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# Specification

# MC22405C6WK-SPR



#### **BOOKBINDING AREA**

DOC.

#### DATASHEET STATEMENT

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- 5. The sequence of the icons is random and doesn't indicate the importance grade.
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Midas 2006 version logo.Midas is an integrated manufacturer of flat panel display (FPD). Midas supplies TN, HTN, STN, FSTN monochrome LCD panel; COB, COG, TAB LCD module; and all kinds of LED backlight.



#### FAST RESPONSE TIME

This icon on the cover indicates the product is with high response speed; Otherwise not.

C	

#### HIGH CONTRAST

This icon on the cover indicates the product is with high contrast; Otherwise not.



#### WIDE VIEWING SCOPE

This icon on the cover indicates the product is with wide viewing scope; Otherwise not.



#### RoHS COMPLIANCE

This icon on the cover indicates the product meets ROHS requirements; Otherwise not.



**3TIMEs 100% QC EXAMINATION** This icon on the cover indicates the product

has passed Midas thrice 100% QC. Otherwise not.



#### VIcm = 3.0V

This icon on the cover indicates the product can work at 3.0V exactly; otherwise not.



#### **PROTECTION CIRCUIT**

This icon on the cover indicates the product is with protection circuit; Otherwise not.



#### LONG LIFE VERSION

This icon on the cover indicates the product is long life version (over 9K hours guaranteed); Otherwise not.



#### Anti UV VERSION

This icon on the cover indicates the product is against UV line. Otherwise not.



#### OPERATION TEMPERATURE RANGE

This icon on the cover indicates the operating temperature range (X-Y).



#### TWICE SELECTION OF LED MATERIALS

This icon on the cover indicates the LED had passed Midas twice strict selection which promises the product's identical color and brightness; Otherwise not.



N SERIES TECHNOLOGY (2008 developed) New structure, new craft, new technology and new materials inside both LCD module and LCD panel to improve the "RainBow"

# MC22405C6WK-SPTLY

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# **1. Specification Revision History**

	RECORDS OF REVISION													
VERSION	DATE	REVISED PAGE NO.	Note											
1	2008.04.07		First issue											



### 2. General Specification

The Features of the Module is description as follow:

- Module dimension:  $118.0 \times 36.0 \times 13.6 \text{ (max.) mm}^3$
- View area: 94.5 x 16.0  $\text{mm}^2$
- Active area:  $88.3 \times 11.5 \text{ mm}^2$
- Number of Characters: 24 characters x 2 Lines
- Dot size:  $0.6 \times 0.65 \text{ mm}^2$
- Dot pitch:  $0.65 \times 0.70 \text{ mm}^2$
- Character size:  $3.2 \times 5.55 \text{ mm}^2$
- Character pitch:  $3.7 \times 5.95 \text{ mm}^2$
- LCD type: STN Positive, Yellow Green Tgflective
- Duty<mark>: 1/16</mark>
- View direction: 6 o' clock

### Midas LCD Part Number System

MC	COG	132033	Α	*	6	W	*	*	-	S	Ν	т	L	W	*	*
1	2	3	4	5	6	7	8	9	-	10	11	12	13	14	15	16
1	=	MC: Midas (	Сотрог	nents												
2	=	Blank: COE	6 (chip o	on board	l) COO	G: chip	on glass	8								
3	=	No of dots		(e.g. 240	0064 =	= 240 x	64 dots	5)	(e	.g. 216	05 = 2 x	x 16 5m	m C.H.)	)		
4	=	Series														
5	=	Series Varia	nt:	A to Z												
6	=	<b>3:</b> 3 o'clock		<b>6:</b> 6 o'cl	ock	9	: 9 o'clo	ock	12	<b>2</b> : 12 o'e	clock					
7	=	S: Normal (	0 to + 5	50 deg C	) <b>W:</b>	Wide te	emp. (-2	20 to +	70 deş	g C) X:	Extend	led tem	p (-30 +	- 80 De	g C)	
8	=	Character S	et													
9	=	Blank: Stan C: Chinese S CB: Chinese H: Hebrew K: Europea L: English/ M: Europea R: Cyrillic W: Europea U: Europea	Simplifi Big 5 ( n (std) Japanes n (Eng an (Eng n (Engl	ed (Grap Graphic (English se (specia lish/Scar lish/Gre ish/Scar	phic I c Disp n/Gerr al) ndina ek) ndinay	Displays lays on nan/Fre vian) vian/Ice	ly) ench/Gr elandic)									
		1		Bezel to ' PCB	Тор	(via	nmon pins 1 d 2)	or H	ray Edge Jit							

	of PCB	(via pins 1 and 2)	or Edge Lit
Blank	9.5mm / not applicable	Common	Array
2	8.9 mm	Common	Array
3	7.8 mm	Separate	Array
4	7.8 mm	Common	Array
5	9.5 mm	Separate	Array
6	7  mm	Common	Array
7	7  mm	Separate	Array
8	6.4 mm	Common	Edge
9	6.4 mm	Separate	Edge
Α	5.5 mm	Common	Edge
В	$5.5 \mathrm{mm}$	Separate	Edge

