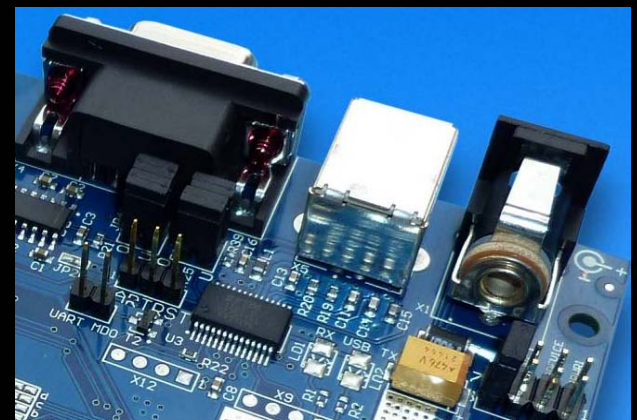
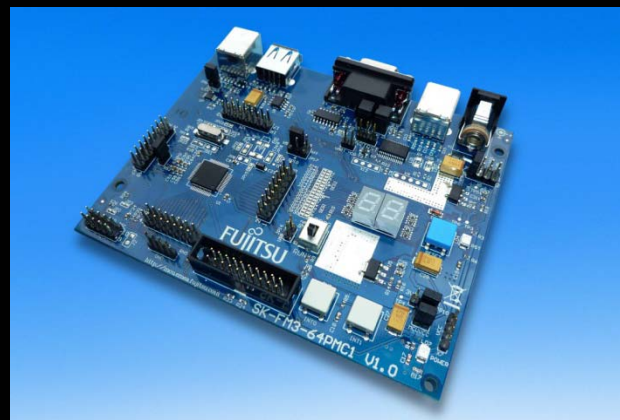
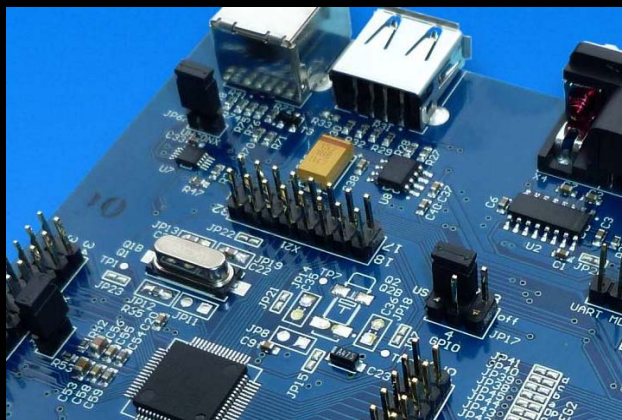


FUJITSU FM3

SK-FM3-64PMC1 (-JLINK)





Warranty and Disclaimer



The use of the deliverables (e.g. software, application examples, target boards, evaluation boards, starter kits, schematics, engineering samples of IC's etc.) is subject to the conditions of Fujitsu Semiconductor Europe GmbH ("FSEU") as set out in (i) the terms of the License Agreement and/or the Sale and Purchase Agreement under which agreements the Product has been delivered, (ii) the technical descriptions and (iii) all accompanying written materials.

Please note that the deliverables are intended for and must only be used for reference in an evaluation laboratory environment. The software deliverables are provided on an as-is basis without charge and are subject to alterations. It is the user's obligation to fully test the software in its environment and to ensure proper functionality, qualification and compliance with component specifications.

Regarding hardware deliverables, FSEU warrants that they will be free from defects in material and workmanship under use and service as specified in the accompanying written materials for a duration of 1 year from the date of receipt by the customer.

Should a hardware deliverable turn out to be defect, FSEU's entire liability and the customer's exclusive remedy shall be, at FSEU's sole discretion, either return of the purchase price and the license fee, or replacement of the hardware deliverable or parts thereof, if the deliverable is returned to FSEU in original packing and without further defects resulting from the customer's use or the transport. However, this warranty is excluded if the defect has resulted from an accident not attributable to FSEU, or abuse or misapplication attributable to the customer or any other third party not relating to FSEU or to unauthorised decompiling and/or reverse engineering and/or disassembling.

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In the event the software deliverables include the use of open source components, the provisions of the governing open source license agreement shall apply with respect to such software deliverables.

To the maximum extent permitted by applicable law FSEU disclaims all other warranties, whether express or implied, in particular, but not limited to, warranties of merchantability and fitness for a particular purpose for which the deliverables are not designated. To the maximum extent permitted by applicable law, FSEU's liability is restricted to intention and gross negligence. FSEU is not liable for consequential damages.

Should one of the above stipulations be or become invalid and/or unenforceable, the remaining stipulations shall stay in full effect. The contents of this document are subject to change without a prior notice, thus contact FSEU about the latest one.

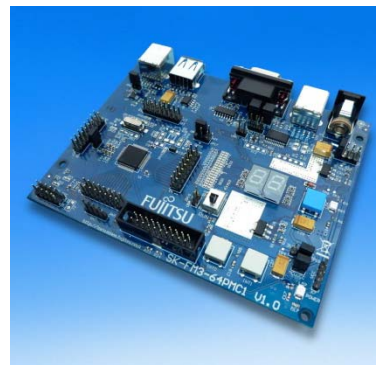
This board and its deliverables must only be used for test applications in an evaluation laboratory environment.



Overview

■ Introduction

- About the SK-FM3-64PMC1
- SK-FM3-64PMC1 content
- SK-FM3-64PMC1-JLINK content
- Test it
- The hardware
- The software



■ Try yourself

- Software examples
- Program download
- IAR-Embedded Workbench
- KEIL μ Vision

■ **Additional documents**

- Schematic 'SK-FM3-64PMC1'
- Data sheet MB9A310 Series
- Peripheral manual
 - Errata sheet
- Technical reference manual
- Flash programming manual

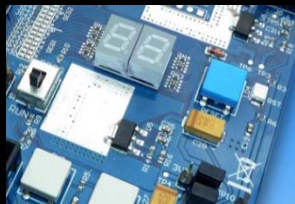
■ Contacts

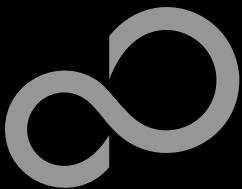


About the SK-FM3-64PMC1

The SK-FM3-64PMC1 is available in two versions:

- The SK-FM3-64PMC1 includes a low-cost evaluation board based on the Fujitsu FM3 microcontroller MB9A310 Series
- SK-FM3-64PMC1-JLINK includes a low-cost evaluation board based on the Fujitsu FM3 microcontroller MB9A310 Series and the JTAG adapter J-Link
- The MB9A310 Series includes the following features:
 - Up to 512 KByte Flash Memory
 - Up to 32 KByte RAM
 - Up to 8 LIN-USART-I²C interfaces
 - USB-Host/-Device interface
 - Timers (ICUs, OCUs, PPGs, others)
 - Up to three 12 bit ADC
 - External interrupts
 - Low Power Mode
 - DMA Controller (8 channels)

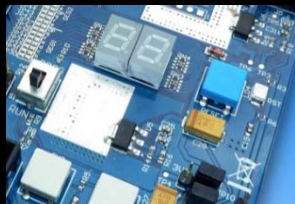




About the SK-FM3-64PMC1

■ Features of the SK-FM3-64PMC1 board:

- Microcontroller MB9AF314L
- 1x UART-Transceiver (SUB-D9 connector)
- 1x USB to serial converter (Type-B connector)
- 1x USB-MiniHost (Type-A connector)
- 1x USB-Device (Type-B connector)
- JTAG-Interface on a 20 pin-header
- TSC-Interface to connect for example the Fujitsu SK-TSC-1127S-SB
- 2x LED-Display (7-Segment)
- 2x 'User'-button
- 1x 'Reset'-button, 'Reset'-LED
- All 64 pins routed to pin-header
- On-board 5V and 3V voltage regulators, 'Power'-LED
- Power supply via USB (UART'B'), USB-Device, JTAG or external via a 8V to 12V power connector
- Voltage filter for ADC

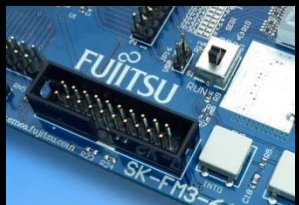
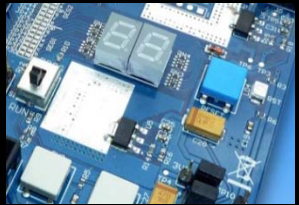
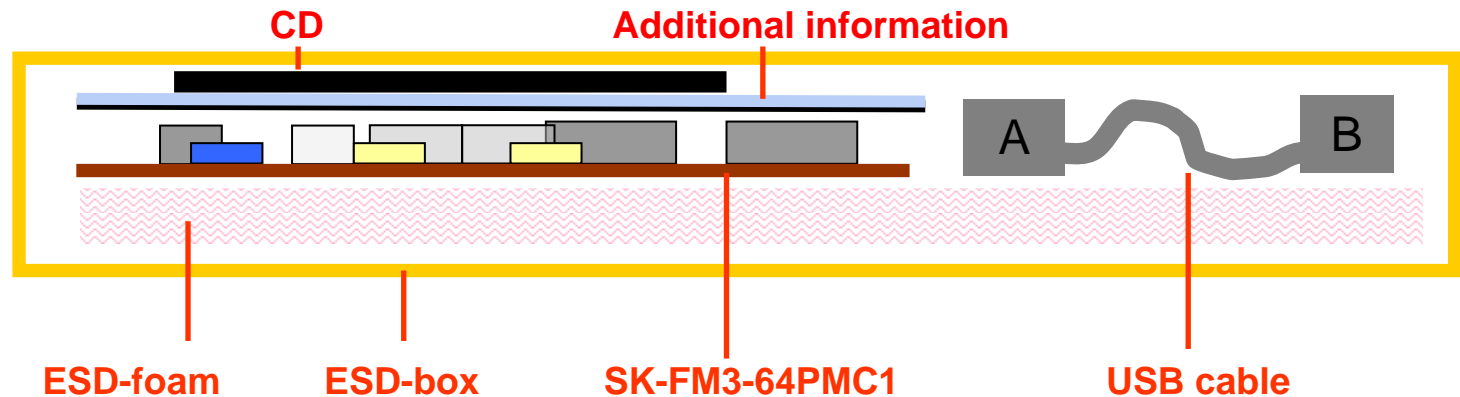




SK-FM3-64PMC1 content

■ The SK-FM3-64PMC1 kit contains

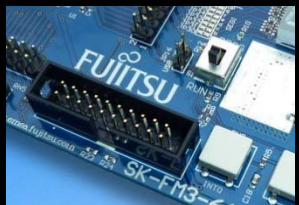
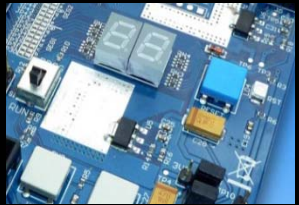
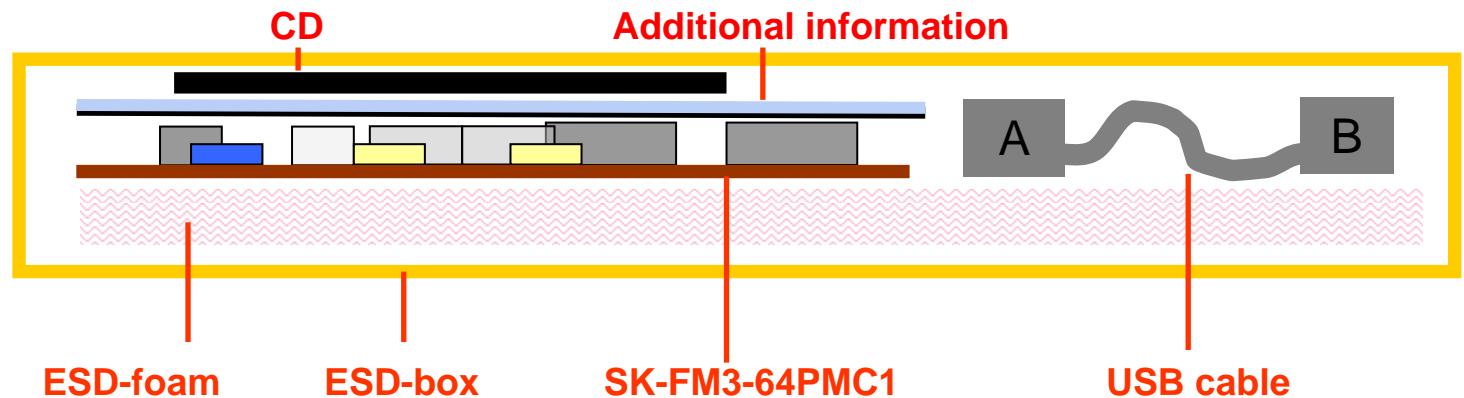
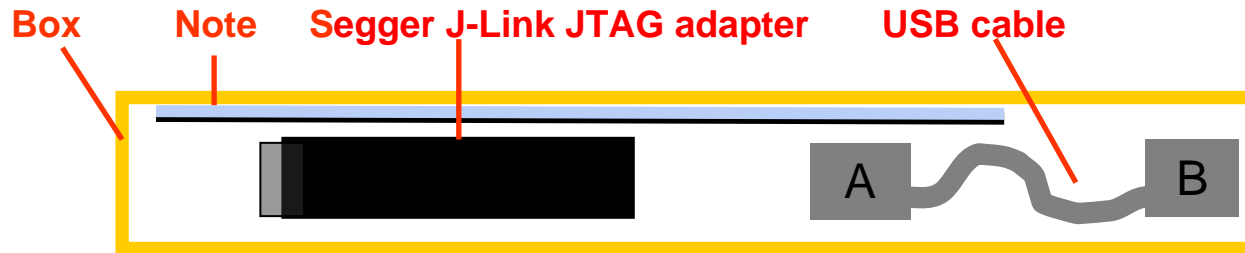
- SK-FM3-64PMC1 evaluation board with MB9AF314L
- USB cable
- CD: Documentation, USB driver, Software examples, Programmer



SK-FM3-64PMC1-JLINK content

■ The SK-FM3-64PMC1-JLINK kit contains

- SK-FM3-64PMC1 evaluation board with MB9AF314L
- USB cable
- CD: Documentation, USB driver, Software examples, Programmer
- Segger J-Link JTAG adapter incl. USB cable

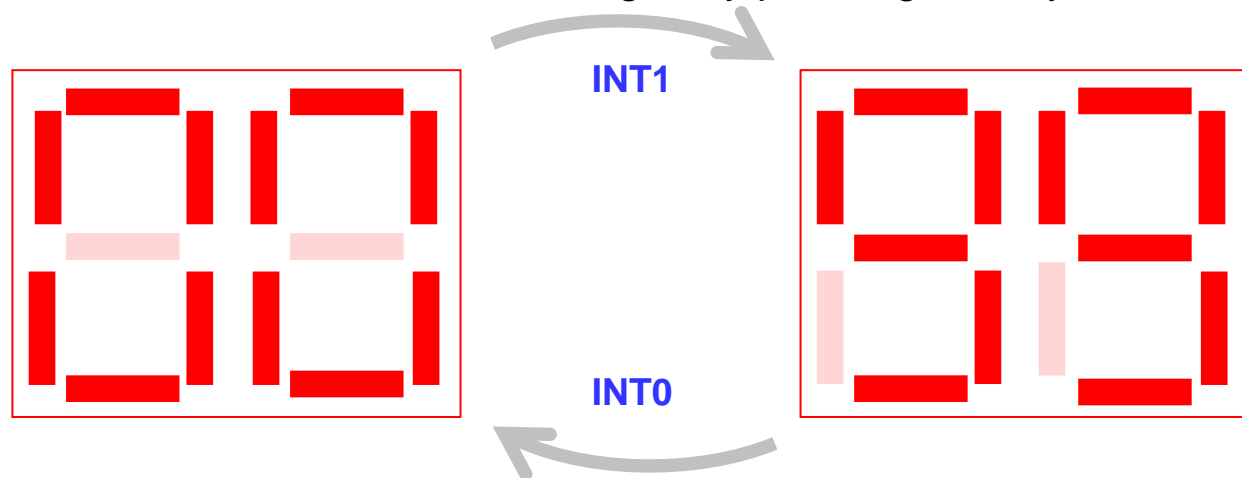




Test it

■ The microcontroller on the SK-FM3-64PMC1 is already preprogrammed with a simple application.

- Connect the SK-FM3-64PMC1 via USB (X5) with the PC, verify that jumper J5 is on the USBPWR position.
- Install the USB driver from the CD
- Press the 'Reset'- Button
- The SK-FM3-64PMC1 will automatically start counting
- The count direction can be changed by pressing the key buttons

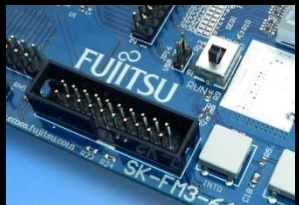
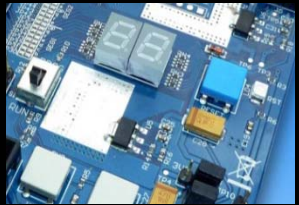


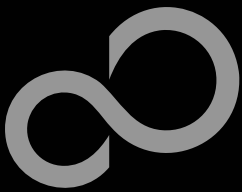


Test it

Congratulations!

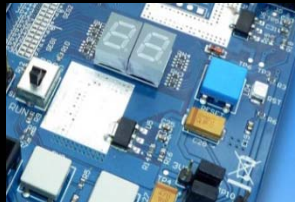
- You finished successfully the first test
- Now you will get more details about the SK-FM3-64PMC1
- You will learn more about
 - The on-board features
 - How to program the Flash
 - How to start with IAR-Embedded-Workbench and KEIL μ Vision



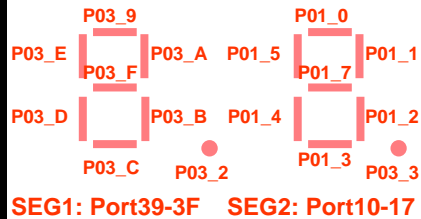


The Hardware

■ Main features



7-Segment Display



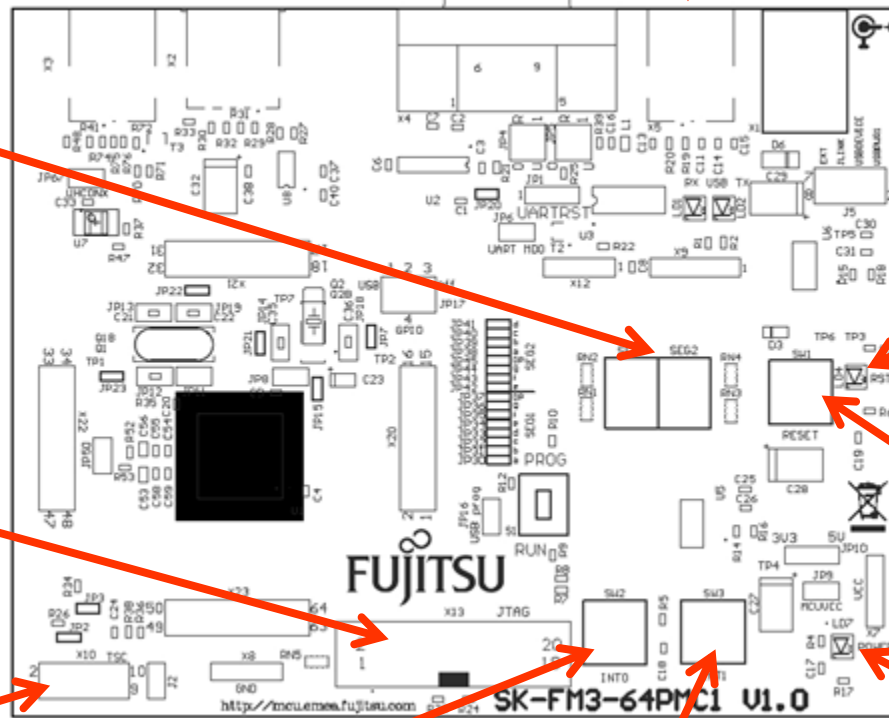
USB Device

USB Host

UART ,A'

USB to UART ,B'

Ext Power +8V...+12V



JTAG J-Link

TSC (Touch-Sensor Connector)

Keybutton ,INT0'

Port P05_0

Keybutton ,INT1'

Port P05_1



The Hardware

■ The jumpers

JP1: DTR-Reset

1-2: DTR-Signal of the UART connector is connected to the MCU reset-pin.

2-3: DTR-Signal of the USB connector is connected to the MCU reset-pin.

Some terminal-programs, e.g. Fujitsu's SerialPort Viewer and Terminal, allow to reset the evaluation board by using the DTR-Signal.

JP6: MD0 selection

Close this jumper to control the MD0 level by the RTS signal of the USB interface

S1: Mode selection

PROG: Program-mode

RUN: Run-mode

JP10: 5V / 3.3V

1-2: 5V supply is used

2-3: 3.3V supply is used

JP4: UART RX select

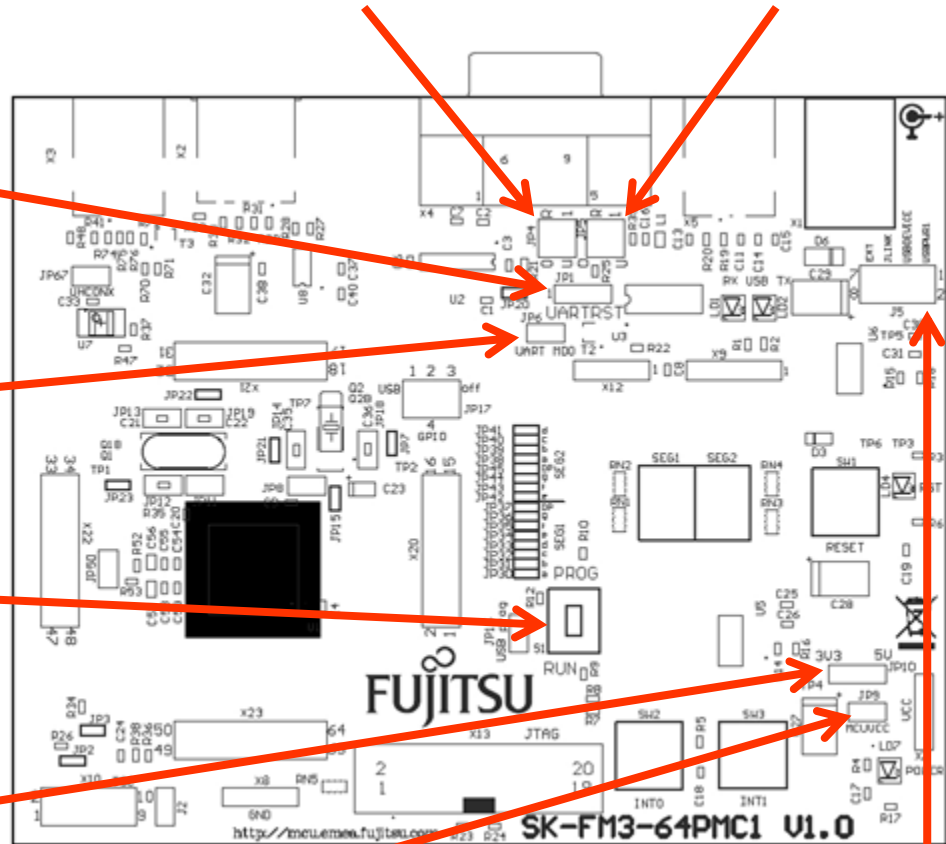
R-0: UART0=UART'A' / U-4: UART4=UART'B' (USB)

R-4: UART4=UART'A' / U-0: UART0=UART'B' (USB)

JP5: UART TX select

R-0: UART0=UART'A' / U-4: UART4=UART'B' (USB)

R-4: UART4=UART'A' / U-0: UART0=UART'B' (USB)

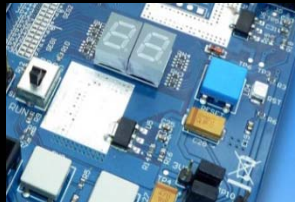


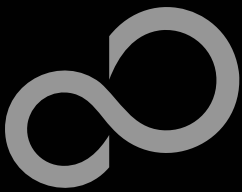
JP9: MCU Vcc

This jumper can be used to measure the current consumption of the MCU

J5: Power Supply

1-2: USB (UART ,B') supply 3-4: USB Device supply
5-6: JLINK supply 7-8: External supply





The Hardware

■ The jumpers

JP67: USB Function HCONX

Open: D+ is not pulled up
Closed: HCONX controls Pullup of D+

JP21: Subclock (Open: P47)

JP15: C-pin (Capacitor function?)

JP16: USB prog (for PROG-Mode S1)
Open: UART programming enabled
Closed: USB programming enabled

JP2: Pullup resistor TSC
Closed: Pullup SCL3

JP3: Pullup resistor TSC
Closed: Pullup SDA3

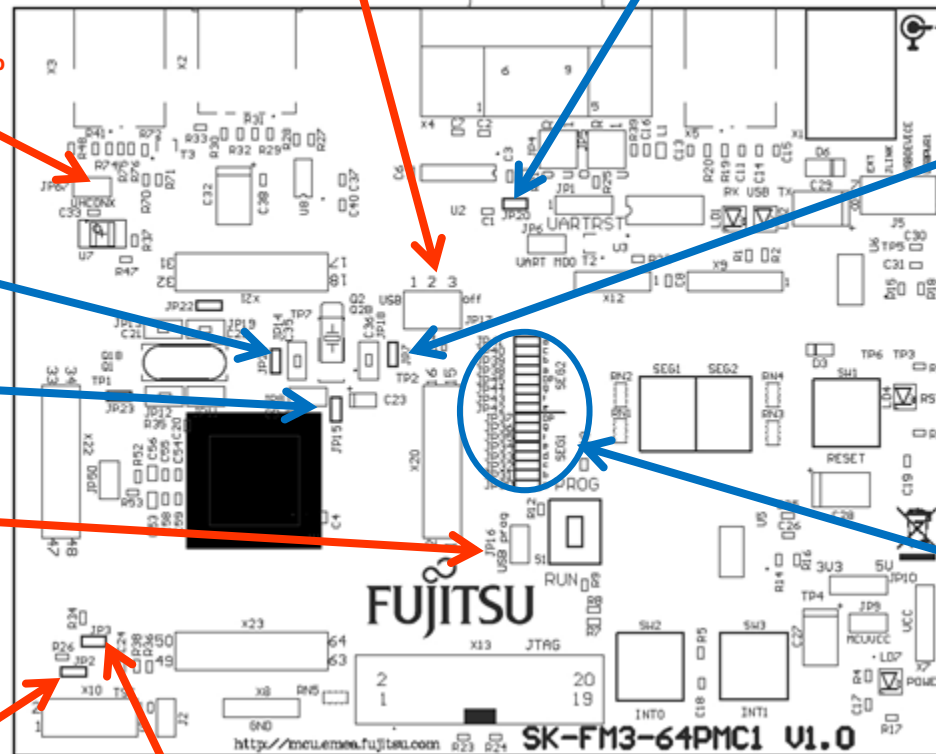
JP17: Port8 (USB use)

1-2: USB in use
2-3: USB not in use
2-4: Use Port 8 as digital I/O

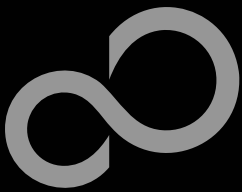
JP20: Use of UART 'A'

JP7: Subclock (Open: P46)

JP30-JP45: SEG1 and SEG2



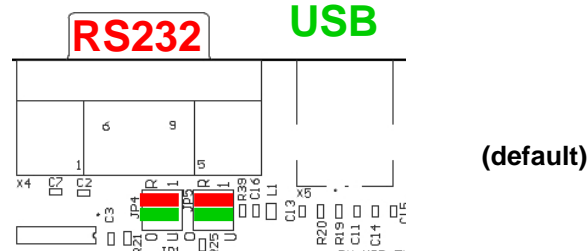
Special solder-jumpers: These jumpers are bridged (default: closed) and enable the function described. To open them just cut the space between the pins, and the function will be disabled. It's useful for current measurements or to use the assigned ports for a different function from the default.



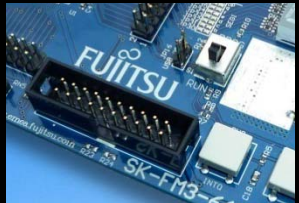
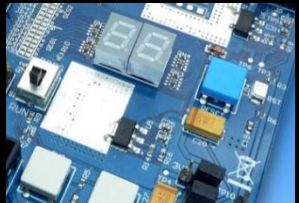
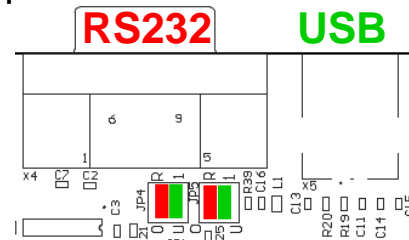
The Hardware

■ JP4, JP5 : UART selection

- UART0 and UART4 of the microcontroller can be used together with a typical RS232 SUB-D9 connector and a serial/USB converter
- The jumpers JP4 and JP5 routes the channel to the connector
- UART0 = USB-connector (X5), UART4 = Sub-D9 (X4) (default)
 - Setting of Jumper JP4 and JP5: U-0 / R-1



- UART0 = Sub-D9 (X4), UART4 = USB-connector (X5)
 - Setting of Jumper JP4 and JP5: U-1 / R-0

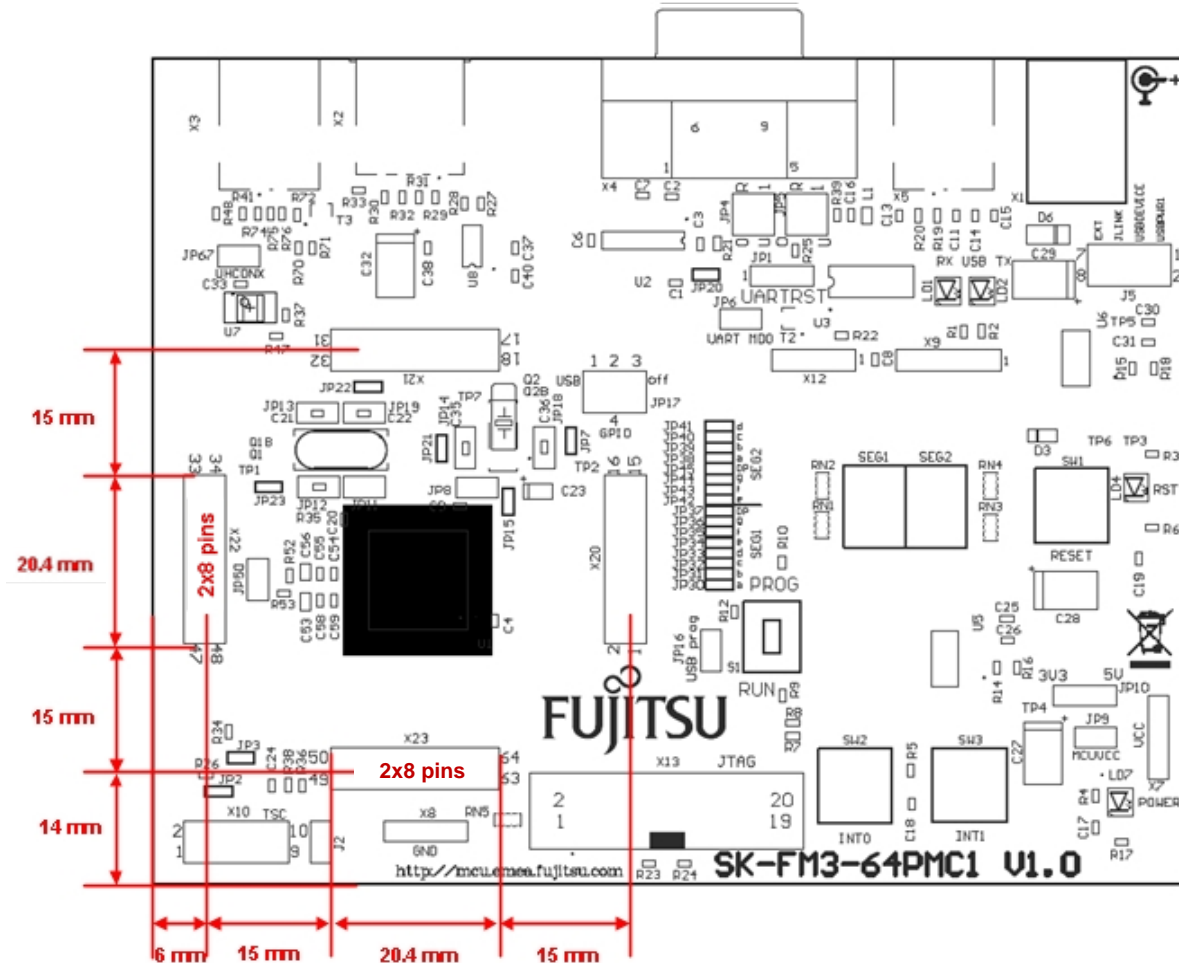
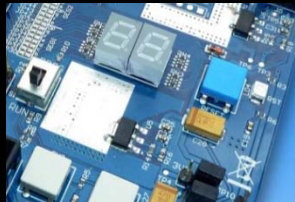




The Hardware

■ Extension headers X20-X23

- Standard 0.1" / 2.54mm grid for use with prototype boards



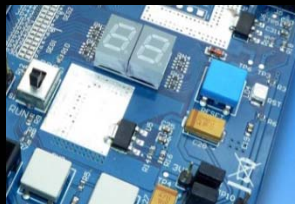


The Hardware

■ The microcontroller pins

Pin	Pin-name	Pin-Function on SK-FM3-64PMC1
1	VCC	MCUVCC
2	P50/INT00_0/AIN0_2/SIN3_1	Key button 'INT0'
3	P51/INT01_0/BIN0_2/SOT3_1	Key button 'INT1'
4	P52/INT02_0/ZIN0_2/SCK3_1	USB current limitation 'INT2'
5	P30/AIN0_0/TIOB0_1/INT03_2	TINT TSC-Connector 'INT32'
6	P31/BIN0_0/TIOB1_1/SCK6_1/INT04_2	GINT TSC-Connector 'INT42'
7	P32/ZIN0_0/TIOB2_1/SOT6_1/INT05_2	SEG1-DP
8	P33/INT04_0/TIOB3_1/SIN6_1/ADTG_6	SEG2-DP
9	P39/DTTIOX_0/ADTG_2	SEG1-A
10	P3A/RTO00_0/TIOA0_1	SEG1-B
11	P3B/RTO01_0/TIOA1_1	SEG1-C