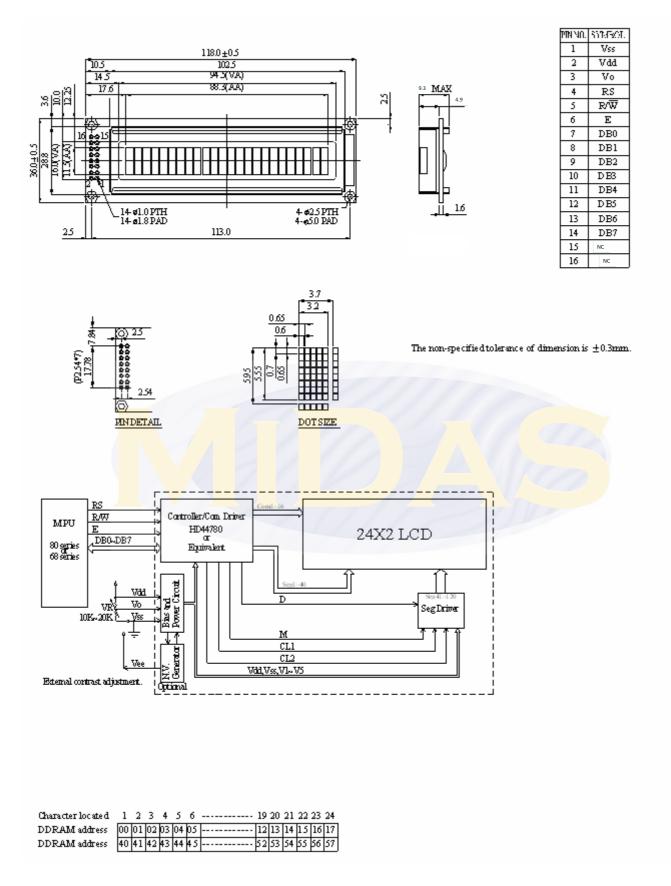
#### 10 = T: TN S: STN B: STN Blue G: STN Grey F: FSTN F2: FFSTN

- 11 = **P:** Positive N: Negative
- 12 = R: Reflective M: Transmissive T: Transflective
- 13 = Backlight: Blank: Reflective L: LED
- 14 = Backlight Colour: Y: Yellow-Green W: White B: Blue R: Red A: Amber O: Orange G: Green RGB: R.G.B.
- 15 = Driver Chip: Blank: Standard I: I<sup>2</sup>C
- 16 = Voltage Variant: e.g. 3 = 3v

# 4. Interface Pin Function

Pin No.	S ymbol	Level	Description
1	V <sub>SS</sub>	0V	Ground
2	V <sub>DD</sub>	5.0V	Supply Voltage for logic
3	VO	(Variable)	Operating voltage for LCD
4	RS	H/L	H: DATA, L: Instruction code
5	R/W	H/L	H: Read(MPU $\rightarrow$ Module) L: Write(MPU $\rightarrow$ Module)
6	Е	H,H→L	Chip enable signal
7	DB0	H/L	Data bus line
8	DB1	H/L	Data bus line
9	DB2	H/L	Data bus line
10	DB3	H/L	Data bus line
11	DB4	H/L	Data bus line
12	DB5	H/L	Data bus line
13	DB6	H/L	Data bus line
14	DB7	H/L	Data bu <mark>s li</mark> ne
15	Α		PE
16	K		PE

### 5. Contour Drawing & Block Diagram



### 6. Function Description

The LCD display Module is built in a LSI controller, the controller has two 8-bit registers, an instruction register (IR) and a data register (DR).

The IR stores instruction codes, such as display clear and cursor shift, and address information for display data RAM (DDRAM) and character generator (CGRAM). The IR can only be written from the MPU. The DR temporarily stores data to be written or read from DDRAM or CGRAM. When address information is written into the IR, then data is stored into the DR from DDRAM or CGRAM. By the register selector (RS) signal, these two registers can be selected.

RS	R/W	Operation
0	0	IR write as an internal operation (display clear, etc.)
0	1	Read busy flag (DB7) and address counter (DB0 to DB7)
1	0	Write data to DDRAM or CGRAM (DR to DDRAM or CGRAM)
1	1	Read data from DDRAM or CGRAM (DDRAM or CGRAM to DR)

#### Busy Flag (BF)

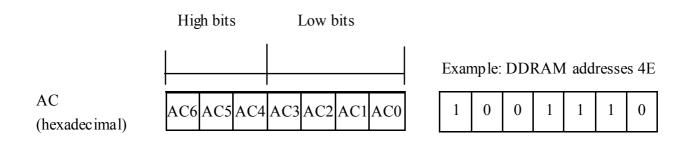
When the busy flag is 1, the controller LSI is in the internal operation mode, and the next instruction will not be accepted. When RS=0 and R/W=1, the busy flag is output to DB7. The next instruction must be written after ensuring that the busy flag is 0.

#### Address Counter (AC)

The address counter (AC) assigns addresses to both DDRAM and CGRAM.