Pin	Pin-name	Pin-Function on SK-FM3-64PMC1
12	P3C/RTO02_0/TIOA2_1	SEG1-D
13	P3D/RTO03_0/TIOA3_1	SEG1-E
14	P3E/RTO04_0/TIOA4_1	SEG1-F
15	P3F/RTO05_0/TIOA5_1	SEG1-G
16	VSS	GND
17	C	'C' capacitor
18	VCC	MCUVCC
19	P46/X0A	Subclock (optional)
20	P47/X1A	Subclock (optional)
21	INITX	Key button 'Reset'
22	P49/TIOB0_0/AIN0_1	



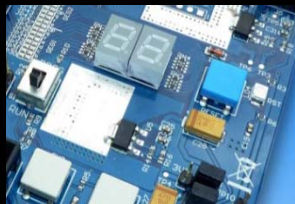


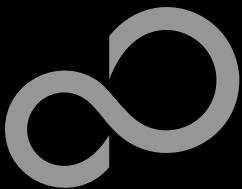
The Hardware

■ The microcontroller pins (cont'd)

Pin	Pin-name	Pin-Function on SK-FM-100PMC
23	P4A/TIOB1_0/BIN0_1	
24	P4B/TIOB2_0/ZIN0_1	
25	P4C/TIOB3_0/SCK7_1/AIN1_2	
26	P4D/TIOB4_0/SOT7_1/BIN1_2	
27	P4E/TIOB5_0/INT06_2/SIN7_1/ZIN1_2/ MAD101	
28	MD1/PE0	GND
29	MD0	Mode-Switch S1
30	X0/PE2	4 MHz Crystal
31	X1/PE3	4 MHz Crystal
32	VSS	GND

Pin	Pin-name	Pin-Function on SK-FM-100PMC
33	VCC	MCUVCC
34	P10/AN00	SEG2-A
35	P11/AN01/SIN1_1/INT02_1/FRCK0_2	SEG2-B
36	P12/AN02/SOT1_1/IC00_2	SEG2-C
37	P13/AN03/SCK1_1/IC01_2	SEG2-D
38	P14/AN04/INT03_1/IC02_2	SEG2-E
39	P15/AN05/IC03_2	SEG2-F
40	P17/AN07/SIN2_2/INT04_1	SEG2-G
41	AVCC	AVCC
42	AVRH	AVRH



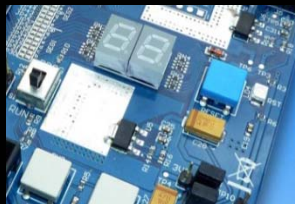


The Hardware

■ The microcontroller pins (cont'd)

Pin	Pin-name	Pin-Function on SK-FM-100PMC
43	AVSS	GND
44	P18/AN08/SOT2_2	SDA2 TSC-Connector
45	P19/AN09/SCK2_2	SCL2 TSC-Connector
46	P23/SCK0_0/TIOA7_1	
47	P22/SOT0_0/TIOB7_1	UART0 (TXD)
48	P21/SIN0_0/INT06_1	UART0 (RXD)
49	P00/TRSTX	JTAG TRSTX
50	P01/TCK/SWCLK	JTAG TCK
51	P02/TDI	JTAG TDI
52	P03/TMS/SWDIO	JTAG TMS
53	P04/TDO/SWO	JTAG TDO

Pin	Pin-name	Pin-Function on SK-FM-100PMC
54	P0A/SIN4_0/INT00_2	UART4(RXD)
55	P0B/SOT4_0/TIOB6_1	UART4(TXD)
56	P0C/SCK4_0/TIOA6_1	USB-Switch Device/Host
57	P0F/NMIX/CROUT_1	Reset TSC Connector
58	P62/SCK5_0/ADTG_3	Current limitation enable
59	P61/SOT5_0/TIOB2_2/UHCONX	USB UHCONX
60	P610/SIN5_0/TIOA2_2/INT15_1	Mode Switch S1
61	USBVCC	USB-Power supply
62	P80/UDM0	USB Data -
63	P81/UDP0	USB Data+
64	AVSS	GND





The Software

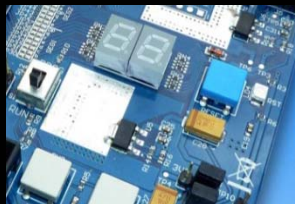
■ The SK-FM3-64PMC1 CD includes the following software:

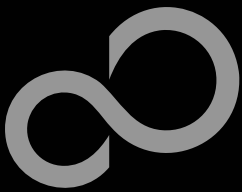
- MCU Flash programming tools
 - FUJITSU FLASH MCU Programmer for FM3
 - FLASH USB DIRECT Programmer
- USB driver for on-board USB-to-RS232 converter
- The terminal program SerialPortViewerAndTerminal
- Software examples for the SK-FM3-64PMC1

■ Please check our dedicated microcontroller website:

<http://mcu.emea.fujitsu.com>

- for updates of the Flash programmer tool, utilities and examples
- for data sheets, hardware manuals, application notes, etc.

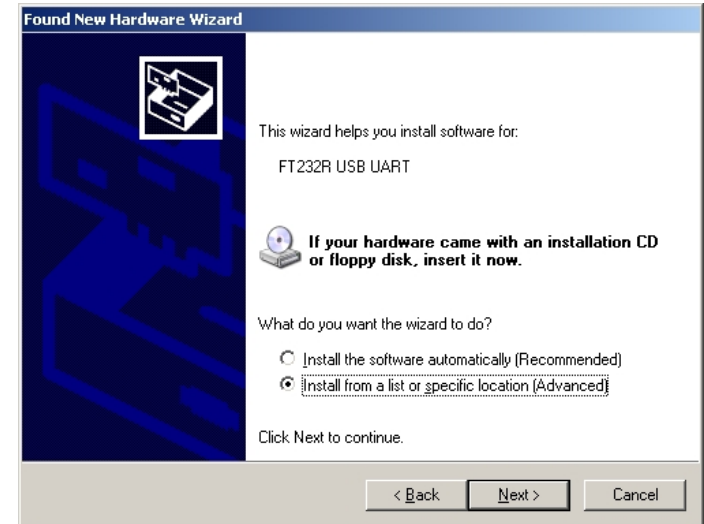




Installation of the USB-driver

■ Connect the SK-FM3-64PMC1 via USB (X5) to your PC

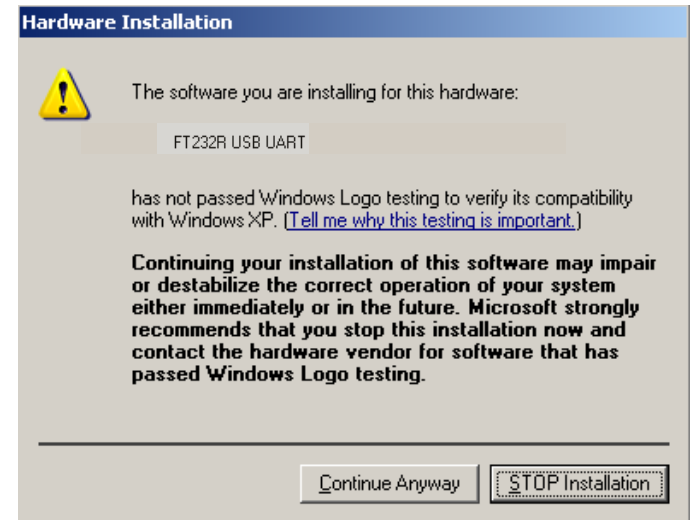
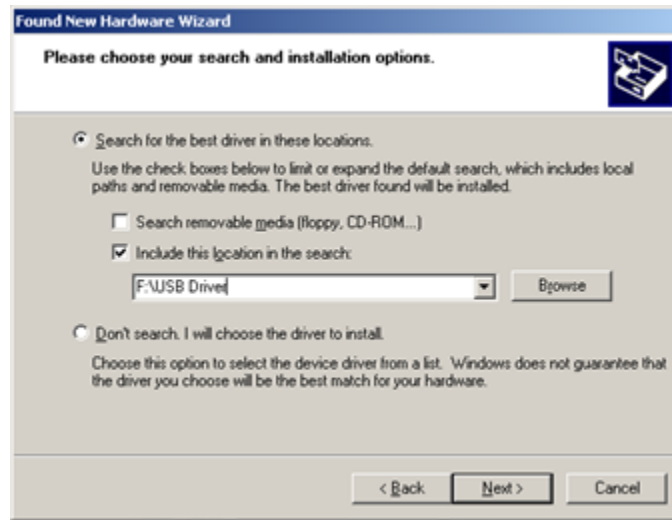
- Windows will 'Found New Hardware: FT232R USB UART' and the Hardware Wizard should start automatically
 - **Note: The installation procedure may differ with different operating systems**



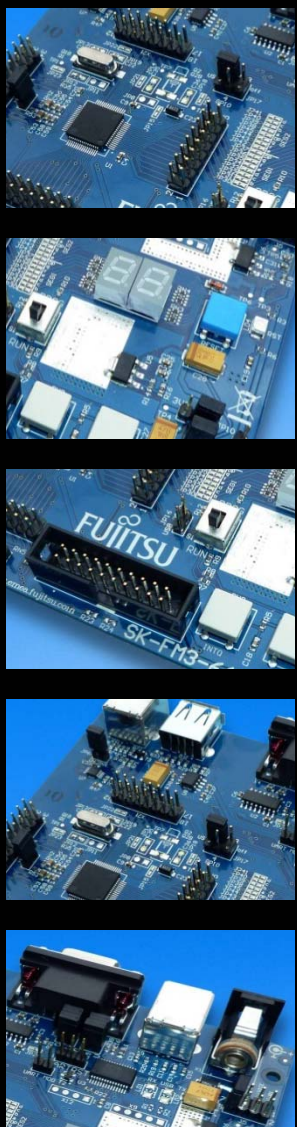
- Do not connect to Windows Update to search for software
- Select 'Install from a list or specific location (Advanced)'
- Within next windows select 'Search for the best driver' and browse on the CD to the folder 'drive:\USB Driver'

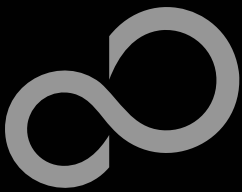


Installation of the USB-driver



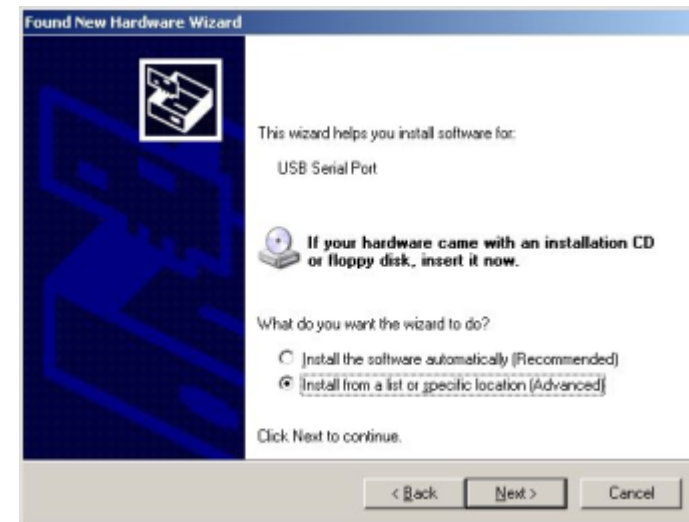
- 'Continue anyway' although the Windows Logo test may not be passed
- Windows completes the installation by copying some files
- 'Finish' will close the window



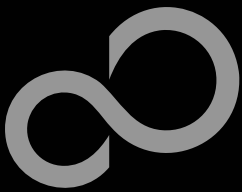


Installation of the USB-driver

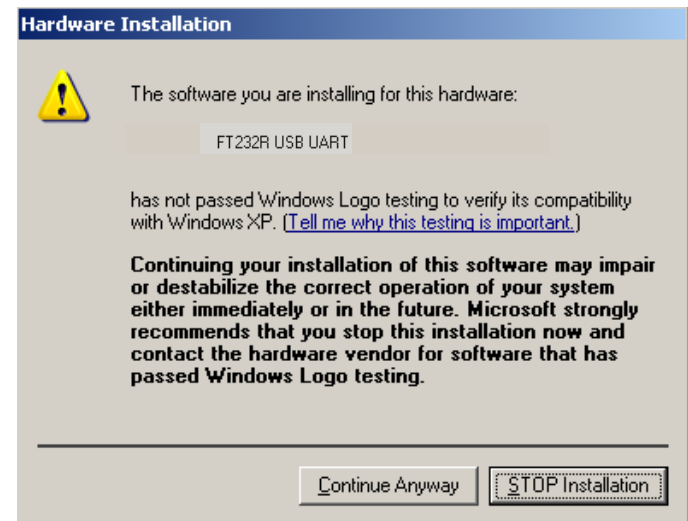
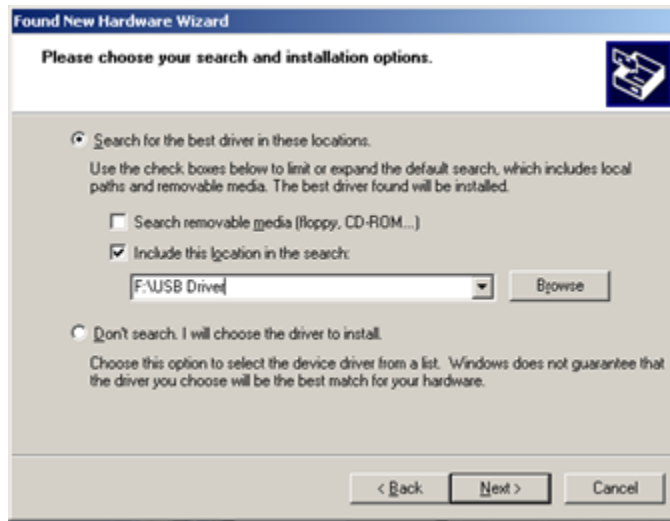
- Again Windows will 'Found New Hardware: USB Serial Port' and the Hardware Wizard should start automatically
 - **Note: The installation procedure may differ with different operating systems**



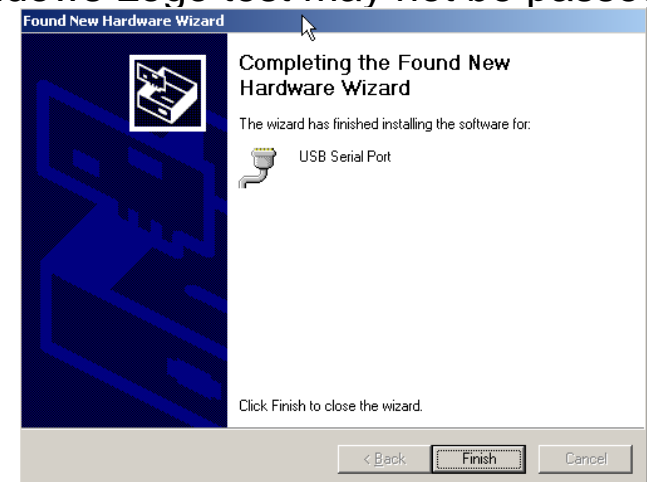
- Do not connect to Windows Update to search for software
- Select 'Install from a list or specific location (Advanced)'
- Within next windows select 'Search for the best driver' and browse on the CD to the folder "drive:\USB Driver"



Installation of the USB-driver



- 'Continue anyway' although the Windows Logo test may not be passed
- Windows completes the installation by copying some files

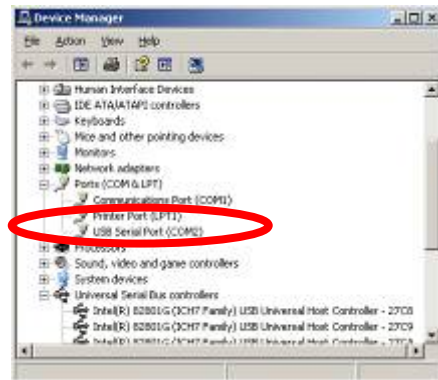




Installation of the USB-driver

There are two options to check that your installation was successful:

- **Start the Device Manager of the Windows Control Panel**
 - START -> Settings -> Control Panel
 - Control Panel -> System -> Hardware -> Device Manager
- **Check 'Ports' for the assigned virtual COM-port number**
 - USB Serial Port (e.g.: COM2)



- **Open the Fujitsu's „SerialPort Viewer and Terminal“**
 - Double click on the icon  of the taskbar.
- **It will show the opened ports, check for the assigned virtual COM-port number**
 - USB Serial Port (e.g.: COM2)



Ready!



Tools and Software Examples

■ SerialPortViewerAndTerminal

- Free of charge terminal program
- [Start installation](#)

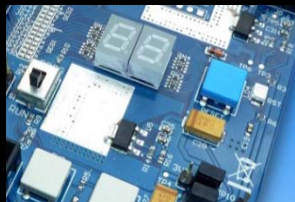
■ Following examples are provided with SK-FM3-64PMC1 for IAR Embedded Workbench V6.2 and KEIL μ Vision4:

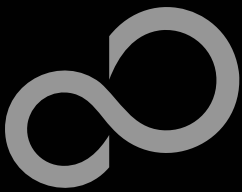
- [mb9af314l_template-v12](#)
 - ,Empty' project as base for user applications
- [mb9af314l_adc_dvm-v12](#)
 - Digital Voltage Meter based on the A/D-converter
- [mb9af314l_uart-v12](#)
 - Simple UART example (UART0)
- [mb9af314l_ioport_counter-v12](#)
 - Counts from 0 to 99 on the 7-segment Display

Further examples are available on the [CD](#) and on our website

Note:

Please copy the examples to your local drive!





Flash Programming

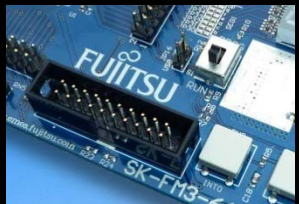
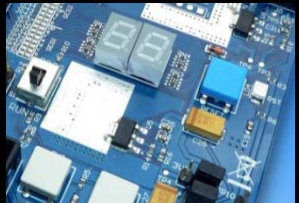
■ There are two options to program the flash:

1. UART Programming (X4, X5)

- Check jumper JP16 is opened
- Connect UART0 of the board to the USB-Port of the PC
 - via USB (JP4,JP5: U-0, R-1)
 - via RS232 (JP4,JP5: U-1, R-0)
- Use the [FUJITSU FLASH MCU Programmer](#)

2. USB Programming (X3)

- Check jumper JP16 is closed
- Connect the board via USB-Device (X3) to the USB-Port of the PC
- Use the [FLASH USB DIRECT Programmer](#)

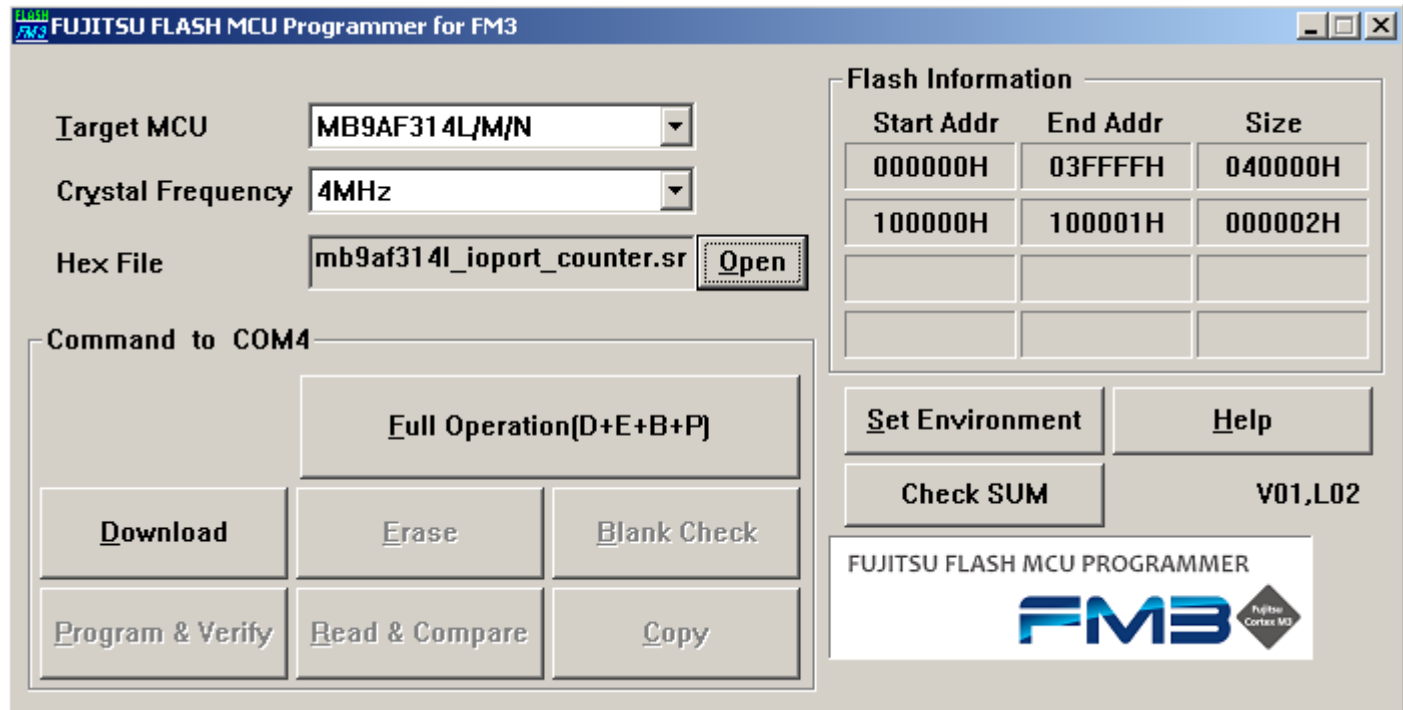




FUJITSU FLASH MCU Programmer for UART Programming

■ FUJITSU FLASH MCU Programmer

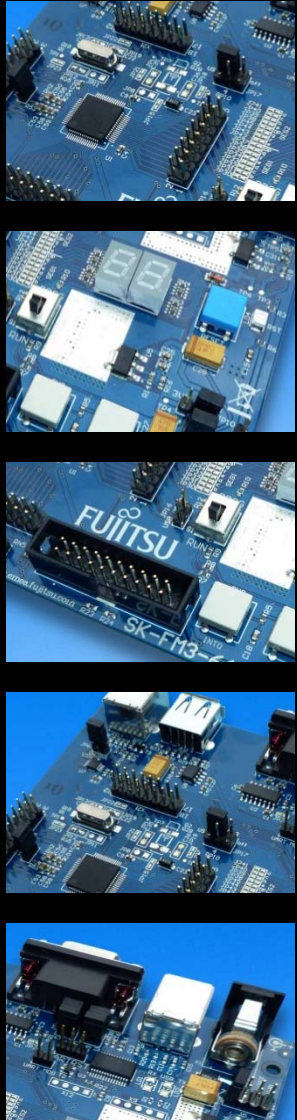
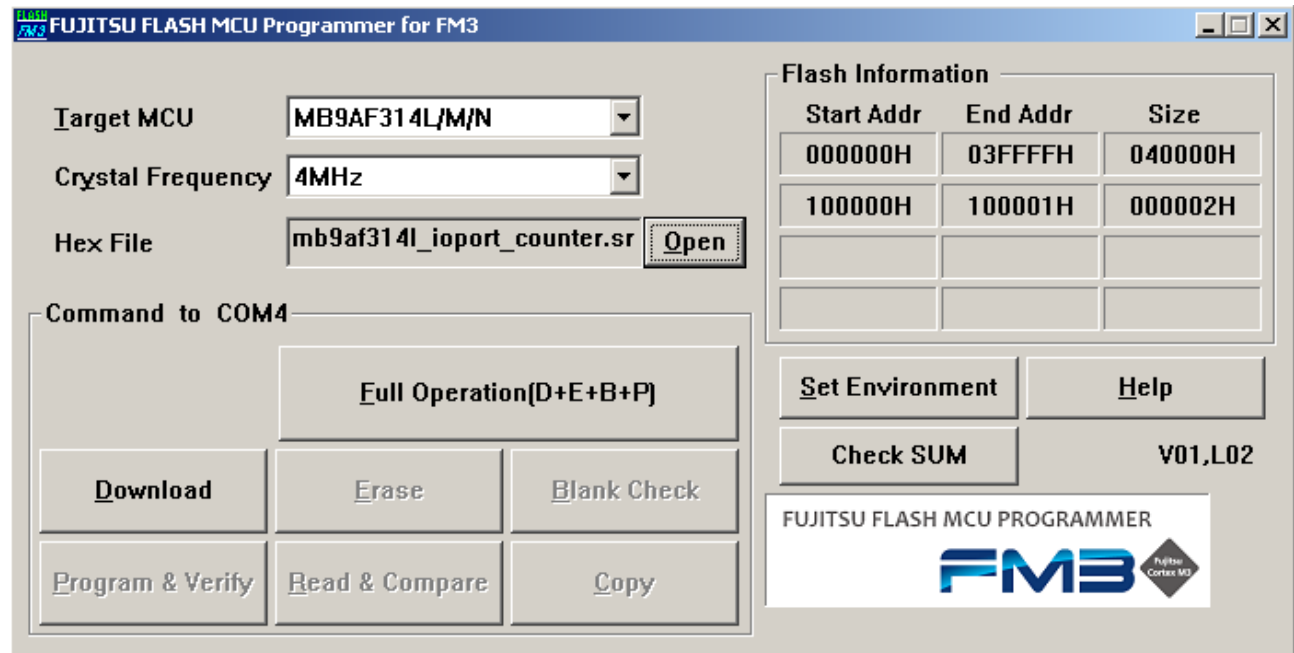
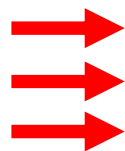
- Free of charge, no registration required
- Windows based programming tool for FM3 Fujitsu microcontroller
- Uses PC serial port COMx (incl. virtual COM port: USB-to-RS232)
- [Start installation](#)

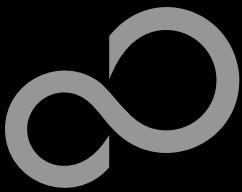




Program Download

- Start the FUJITSU FLASH MCU Programmer
- Select the target microcontroller MB9AF314
- Select the crystal frequency (4 MHz)
- Choose the software example from the example 'exe'-folder
(e.g. Examples\mb9af314l_ioport_counter-v12\example\IAR\output\release\exe\mb9af314l_ioport_counter.src)





Program Download

■ Connect to the PC

- Connect UART0 with RS232 (X4) or with the USB interface X5
- Select COM port (,Set Environment')

■ Open JP16

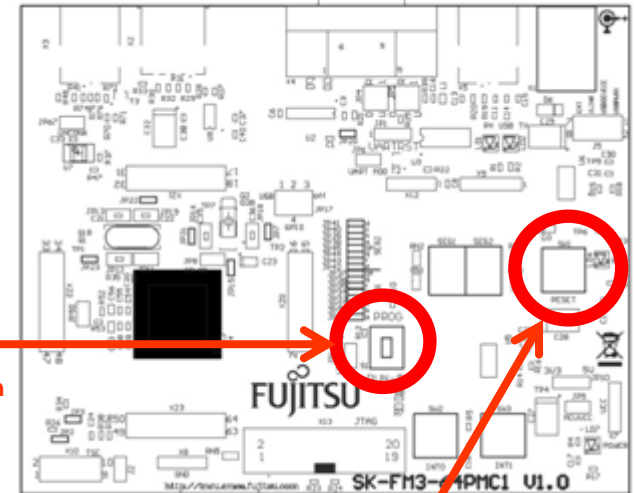
■ Set switch S1 to position ,PROG'

■ Press ,Reset'

■ Start ,Full Operation'

(see JP4, JP5 jumper settings)

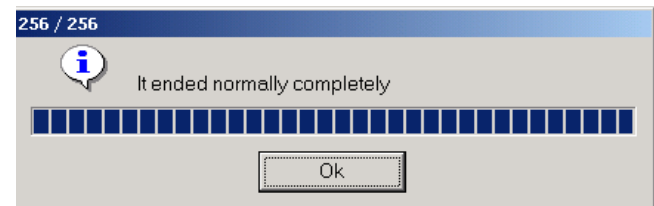
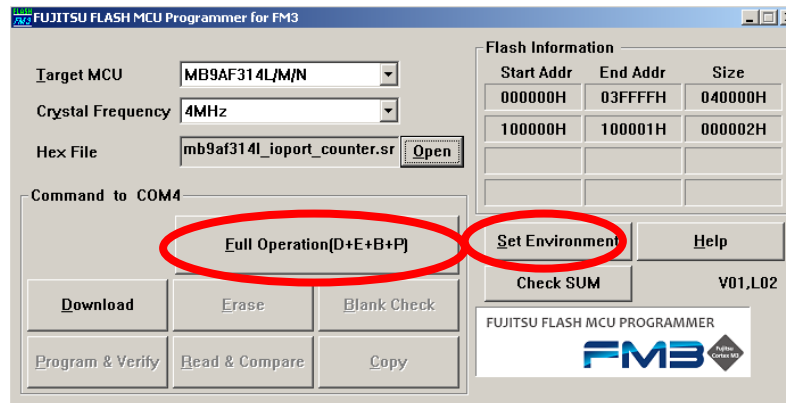
RS232 USB port

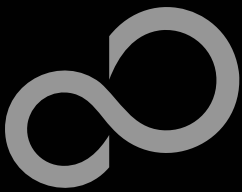


S1: Mode selection

PROG: Set switch to position ,PROG' in order to select the program-mode

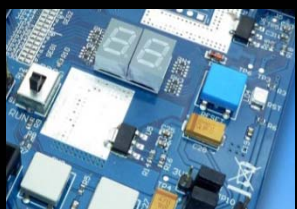
Keybutton ,RESET'





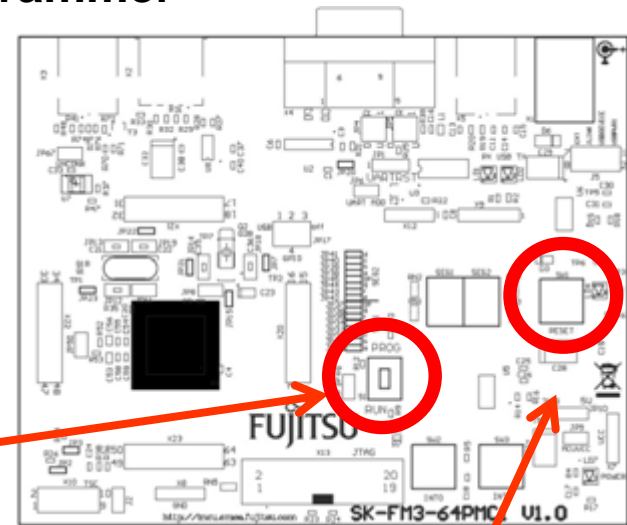
Program Download

- Close the FUJITSU FLASH MCU Programmer
- Set switch S1 to position ,RUN‘
- Press ,Reset‘

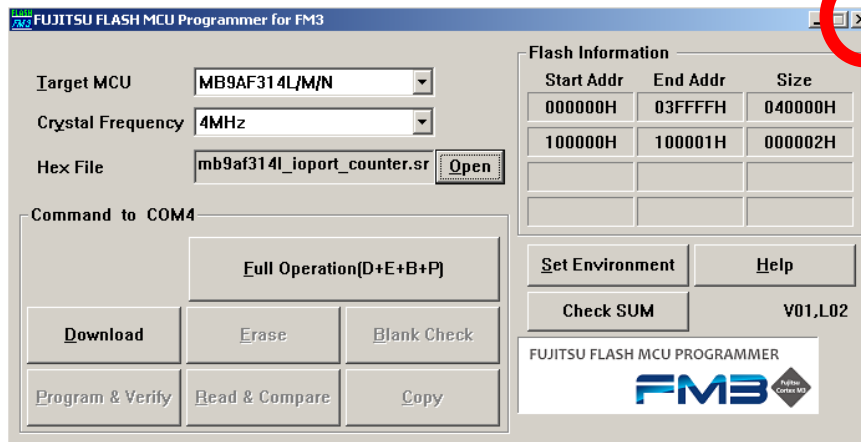


S1: Mode selection

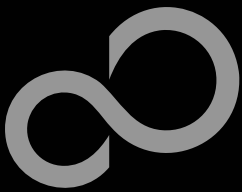
RUN: Set switch to position ,RUN‘ in order to select the run-mode



Keybutton ,RESET‘



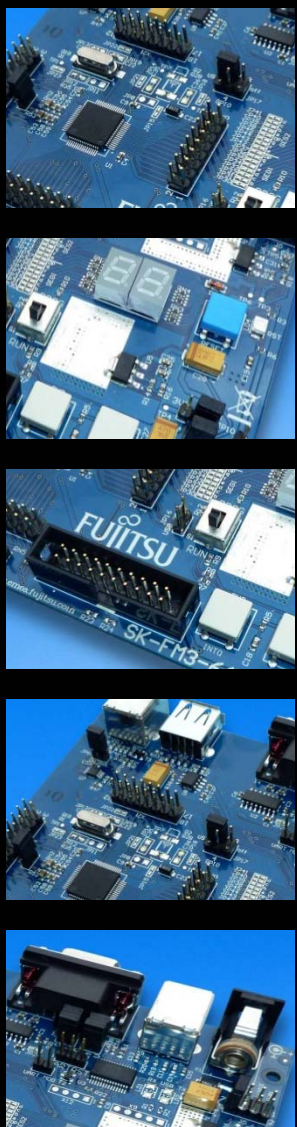
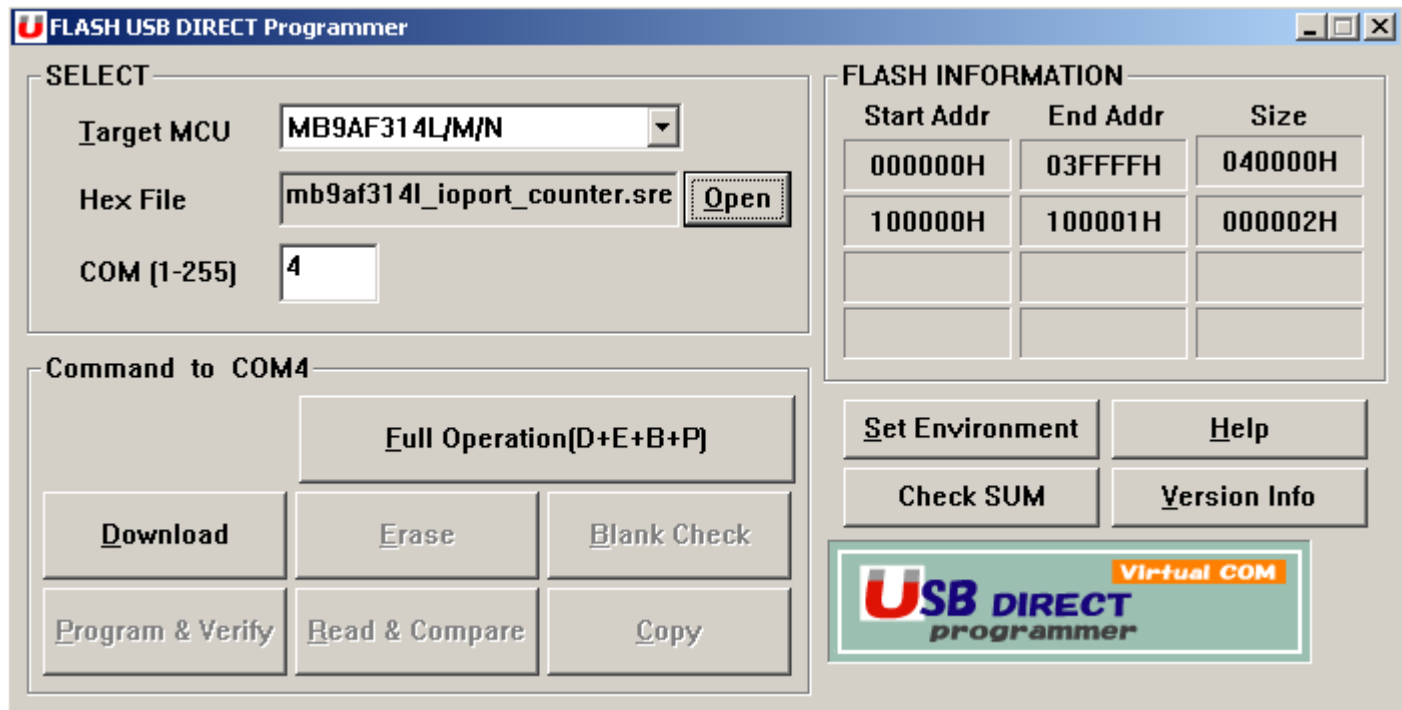
Close the FUJITSU FLASH MCU Programmer