#### **Display Data RAM (DDRAM)**

This DDRAM is used to store the display data represented in 8-bit character codes. Its extended capacity is  $80 \times 8$  bits or 80 characters. Below figure is the relationships between DDRAM addresses and positions on the liquid crystal display.



#### Display position DDRAM address

1 2 3 4 5 6 7 ..... 21 22 23 24

00	01	02	03	04	05	06			14	15	16	17
40	41	42	43	44	45	46			54	55	56	57

2-Line by 24-Character Display

#### Character Generator ROM (CGROM)

The CGROM generate 5×8 dot or 5×10 dot character patterns from 8-bit character codes. See Table 2.

#### Character Generator RAM (CGRAM)

In CGRAM, the user can rewrite character by program. For  $5 \times 8$  dots, eight character patterns can be written, and for  $5 \times 10$  dots, four character patterns can be written.

Write into DDRAM the character code at the addresses shown as the left column of table 1. To show the character patterns stored in CGRAM.



#### Relationship between CGRAM Addresses, Character Codes (DDRAM) and Character patterns

#### Table 1.

Fo

For 5 \* 8 dot character patterns

5 * 8 dot character patt	erns		
Character Codes (DDRAM data)	CGRAM Address	Character Patterns (CGRAM data)	
7 6 5 4 3 2 1 0	5 4 3 2 1 0	7 6 5 4 3 2 1 0	
High Low	High Low	High Low	
0 0 0 0 * 0 0 0	$\begin{array}{cccccccccccccccccccccccccccccccccccc$	*       *       *       0       0       0         *       *       *       0       0       0         *       *       *       0       0       0         *       *       *       0       0       0         *       *       *       0       0       0         *       *       *       0       0       0         *       *       *       0       0       0         *       *       *       0       0       0         *       *       *       0       0       0         *       *       *       0       0       0	Character pattern(1) Cursor pattern
0 0 0 0 * 0 0 1	$\begin{array}{cccccccccccccccccccccccccccccccccccc$	*       *       *       0       0       0         *       *       *       0       0       0       0         *       *       *       0       0       0       0       0         *       *       *       0       0       0       0       0       0         *       *       *       0       0       0       0       0       0         *       *       *       0       0       0       0       0       0         *       *       *       0       0       0       0       0       0         *       *       *       0       0       0       0       0       0         *       *       *       0       0       0       0       0       0         *       *       *       *       *       *       *       *       *       *       *	Character pattern(2) Cursor pattern
0 0 0 0 * 1 1 1			
	$ \begin{array}{cccccccccccccccccccccccccccccccccccc$	* * *	
5 * 10 dot <mark>ch</mark> aracter pati	e <mark>rns</mark>		
Character Codes (DDRAM data)	C G R A M Address	Character Patterns (CGRAM data)	
7 6 5 4 3 2 1 0	5 4 3 2 1 0	7 6 5 4 3 2 1 0	
High Low	High Low	High Low	
0 0 0 0 * 0 0 0	$\left \begin{array}{cccccccccccccccccccccccccccccccccccc$	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$	Character pattern Cursor pattern
	1 0 1 0		'
			·

🔳 : " H ig h "