FLASH USB DIRECT Programmer for USB Direct Programming

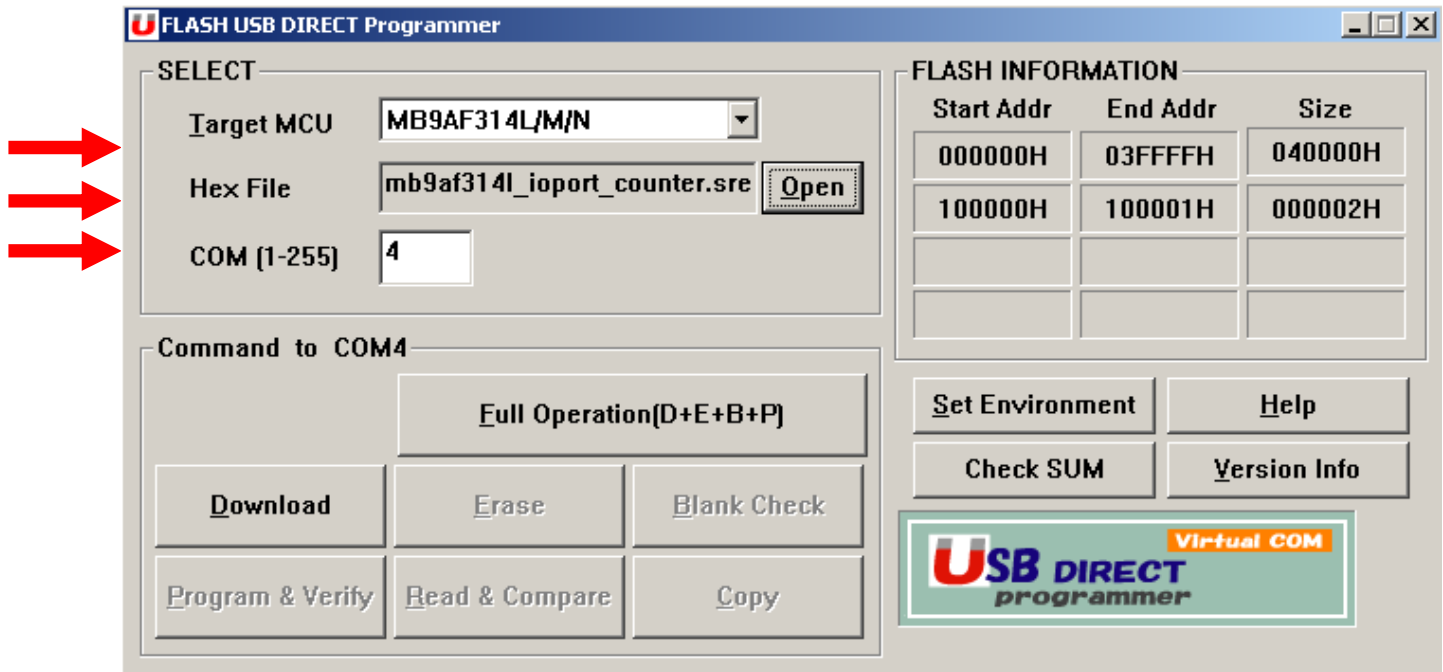
■ FLASH USB DIRECT Programmer

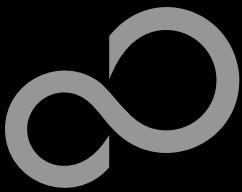
- Windows based programming tool for FM3 Fujitsu microcontroller
- Uses direct USB connection (via X3)
- [Start installation](#)



Program Download

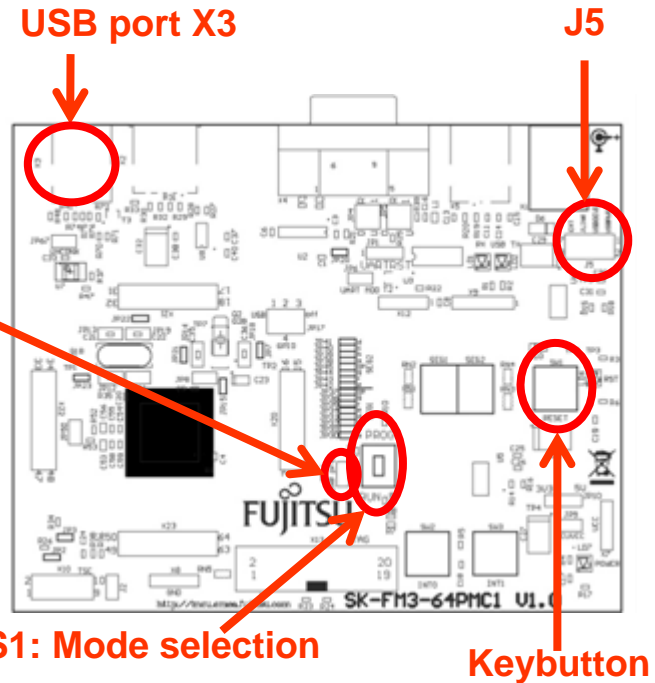
- Start the FLASH USB DIRECT Programmer
- Select the target microcontroller (MB9AF314)
- Choose the software example from the example 'exe'-folder
(e.g. .\Examples\mb9af314l_ioport_counter-v12\example\IAR\mb9af314l_ioport_counter.srec)





Program Download

- Select the MCU power supply (J5)
- Close JP16
- Set switch S1 to position ,PROG‘
- Connect USB port X3 with the PC
- Install the USB driver
 - The driver is in the subfolder ,driver‘ of *installed* programmer
 - E.g.: C:\FUJITSU USB DIRECT Programmer
- Select the COM port
- Press ,Reset‘
- Start ,Full Operation‘

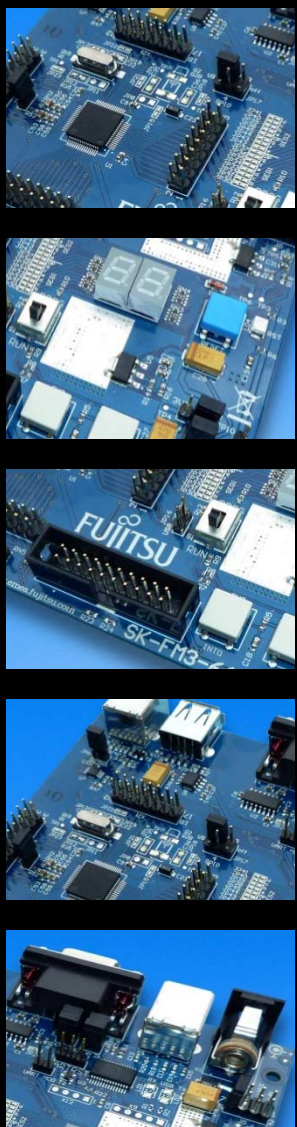
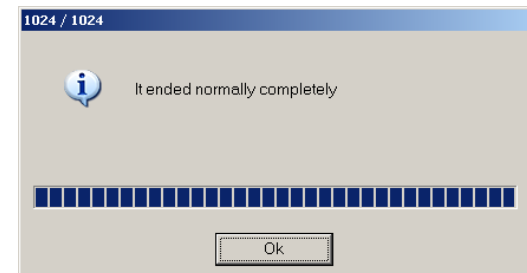
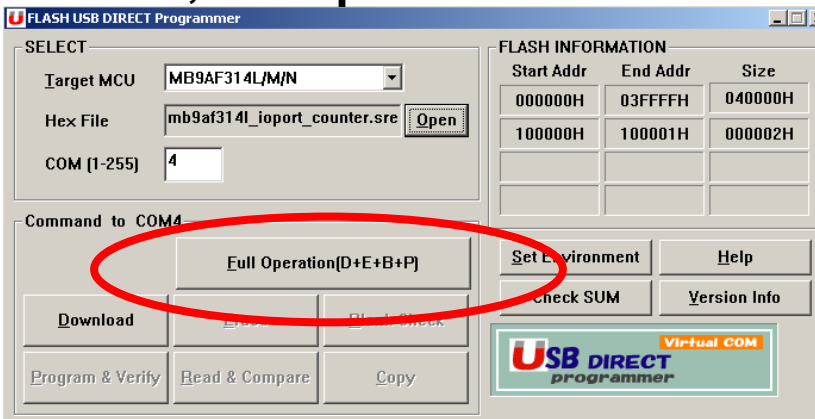


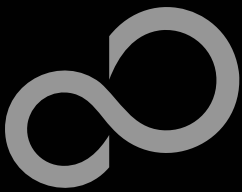
S1: Mode selection

PROG: Set switch to position ,PROG‘ in order to select the program-mode

Keybutton

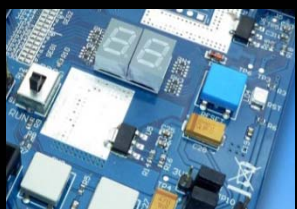
,RESET‘





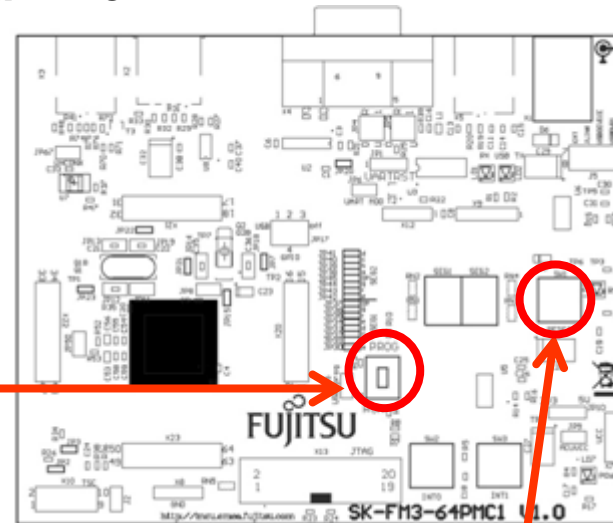
Program Download

- Close the FLASH USB DIRECT Programmer
- Set switch S1 to position ,RUN'
- Press ,Reset'

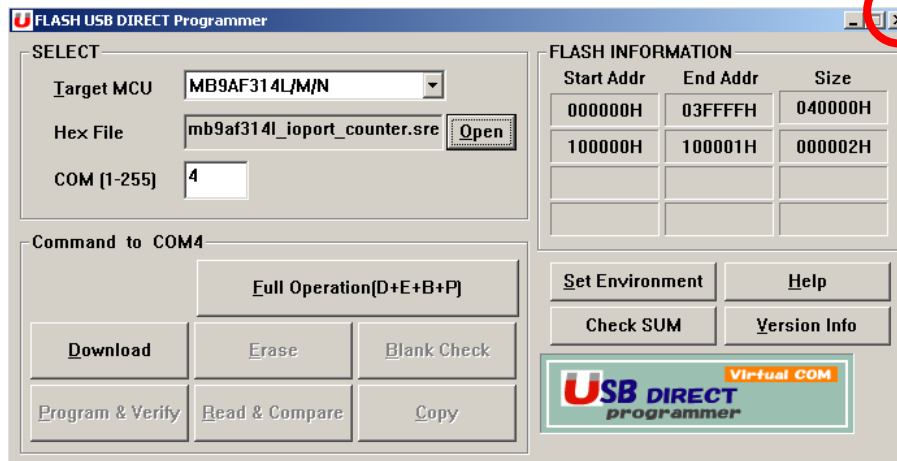


S1: Mode selection

RUN: Set switch to position ,RUN' in order to select the run-mode



Keybutton ,RESET'

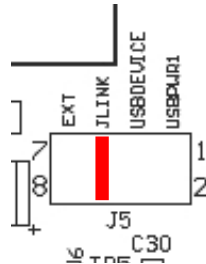


Close the FLASH USB DIRECT Programmer

Debugging via JTAG

■ The MB9AF314L microcontroller offers a JTAG-Interface that is supported by SK-FM3-64PMC1.

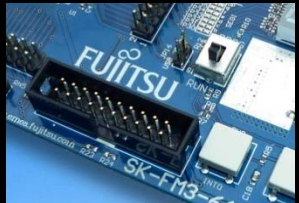
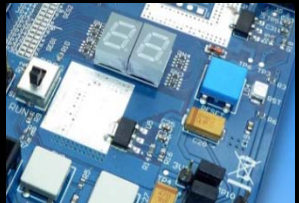
- Debug your program with a JTAG-Adapter e.g. Segger J-Link
- Connect the J-Link to the JTAG-Interface routed to the 20-Pin-Header on X13 and to the USB-Port of your PC
- Use IAR-Embedded Workbench to debug your program
- If the JTAG-Adapter allows powering the target, then jumper J5 can be set as follows:





Debugging via TRACE

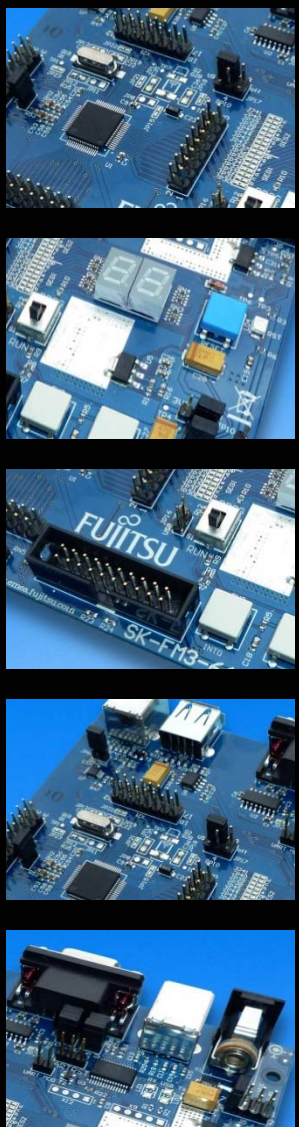
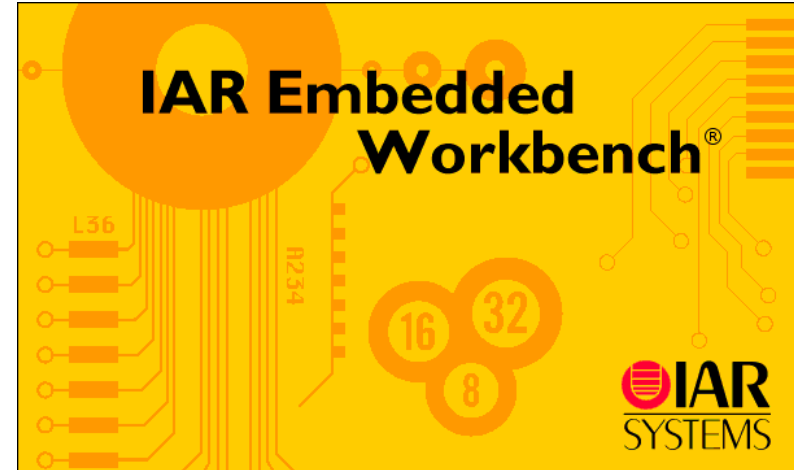
- **The MB9AF314LPMC microcontroller offers an ETM (Embedded-Trace-Macrocell) that is supported by SK-FM3-64PMC1**
 - An optional JTAG-Adapter supporting trace features is required e.g. **ULINKpro** from KEIL
 - The ETM is connected to the board with the JTAG adapter to the 20-Pin-Header X13 (JTAG)
 - Use e.g. KEIL μ Vision to trace your program





IAR-Embedded Workbench / KEIL μ Vision IDE and Debugger

- Installation
- Getting Started
- Open Project
- Build Project
- Debug Project





IAR Workbench Getting Started

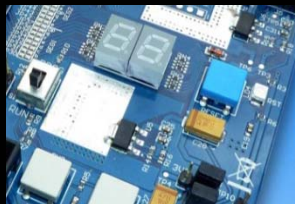
■ Install EWARM from IAR-CD or download latest version from IAR Website

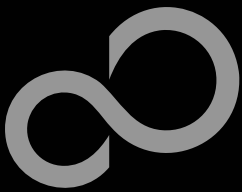
- EWARM 30-day Evaluation Version
 - <http://supp.iar.com/Download/SW/?item=EWARM-EVAL>
- EWARM 32K Kickstart Version
 - <http://supp.iar.com/Download/SW/?item=EWARM-KS32>