# 7. Character Generator ROM Pattern

#### Table 2.

Upper																
4 bit Lower 4 bit	LLLL			LLHH	LHLL	LHLH		LHHH	HLLL	HLLH	HLHL	HLHH	HHLL	HHLH	HH HL	нннн
LLLL	CG RAM (1)						**	},,,,,, { {		and an		×	n n I	╵╶┲ ┨╵╮┚┨		nnun n Âyn
LLLH	CG RAM (2)				1		151 1151 		╕╕ ┫╴╴┨ ┑ <sub>┎┎</sub> ╼╂	11. 15. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1.			, - , -	n signa B B	″₽₽ <sup>₽</sup> ₽₽ ¶	C,
LLHL	CG RAM (3)			L <sup>BEE</sup> L <sup>E</sup>	gøør, Trør Trør Trør			{""		L Lui	یں 1911ء 1911ء ک	<b></b>	₽Ţ₽Ţ₽		RR_ 	
LLHH	CG RAM (4)		₽ <b>}₽</b> ₽ ₽₽₽₽		JUUU J J J J J J J J J J J J J J J J J	₩₩₩₩ ₩₩₩₩ # <i>₩₩₩</i> ₩ # <i>₩₩₩</i>		<b>₩ ₩ ₩</b> ₩ ₩ ₩ ₩ # # ₩ ₩ # # ₩₩		,, <b>7</b> a 1 a a a 2 a a a 2 a a a	╻╹ ╡╻╻┦	₽₽			, RRRR ) // RRR // RRRR	
LHLL	CG RAM (5)							ı i faa Î			╻╼┋┑┑ ╡╻┨┑┑		, <b>,</b> , <b>,</b> , , , , , , , , , , , , , , , , ,			1, , , I
LHLH	CG RAM (6)		*** *****	innse Inns Inns Inns	FREE BREEF			<u>ار ا</u>		₽y RRR RRR		i «"B Ja	•***•	, "+¶ t int	۱n)	
LHHL	CG RAM (7)			6			•• <b>j</b> **	I, "I		╺┑┺╼ ╉ <sub>┪┓</sub> ╺┨		₹ <sup>1</sup>   <sub>1</sub> ]	╸╻┨╻╸		<b>E</b> í	
LHHH	CG RAM (8)															
HLLL	CG RAM (1)		ζ	) ) ) ) ) ) ) ) ) ) ) ) ) ) ) ) ) ) )	]]	╡ <sub>┑╻</sub> ┇ ┫╹╹┇		*			ţ,	R R R R R R <i>H</i>	• <b>{</b> }••	t an a f	∦_a"	
HLLH	CG RAM (2)			J <sup>ann</sup> J Annj An <sup>n</sup>		╉ <sub>╸</sub> ╻╂ ┇ ┨	י גי גי גי גי	₽ ₽ ₽ ₽,#₽ ₽ ₽,#	n n Jaran Parant Nan		∎ } 1	, N <sup>N</sup> , <i>N</i> N N N N N N				
HLHL	CG RAM (3)		<b>*</b>			******** ******	•, • Ì	<b>.</b> .			<b>,,,,,</b> ,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	"" """ ""		ngana Ta Ngana	Į, Į,	
нгнн	CG RAM (4)		r sðan T			<b>]</b> 44 2 2 1	] ], .¤ ['%	, 1 , 1 , 1 , 1 , 1 , 1 , 1 , 1 , 1 , 1				1 1 1 1 1 1 1 1 1 1 1 1 1	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1		<b>\</b> ,?	n 8 nn 18 n 1 n 1
HHLL	CG RAM (5)		<b>.</b>			****	],					<b>N</b> 9 9 9 9 9 9 9 7 9 9 7 9			ੑੵੑ <sup>ਜ਼</sup> ੑੑੑੑੑੑੑੑੑੑੑੑੑੑੑੑੑੑੑੑੑੑੑੑੑੑੑੑੑੑੑੑੑੑ	
HHLH	(6)		-	11115							R <sub>an</sub> t R <sup>ant</sup> r Rant				1 1 1 1 1 1 1	
HHHL	CG RAM (7)		<b>RR</b>			<sub>₩</sub> ₩ <sup>₩</sup> ₩ <sub>₽</sub>	∎₁・・ ∎₁ ・ ₽ ₽	1 <sup>11</sup> 1 <u>4</u> 1							8 <sup>222</sup> 8 8 <sup>22</sup> 8 8 <sup>222</sup> 8	
нннн	CG RAM (8)	<b>NA 1</b> NA 1 NA 1 NA 1	<b>,</b> ****			***	,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	; <sup>2</sup> ; } ; ; ;		n n <sup>n</sup> R <sub>nnn</sub> n	╕┑ <u>╕</u> ┇ ╕ ┫╝┑		▖▋▝┨╓ ▋╶╂╖╊ ▋ <sub>▋</sub> ▝ <sub>┓</sub> ┣	╸╕┱╻╖ ┇╻╻┇┑	╻╍┑┲╍ ╡ <sub>┓┓</sub> ╉	

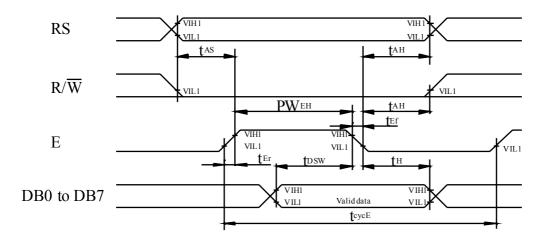
# 8. Instruction Table

Instruction				Ins	struct	ion Co	de				Description	Execution time
instruction	RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0	Description	(fosc=270Khz)
Clear Display	0	0	0	0	0	0	0	0	0	1	Write "00H" to DDRAMand set DDRAM address to "00H" from AC	1.53ms
Retum Home	0	0	0	0	0	0	0	0	1		Set DDRAM address to "00H" from AC and return cursor to its original position if shifted. The contents of DDRAM are not changed.	1.53ms
Entry Mode Set	0	0	0	0	0	0	0	1	I/D	SH	Assign cursor moving direction and enable the shift of entire display.	39 μ s
Display ON/OFF Control	0	0	0	0	0	0	1	D	С	В	Set display (D), cursor (C), and blinking of cursor (B) on/off control bit.	39 μ s
Cursor or Display Shift	0	0	0	0	0	1	S/C	R/L	_	_	Set cursor moving and display shift control bit, and the direction, without changing of DDRAM data.	39 µ s
Function Set	0	0	0	0	1	DL	N	F			Set interface data length (DL:8-bit/4-bit), numbers of display line (N:2-line/1-line)and, display font type (F:5×11 dots/5×8 dots)	39 µ s
Set CGRAM Address	0	0	0	1	AC5	A <mark>C4</mark>	AC3	AC2	AC1	AC0	Set CGRAM address in address counter.	<b>3</b> 9 μ s
Set DDRAM Address	0	0	1	AC6	AC5	A <mark>C4</mark>	AC3	AC2	AC1	A <mark>C</mark> 0	Set DDRAM address in address counter.	<b>3</b> 9 μ s
Read Busy Flag and Address	0	1	BF	AC6	AC5	AC4	AC3	AC2	AC1	AC0	Whether during internal operation or not can be known by reading BF. The contents of address counter can also be read.	0 μ s
Write Data to RAM	1	0	D7	D6	D5	D4	D3	D2	D1	D0	Write data into internal RAM (DDRAM/CGRAM).	43 μ s
Read Data from RAM	1	1	D7	D6	D5	D4	D3	D2	D1	D0	Read data from internal RAM (DDRAM/CGRAM).	43 μ s