■ Install J-Link Debugger (SK-FM3-64PMC1-JLINK)

- Connect J-Link to USB Port and follow installation instructions
 - Drivers:
`<Installation_Path>\IAR Systems\Embedded Workbench
x.y\arm\drivers\Jlink\ x64 or x86`

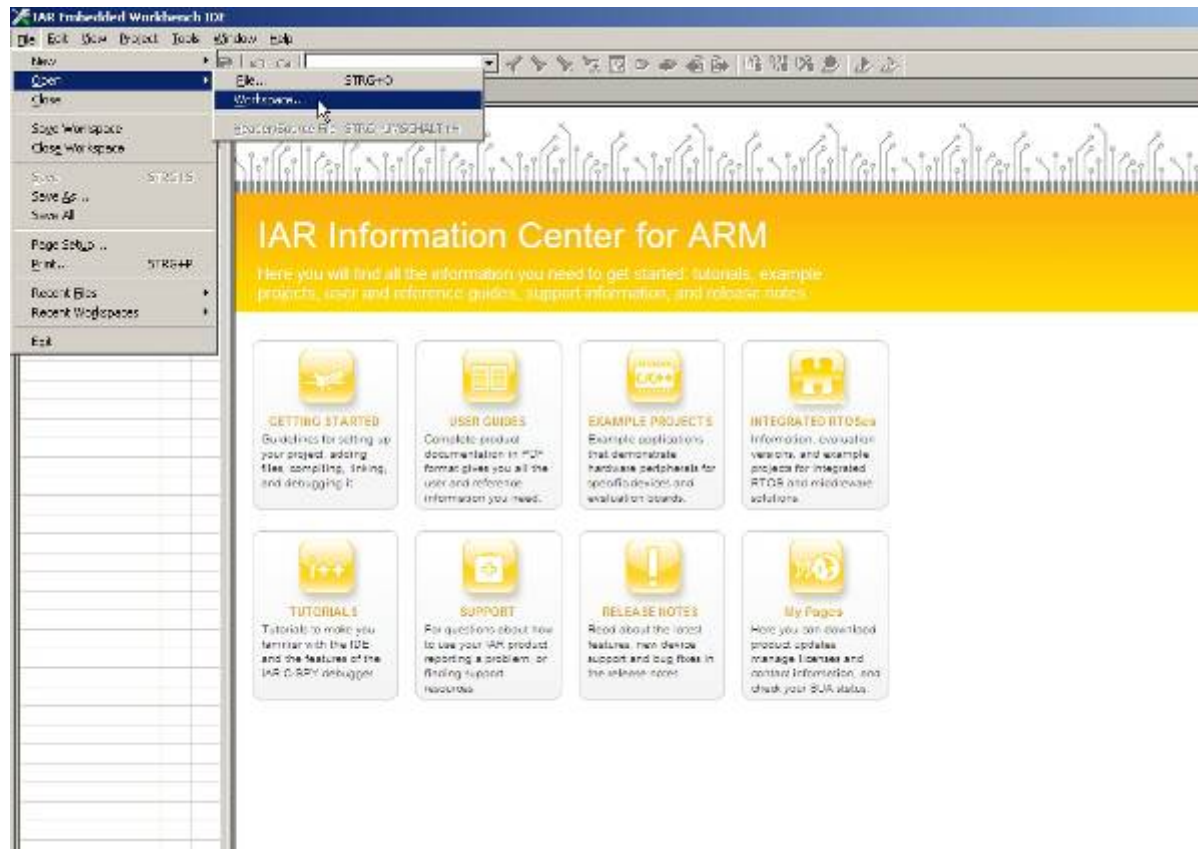
■ Start EWARM Workbench





IAR Workbench Getting Started

- Choose *File* → *Open* → *Workspace*
- Select e.g. `\\Examples\mb9af314l_ioport_counter-v12\example\IAR\mb9af314l_ioport_counter.eww`

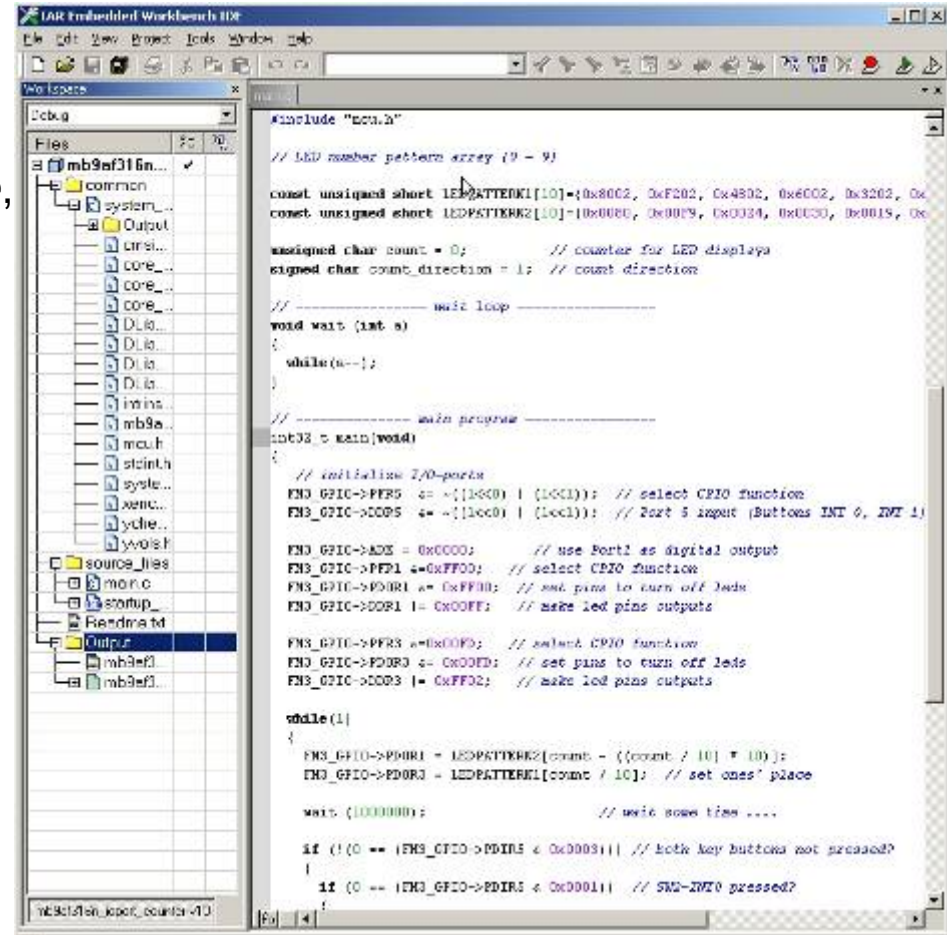


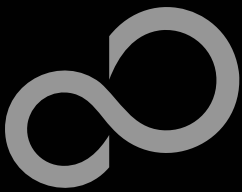


IAR Workbench – Main Window

■ IAR Workbench

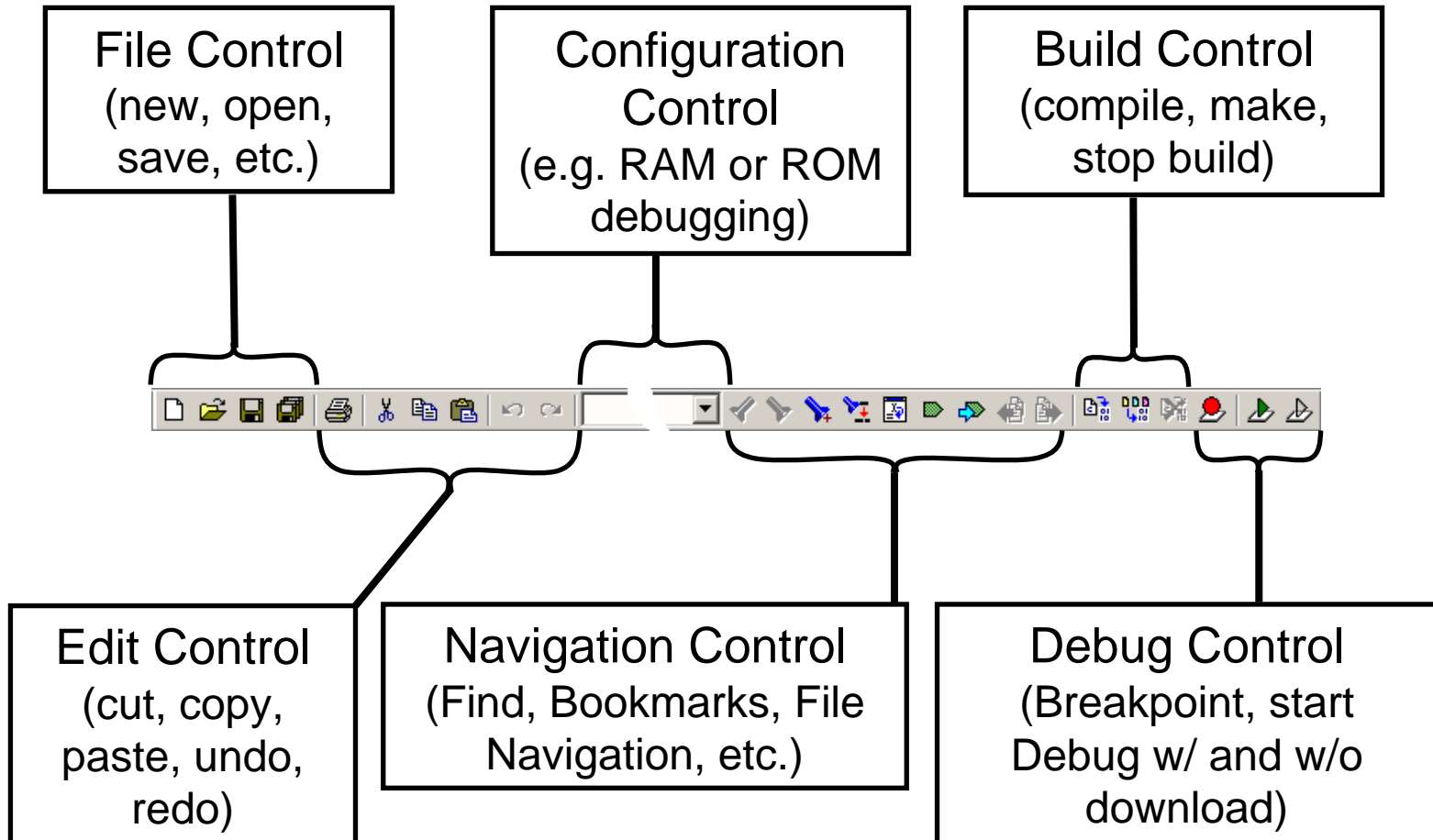
- Workspace on left side of Workbench window
 - Choose:
View→*Workspace*,
if hidden
 - Open main.c on
source files.
- Source files on right
side of Workbench
window as tabbed
windows
- Project can
alternatively be
opened by:
File→*Open*→
Workspace→*.eww

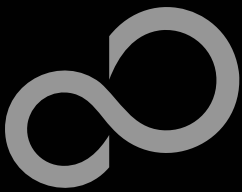




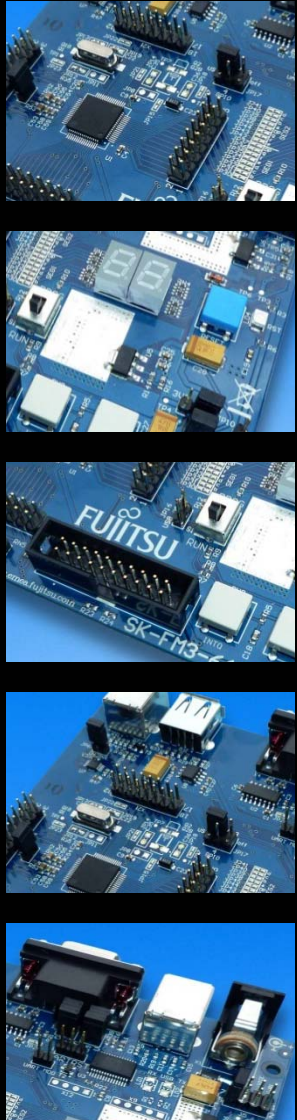
IAR Workbench - Menu Bar

■ Menu Bar





IAR Workbench - Workspace



Project Name

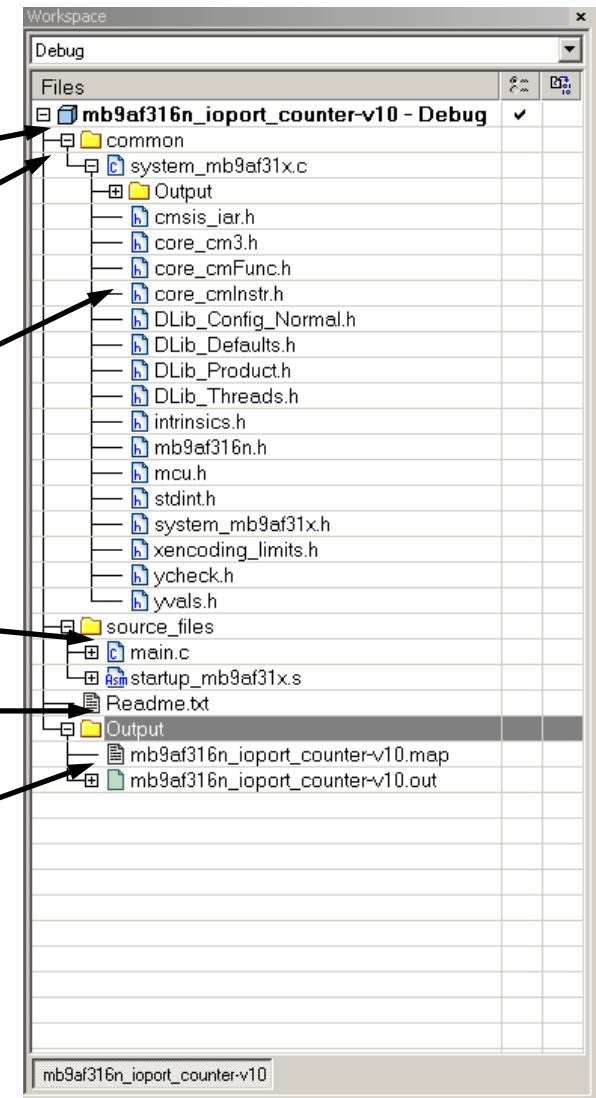
Sub Folder common

Includes

Main

Project Description




Project Built Output

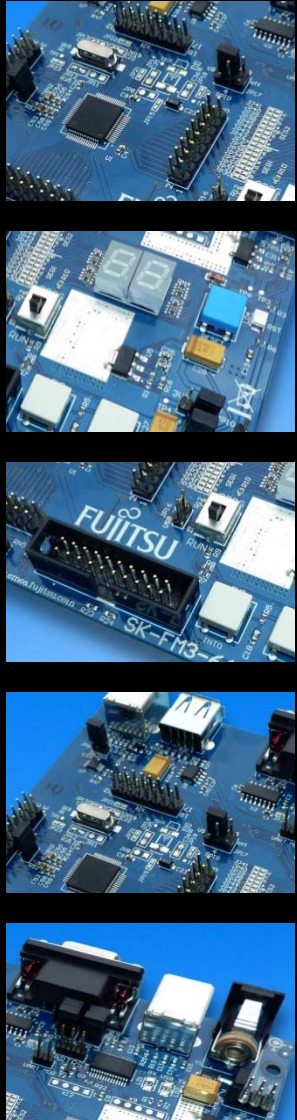
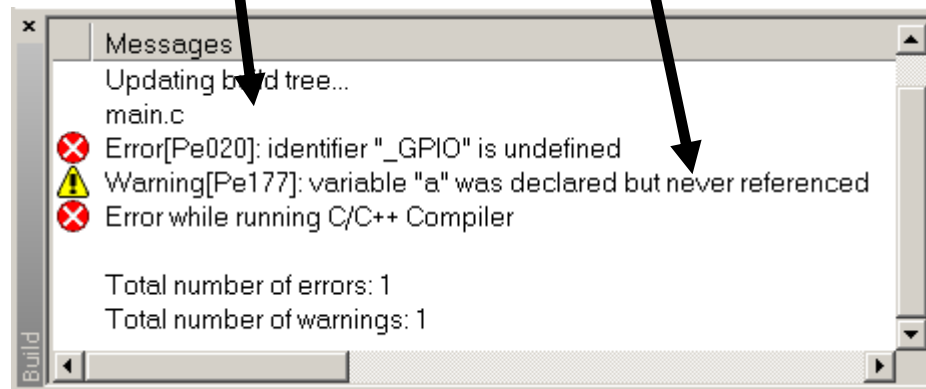
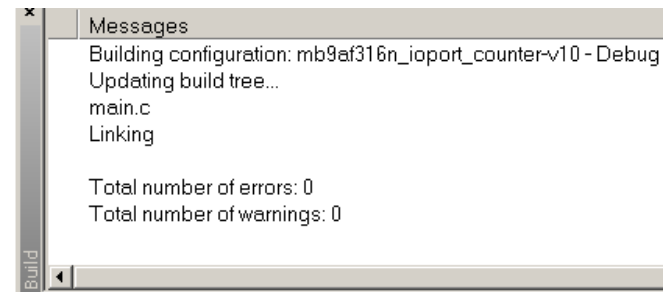