\* "-": don't care

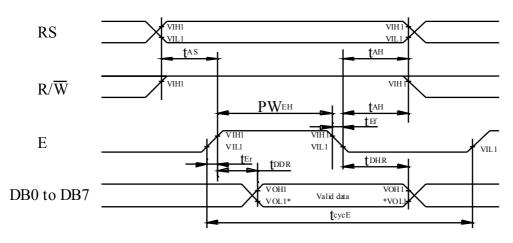
# 9. Timing Characteristics

### 9.1 Write Operation



Ta=25°C, VDD=5.0± 0.5V

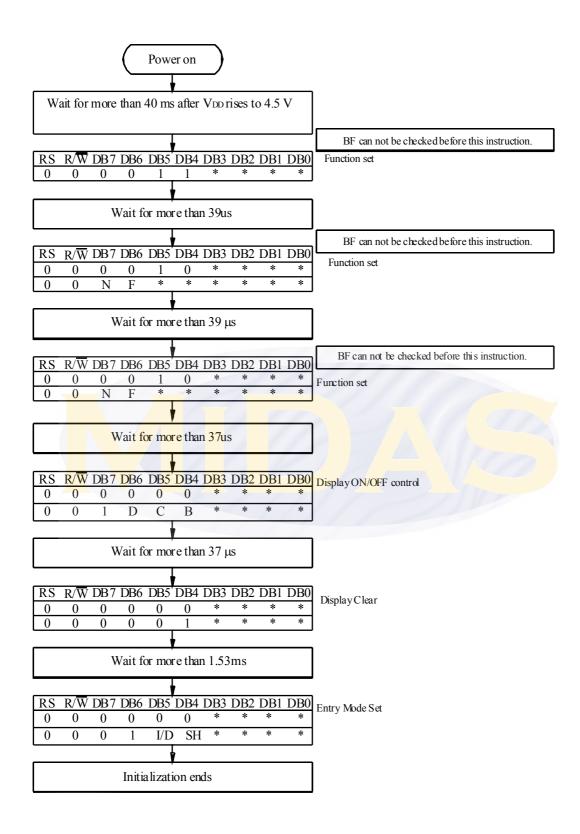
Item	<mark>Sy m</mark> bol	M in	Typ	Max	Unit
Enable cyc <mark>le t</mark> ime	t <sub>cycE</sub>	1 <mark>20</mark> 0			ns
Enable pulse width (high level)	PW <sub>EH</sub>	140		7.FD	ns
Enable rise/fall time	t <sub>Er</sub> ,t <sub>Ef</sub>	1		25	ns
Address set-up time (RS, R/W to E)	t <sub>AS</sub>	0	_	_	ns
Address hold time	t <sub>AH</sub>	10	_	_	ns
Data set-up time	t <sub>DSW</sub>	40	_		ns
Data hold time	$t_{\mathrm{H}}$	10			ns



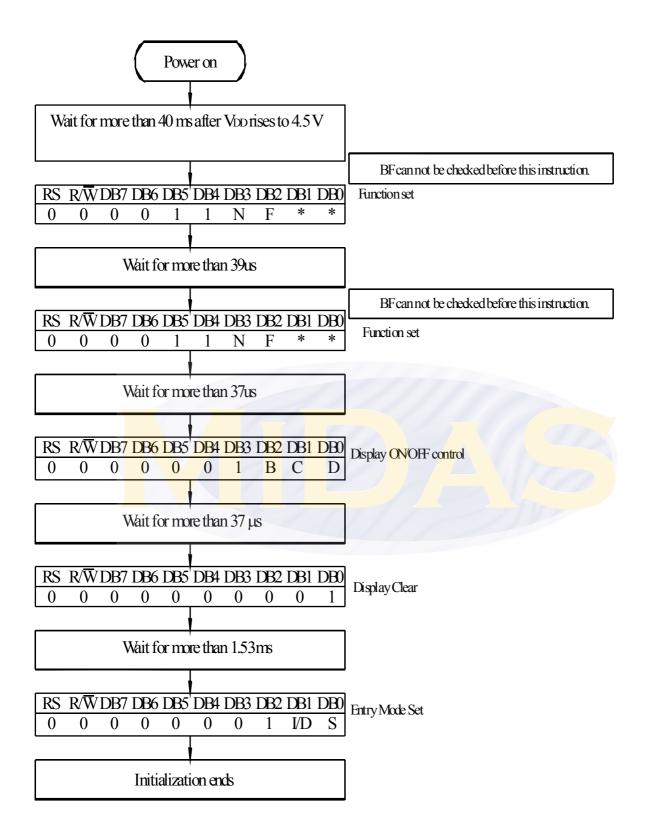
NOTE: \*VOL1 is assumed to be 0.8V at 2 MHZ operation.

Item	Symbol	Min	Тур	Max	Unit
Enable cycle time	t <sub>cycE</sub>	1200			ns
Enable puls <mark>e width</mark> (high level)	<mark>PW</mark> EH	1 <mark>40</mark>	Í		ns
Enable rise <mark>/fa</mark> ll time	t <sub>Er</sub> ,t <sub>Ef</sub>	2-2		25	ns
Address set-up time (RS, R/W to E)	t <sub>AS</sub>	0		14	ns
Address hold time	t <sub>AH</sub>	10		_	ns
Data delay time	t <sub>DDR</sub>	_	_	100	ns
Data hold time	t <sub>DHR</sub>	10	_	_	ns

### 10. Initializing of LCM



4-Bit Ineterface



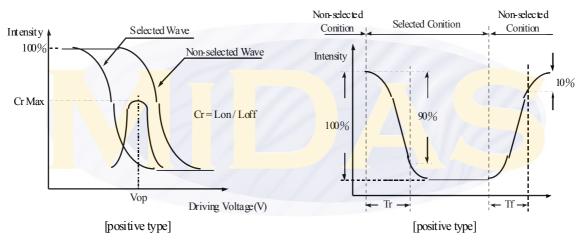
8-Bit Ineterface

### **11. Optical Characteristics**

Item	S ymbol	Condition	Min	Тур	Max	Unit
View Angle	$(V) \theta$	CR≧2	20	_	40	deg
	(H) φ	$CR \ge 2$	-30		30	deg
Contrast Ratio	CR	—	_	3	_	_
Response Time	T rise	—	—	200	300	ms
*	T fall		_	200	300	ms

#### **Definition of Operation Voltage (Vop)**

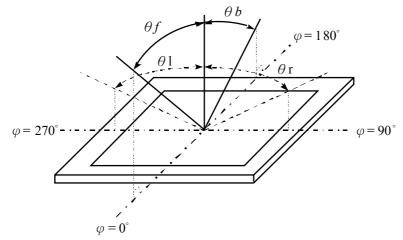
#### Definition of Response Time (Tr, Tf)



#### **Conditions :**

Operating Voltage : Vop Frame Frequency : 64 HZ 
$$\label{eq:constraint} \begin{split} ViewingAngle(\theta \ , \ \phi): 0^\circ \ , \ 0^\circ \\ Driving Waveform: 1/N \ duty \ , 1/a \ bias \end{split}$$

Definition of viewing angle (CR $\geq$ 2)



Page 17, Total 28 Pages

# **12. Absolute Maximum Ratings**

Item	S ymbol	Min	Тур	Max	Unit
Operating Temperature	T <sub>OP</sub>	-20	—	+70	°C
Storage Temperature	T <sub>ST</sub>	-30	—	+80	°C
Input Voltage	VI	V <sub>SS</sub>	_	V <sub>DD</sub>	V
Supply Voltage For Logic	$V_{DD}$ - $V_{SS}$	-0.3		7	V
Supply Voltage For LCD	$V_{DD}$ - $V_0$	-0.3		13	V

# **13. Electrical Characteristics**

Item	S ymbol	Condition	Min	Тур	Max	Unit
Supply Voltage For Logic	V <sub>DD</sub> -V <sub>SS</sub>		4.5	5.0	5.5	V
		Ta=-20℃	/-/-	7	5.5	V
Supply Voltage For LCD	V <sub>DD</sub> -V <sub>0</sub>	Ta=25°C	-//	4.5		V
		Ta=+70°C	<mark>3.8</mark>		9	V
Input High Volt.	V <sub>IH</sub>	(-)	0.7 V <sub>DD</sub>		V <sub>DD</sub>	V
Input Low Volt.	V <sub>IL</sub>	_	V <sub>SS</sub>		0.6	V
Output High Volt.	V <sub>OH</sub>	_	3.9	_	_	V
Output Low Volt.	V <sub>OL</sub>	_	—		0.4	V
Supply Current	I <sub>DD</sub>	V <sub>DD</sub> =5V	1.0	1.2	1.5	mA

# 15. Reliability

En vironmental Test						
Test Item	Content of Test	Test Condition	Note			
High Temperature storage	Endurance test applying the high storage temperature for a long time.	80°C 200hıs	2			
Low Temperature storage	Endurance test applying the high storage temperature for a long time.	-30°C 200hrs	1,2			
High Temperature Operation	Endurance test applying the electric stress (Voltage & Current) and the thermal stress to the element for a long time.	200hrs				
Low Temperature Operation	Endurance test applying the electric stress under low temperature for a long time.	-20°C 200hrs	1			
High Temperature/ Humidity Operation	The module should be allowed to stand at 60°C ,90%RH max For 96hrs under no-load condition excluding the polarizer, Then taking it out and drying it at normal temperature.	60°C ,90%RH 96hrs	1,2			
Thermal shock resistance	The sample should be allowed stand the following 10 cycles of operation $-20^{\circ}C$ $25^{\circ}C$ $70^{\circ}C$ 30min 5min 30min 1 cycle	-20°C/70°C 10 cydes				
Wbration test	Endurance test applying the vibration during transportation and using.	Total fixed amplitude : 15mm Vibration Frequency : 10~55Hz One cycle 60 seconds to 3 directions of X,Y,Z for Each 15 minutes				
Static electricity test	Endurance test applying the electric stress to the terminal.	VS=800V,RS=1.5kΩ CS=100pF 1 time				

### Content of Reliability Test (wide temperature, -20°C $\sim$ 70°C )

Note1: No dew condensation to be observed.