IAR Workbench – Making Project

■ Making the Project


- Use Make-Icon () , <F7> or Menu: *Project*→*Make*
- Check for no errors in Output window below
- Build errors are indicated by  or 
In Output window and Source view

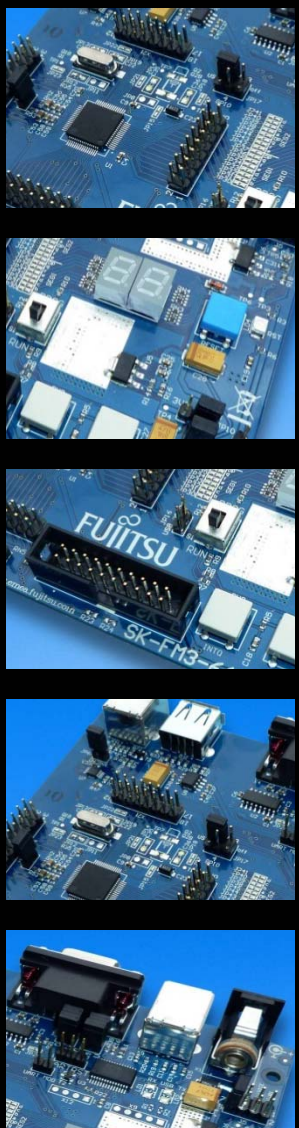
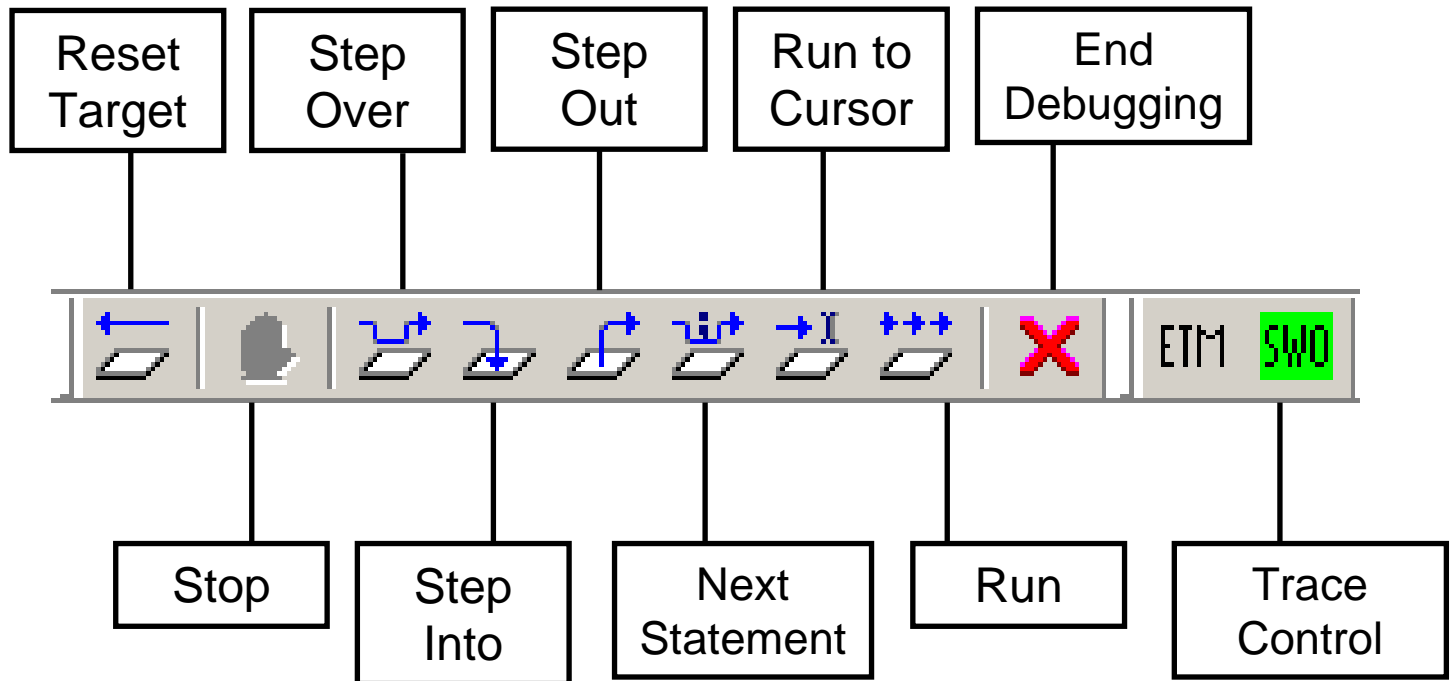


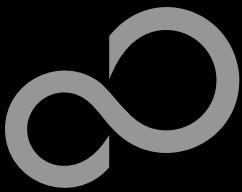


IAR Workbench - Download to Target

■ Download to Target and Start Debugging

- Use  Icon, <Ctrl>-D, or *Project*→*Download and Debug*
- A new menu bar will occur on successful connection to target



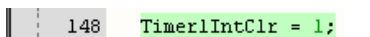




IAR Workbench – Debug (1)

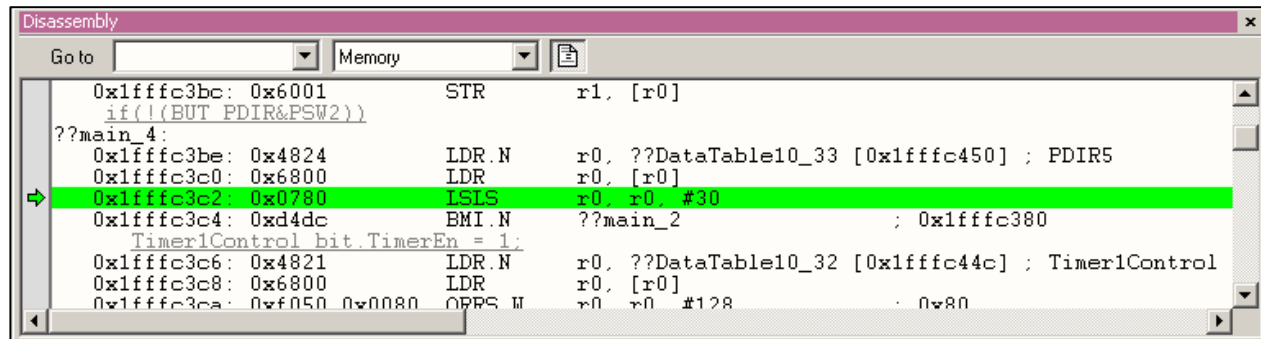
■ Source Window

- The Source windows do not change contents but get additional information

- Current line (PC): 
- Halted on Breakpoint: 
- Halted on Data break (example): 

■ Disassembly Window

- Shows ‘pure’ disassembly view
- Shows mixed mode view



```
Disassembly
Goto [ ] Memory [ ]
0x1ffffc3bc: 0x6001 STR r1, [r0]
    if(!!(BUT_PDIR&PSW2))
??main_4:
0x1ffffc3be: 0x4824 LDR.N r0, ??DataTable10_33 [0x1ffffc450] ; PDIR5
0x1ffffc3c0: 0x6800 LDR r0, [r0]
→ 0x1ffffc3c2: 0x0780 LSLS r0, r0, #30
0x1ffffc3c4: 0xd4dc BMI.N ??main_2 ; 0x1ffffc380
    Timer1Control_bit.TimerEn = 1;
0x1ffffc3c6: 0x4821 LDR.N r0, ??DataTable10_32 [0x1ffffc44c] ; Timer1Control
0x1ffffc3c8: 0x6800 LDR r0, [r0]
0x1ffffc3ca: 0xf050 0x0080 ORPS.W r0, r0, #128 ; 0x80
```




IAR Workbench – Debug (2)

■ Watch Window

- Watch

- Expressions/Variables have to be added by user and are updated by Halt/Breakpoint

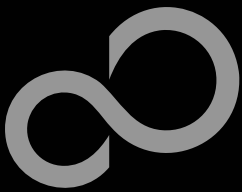
Expression	Value	Location	Type
count	'.' (0x00)	0x20000004	unsigned char
<click to ...			

- Quick Watch

- The Quick watch allows the user to calculate and recalculate expressions even with variables


Expression	Value	Location	Type
count+55...	99		int

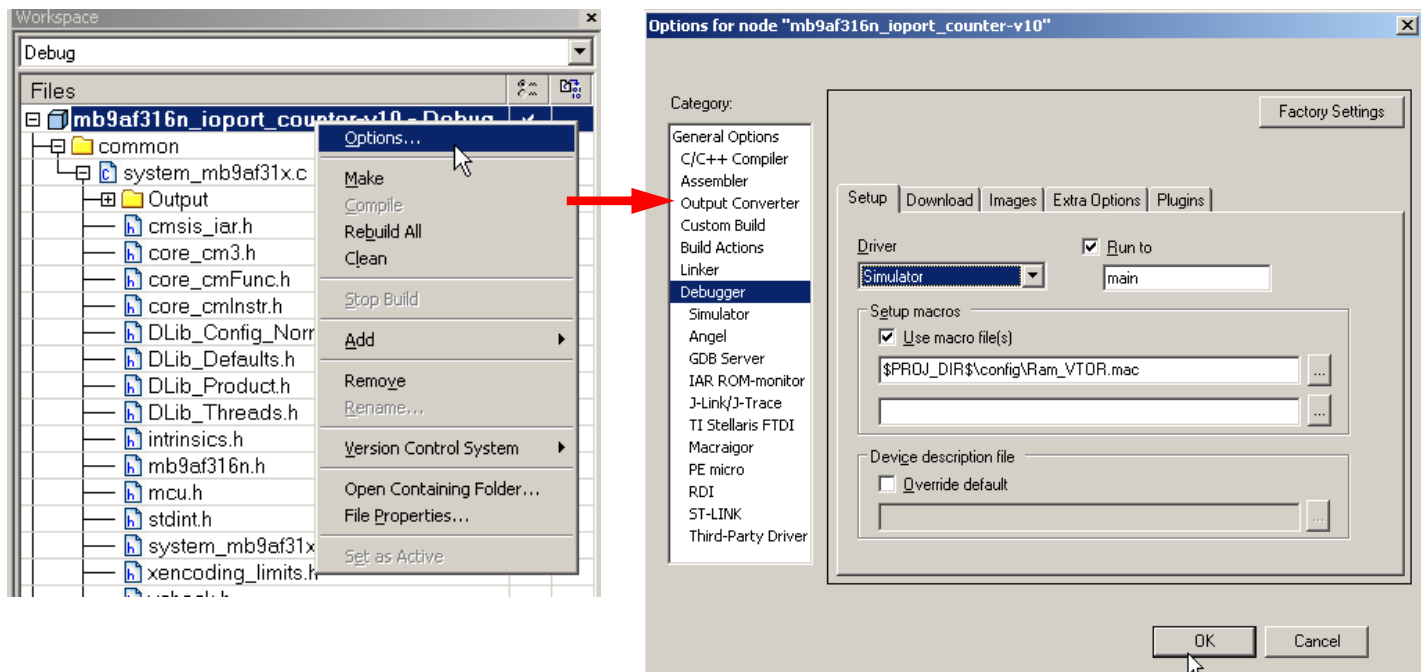
- The drop down menu memorizes the last typed contents



IAR Workbench – Simulator

■ Simulator

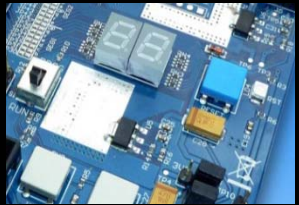
- Mark Project File in Workspace
- Choose *Project*→*Options*
- Choose Simulator in Debugger Setup
- Start Simulator with usual  Icon

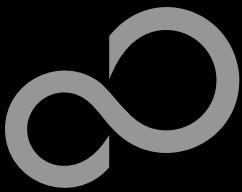


The screenshot shows the IAR Workbench interface. On the left, the 'Workspace' window displays a project tree with the file 'mb9af316n_ioport_counter-v10' selected. A context menu is open over this file, with the 'Options...' option highlighted. A red arrow points from this menu to the 'Options for node' dialog box on the right. The dialog box has a 'Debugger' category selected in the left-hand list. The 'Driver' dropdown is set to 'Simulator', and the 'Run to' field contains 'main'. The 'Setup macros' section has 'Use macro file(s)' checked, with the path '\$PROJ_DIR\$\config\Ram_VTOR.mac' entered. The 'Device description file' section has 'Override default' unchecked. The 'OK' button is highlighted at the bottom right.

KEIL μ Vision IDE and Debugger Getting Started

- **Install μ Vision from KEIL-CD or download latest version from KEIL Website**
 - Evaluation Version
 - <https://www.keil.com/demo/eval/arm.htm>
 - Registration required
- **Install ULINK-ME**
 - Special installation is not needed, because ULINK-ME acts as a USB Human Interface Device (HID) and thus needs no extra USB driver
- **Install ULINK Pro (optional)**
 - ULINK Pro needs an own dedicated USB driver located in:
<Installation Path>\KEIL\ARM\ULINK
- **Start μ Vision**

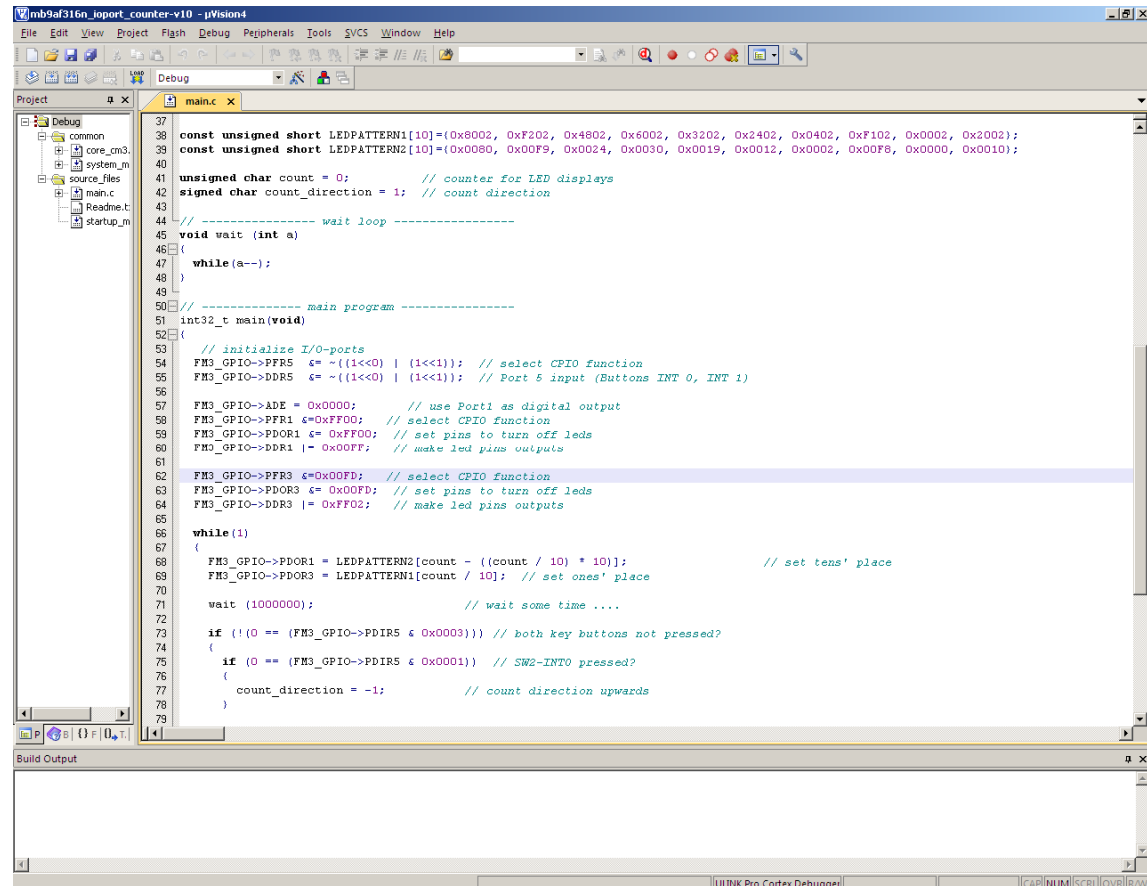




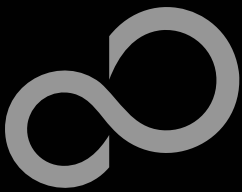
KEIL μ Vision - Getting Started

■ Choose Menu: **Project**→**Open Project...**

- Browse to: *Examples\mb9af314l_ioport_counter-v10\example\ARM*
- Choose *mb9af314l_ioport_counter-v10.uvproj*