Note2: The function test shall be conducted after 4 hours storage at the normal

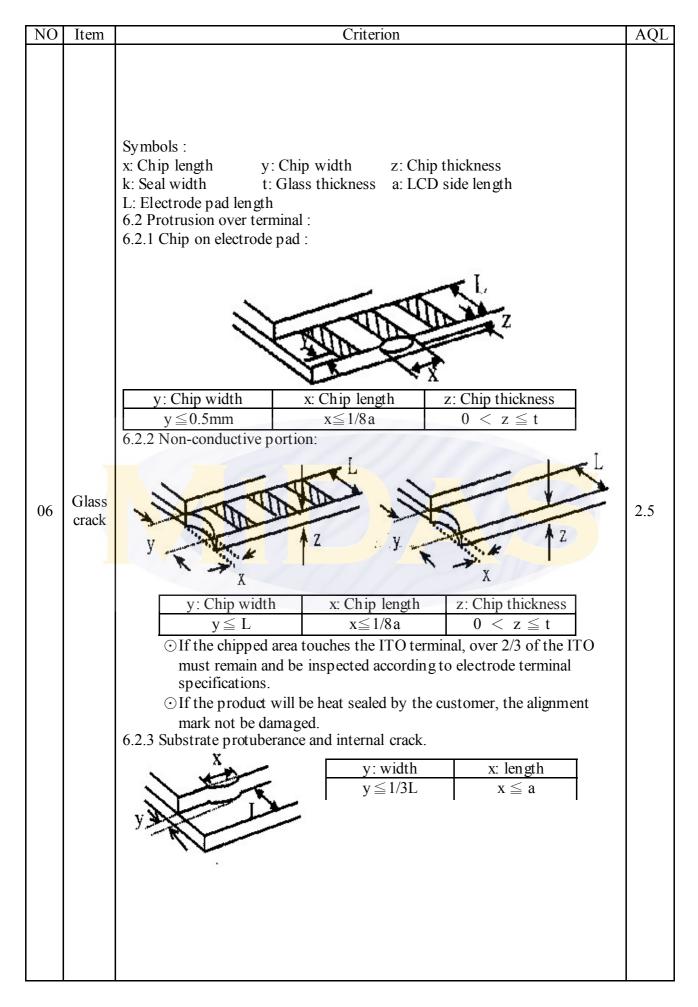
Temperature and humidity after remove from the test chamber.

Note3: Vibration test will be conducted to the product itself without putting it in a container.

# **16. Inspection specification**

NO	Item	Criterion	AQL				
01	Electrical Testing	<ol> <li>Missing vertical, horizontal segment, segment contrast defect.</li> <li>Missing character, dot or icon.</li> <li>Display malfunction.</li> <li>No function or no display.</li> <li>Current consumption exceeds product specifications.</li> <li>LCD viewing angle defect.</li> <li>Mixed product types.</li> <li>Contrast defect.</li> </ol>					
02	Black or white spots on LCD (display only)	<ul> <li>2.1 White and black spots on display ≤0.25mm, no more than three white or black spots present.</li> <li>2.2 Densely spaced: No more than two spots or lines within 3mm</li> </ul>	2.5				
03	LCD black spots, white spots, contamination (non-display)	3.1 Round type : As following drawing $\Phi=(x+y)/2$ Acceptable Q TY $\Phi \le 0.10$ Accept no dense $0.10 < \Phi \le 0.20$ 2 $0.20 < \Phi \le 0.25$ 1 $0.25 < \Phi$ 0 3.2 Line type : (As following drawing) Length Width Acceptable Q TY $$ W $\le 0.02$ Accept no dense $L \le 3.0$ $0.02 < W \le 0.03$ 2 $L \le 2.5$ $0.03 < W \le 0.05$ 2	2.5				
04	Polarizer bubbles	If bubbles are visible, judge using black spot specifications, not easy to find, must check in specify direction.Size $\Phi$ Acceptable Q TY $\Phi \leq 0.20$ Accept no dense $0.20 < \Phi \leq 0.50$ 3 $0.50 < \Phi \leq 1.00$ 2 $1.00 < \Phi$ 0Total Q TY3	2.5				

NO	Item	Criterion	AQL
05	Scratches	Follow NO.3 LCD black spots, white spots, contamination	
05	Scratches	Follow NO.3 LCD black spots, white spots, contaminationSymbols Define: x: Chip lengthy: Chip widthz: Chip thickness k: Seal widtht: Glass thickness a: LCD side length6.1 General glass chip : 6.1.1 Chip on panel surface and crack between panels: $if definition (1, 1) = 0$ $\overrightarrow{v}$ <td>2.5</td>	2.5



NO	Item	Criterion	AQL
07	Cracked glass	The LCD with extensive crack is not acceptable.	2.5
08	Backlight elements	<ul> <li>8.1 Illumination source flickers when lit.</li> <li>8.2 Spots or scratched that appear when lit must be judged. Using LCD spot, lines and contamination standards.</li> <li>8.3 Backlight doesn't light or color wrong.</li> </ul>	0.65 2.5 0.65
09	Bezel	<ul><li>9.1 Bezel may not have rust, be deformed or have fingerprints, stains or other contamination.</li><li>9.2 Bezel must comply with job specifications.</li></ul>	2.5 0.65
10	РСВ 、 СОВ	<ul> <li>10.1 COB seal may not have pinholes larger than 0.2mm or contamination.</li> <li>10.2 COB seal surface may not have pinholes through to the IC.</li> <li>10.3 The height of the COB should not exceed the height indicated in the assembly diagram.</li> <li>10.4 There may not be more than 2mm of sealant outside the seal area on the PCB. And there should be no more than three places.</li> <li>10.5 No oxidation or contamination PCB terminals.</li> <li>10.6 Parts on PCB must be the same as on the production characteristic chart. There should be no wrong parts, missing parts or excess parts.</li> <li>10.7 The jumper on the PCB should conform to the product characteristic chart.</li> <li>10.8 If solder gets on bezel tab pads, LED pad, zebra pad or screw hold pad, make sure it is smoothed down.</li> <li>10.9 The Scraping testing standard for Copper Coating of PCB</li> <li>X * Y&lt;=2mm<sup>2</sup></li> </ul>	<ul> <li>2.5</li> <li>2.5</li> <li>0.65</li> <li>2.5</li> <li>0.65</li> <li>0.65</li> <li>2.5</li> <li>2.5</li> <li>2.5</li> <li>2.5</li> </ul>
11	Soldering	<ul> <li>11.1 No un-melted solder paste may be present on the PCB.</li> <li>11.2 No cold solder joints, missing solder connections, oxidation or icicle.</li> <li>11.3 No residue or solder balls on PCB.</li> <li>11.4 No short circuits in components on PCB.</li> </ul>	2.5 2.5 2.5 0.65

NO	Item	Criterion	AQL
12	General app earance	<ul> <li>12.1 No oxidation, contamination, curves or, bends on interface Pin (OLB) of TCP.</li> <li>12.2 No cracks on interface pin (OLB) of TCP.</li> <li>12.3 No contamination, solder residue or solder balls on product.</li> <li>12.4 The IC on the TCP may not be damaged, circuits.</li> <li>12.5 The uppermost edge of the protective strip on the interface pin must be present or look as if it cause the interface pin to sever.</li> <li>12.6 The residual rosin or tin oil of soldering (component or chip component) is not burned into brown or black color.</li> <li>12.7 Sealant on top of the ITO circuit has not hardened.</li> <li>12.8 Pin type must match type in specification sheet.</li> <li>12.9 LCD pin loose or missing pins.</li> <li>12.10 Product packaging must the same as specified on packaging specification sheet.</li> <li>12.11 Product dimension and structure must conform to product specification sheet.</li> </ul>	2.5 0.65 2.5 2.5 2.5 2.5 2.5 0.65 0.65 0.65 0.65

### **17. Precautions in use of LCD Modules**

- (1)Avoid applying excessive shocks to the module or making any alterations or modifications to it.
- (2)Don't make extra holes on the printed circuit board, modify its shape or change the components of LCD module.
- (3)Don't disassemble the LCM.
- (4)Don't operate it above the absolute maximum rating.
- (5)Don't drop, bend or twist LCM.
- (6)Soldering: only to the I/O terminals.
- (7)Storage: please storage in anti-static electricity container and clean environment.

# 18. Material List of Components for RoHs

1. T a a f Q [ { ] [ } ^ } C Ltd. hereby declares that all of or part of products, including, but not limited to, the LCM, accessories or packages, manufactured and/or delivered to your company (including your subsidiaries and affiliated company) directly or indirectly by our company (including our subsidiaries or affiliated companies) do not intentionally contain any of the substances listed in all applicable EU directives and regulations, including the following substances.

Material	(Cd)	(Pb)	(Hg)	(Cr6+)	PBBs	PBDEs
Limited Value	100 ppm	1000 ppm	1000 ppm	1000 ppm	1000 ppm	1000 ppm
Above limited value is set up according to RoHS.						

2.Process for RoHS requirement :

- (1) Use the Sn/Ag/Cu soldering surface; the surface of Pb-free solder is rougher than we used before.
- (2) Heat-resistance temp.:

Reflow : <mark>25</mark>0°C,30 seconds Max. ;

Connector soldering wave or hand soldering : 320°C, 10 seconds max.

(3) Temp. curve of reflow, max. Temp. :  $235\pm5^{\circ}C$ ;

Recommended customer's soldering temp. of connector  $: 280^{\circ}$ C, 3 seconds.