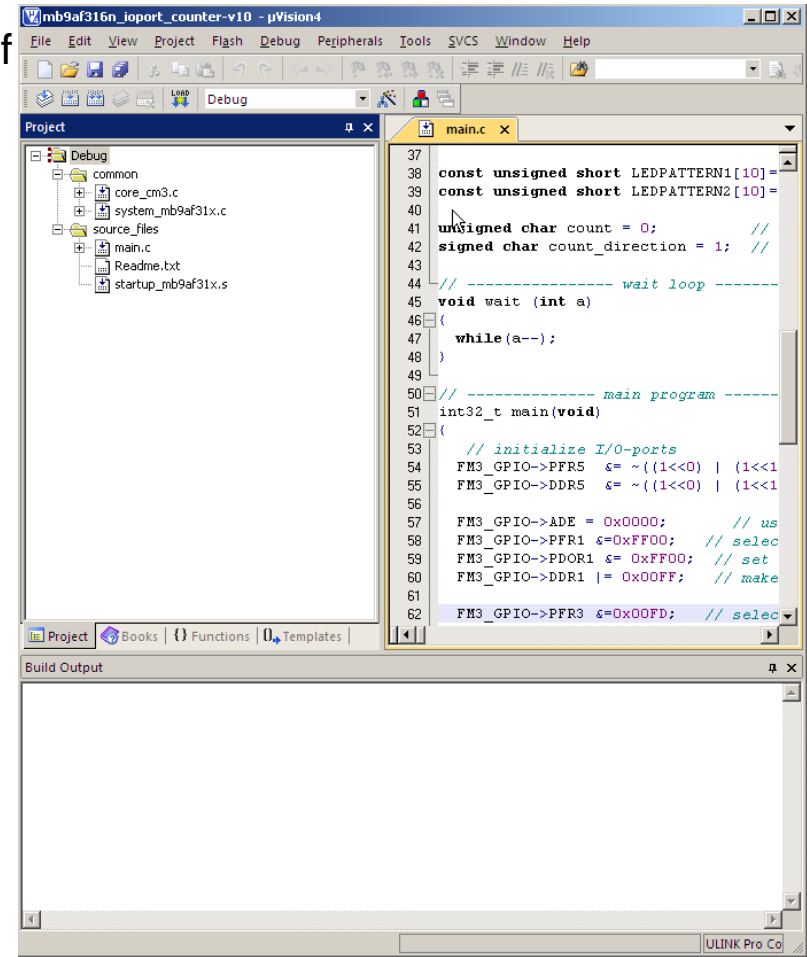
```
37
38 const unsigned short LEDPATTERN1[10]={0x8002, 0xF202, 0x4802, 0x6002, 0x3202, 0x2402, 0x0402, 0xF102, 0x0002, 0x2002};
39 const unsigned short LEDPATTERN2[10]={0x0080, 0x00F9, 0x0024, 0x0030, 0x0019, 0x0012, 0x0002, 0x00F8, 0x0000, 0x0010};
40
41 unsigned char count = 0; // counter for LED displays
42 signed char count_direction = 1; // count direction
43
44 // ----- wait loop -----
45 void wait (int a)
46 {
47     while(a--);
48 }
49
50 // ----- main program -----
51 int32_t main(void)
52 {
53     // initialize I/O-ports
54     FM3_GPIO->PPRS &= ~(1<<0 | 1<<1); // select CEIO function
55     FM3_GPIO->DDRS &= ~(1<<0 | 1<<1); // Port 5 input (Buttons INT 0, INT 1)
56
57     FM3_GPIO->ADE = 0x0000; // use Port1 as digital output
58     FM3_GPIO->PFR1 &= 0xFF00; // select CEIO function
59     FM3_GPIO->PDOR1 &= 0xFF00; // set pins to turn off leds
60     FM3_GPIO->DDR1 |= 0x00FF; // make led pins outputs
61
62     FM3_GPIO->PPR3 &= 0x00FD; // select CEIO function
63     FM3_GPIO->PDR3 &= 0x00FD; // set pins to turn off leds
64     FM3_GPIO->DDR3 |= 0xFF02; // make led pins outputs
65
66     while(1)
67     {
68         FM3_GPIO->PDOR1 = LEDPATTERN2[count - ((count / 10) * 10)]; // set tens' place
69         FM3_GPIO->PDR3 = LEDPATTERN1[count / 10]; // set ones' place
70
71         wait (1000000); // wait some time ...
72
73         if (!(0 == (FM3_GPIO->PDIR5 & 0x0003))) // both key buttons not pressed?
74         {
75             if (0 == (FM3_GPIO->PDIR5 & 0x0001)) // SW2-INT0 pressed?
76             {
77                 count_direction = -1; // count direction upwards
78             }
79         }
80     }
81 }
```

KEIL μ Vision – Main Window

■ KEIL μ Vision

- Project window on left side of IDE window
 - Choose:
View→*Project Window*
if hidden
- Source files on left side of IDE window as tabbed windows
- Output window on bottom side of IDE window

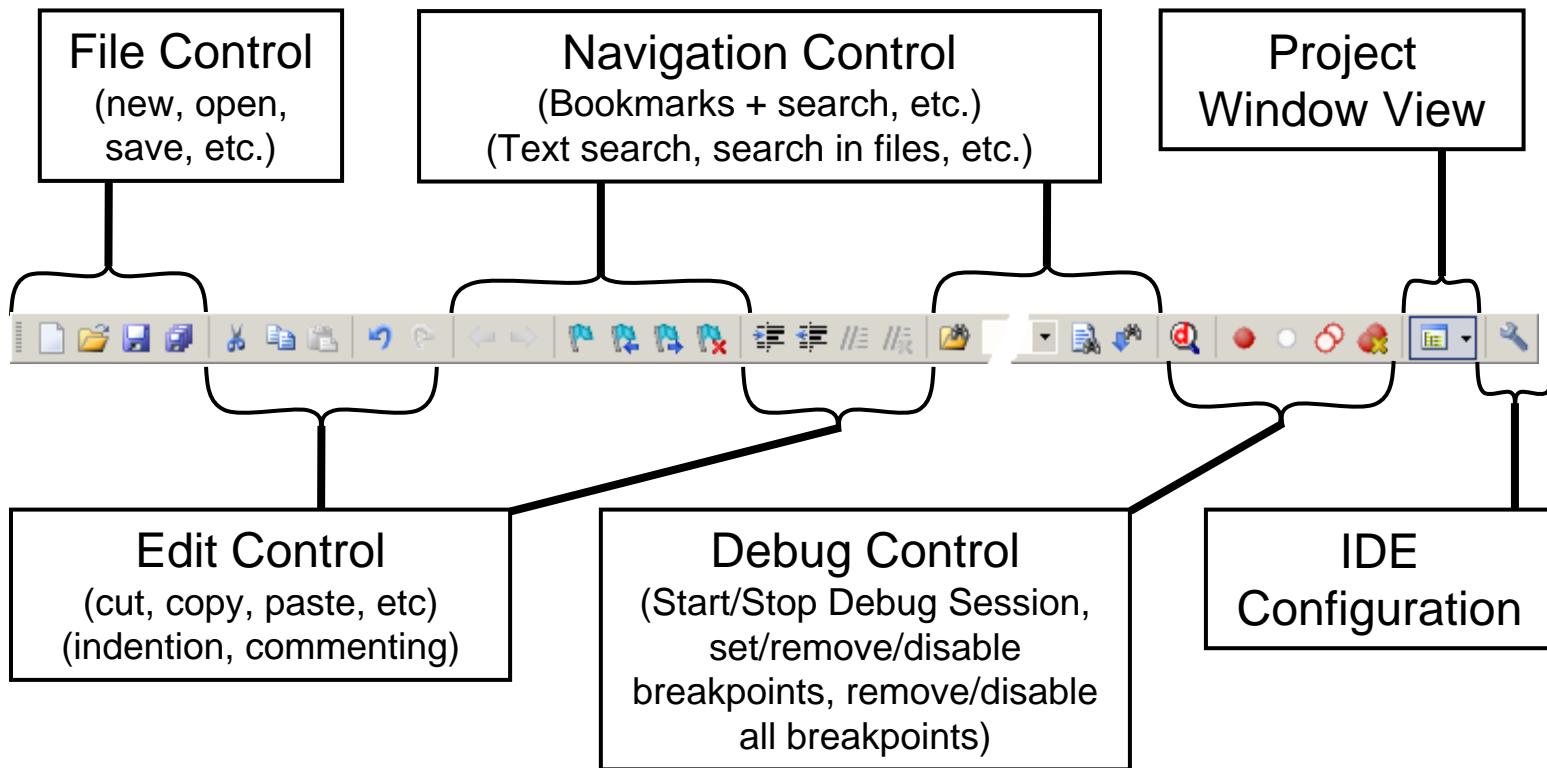




KEIL μ Vision – Menu Bars (1)

■ Menu Bar 1

- Can be moved in bar window area or set floating

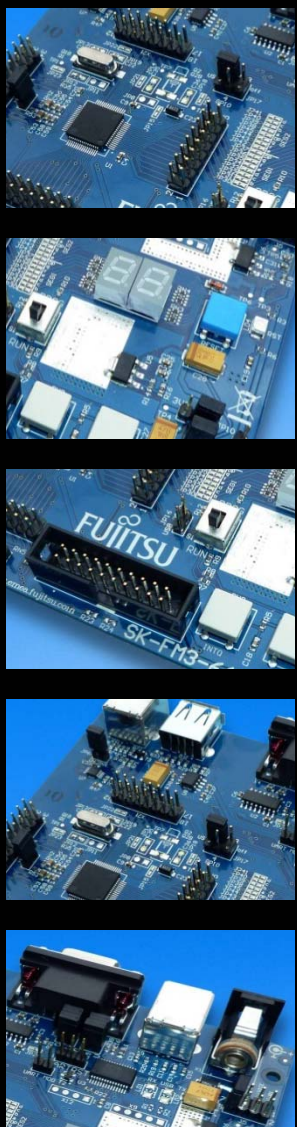
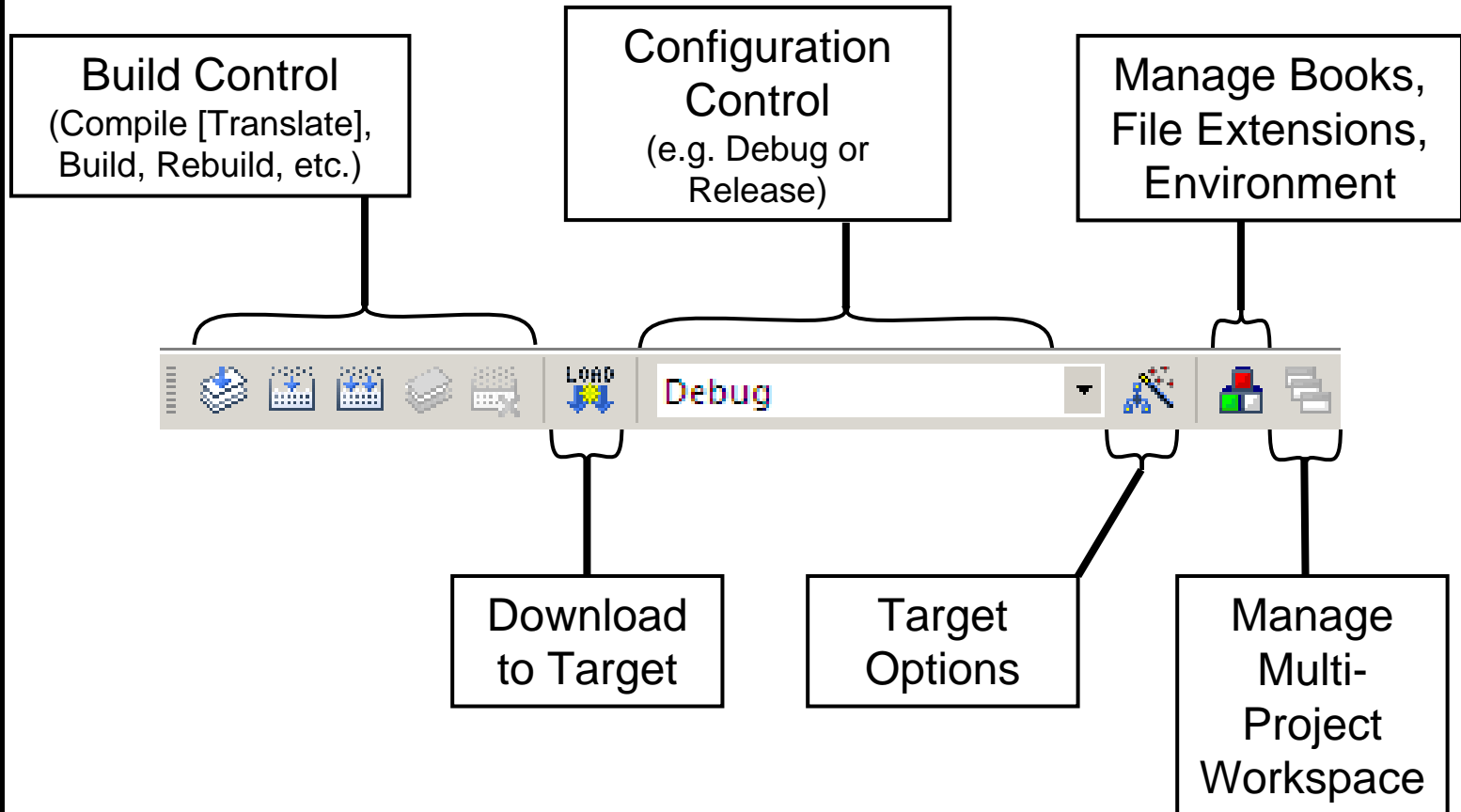




KEIL μ Vision - Menu Bars (2)

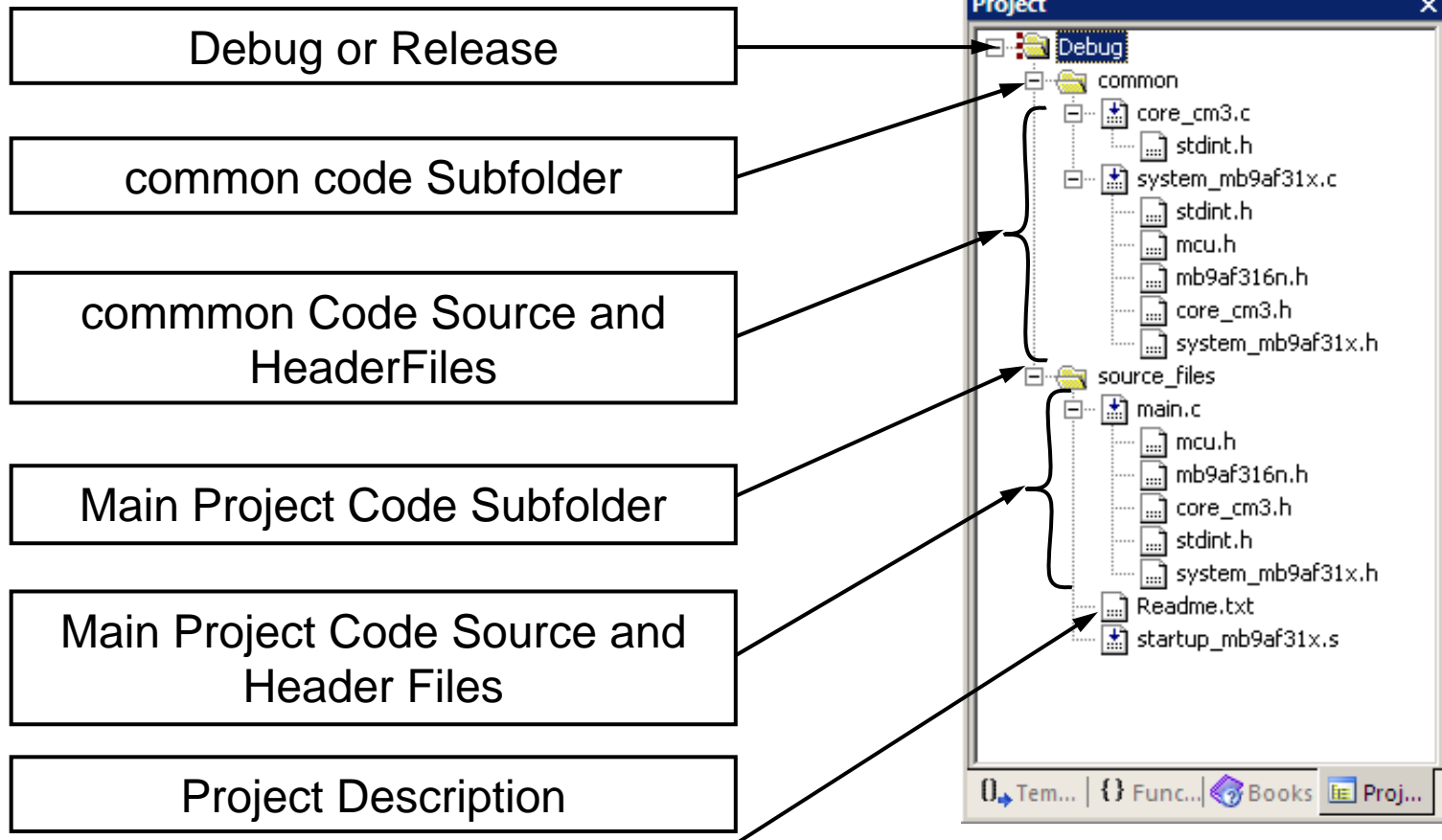
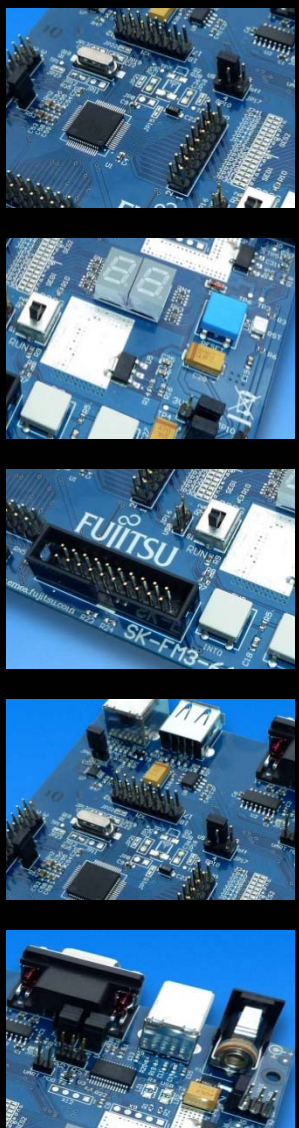
■ Menu Bar 2

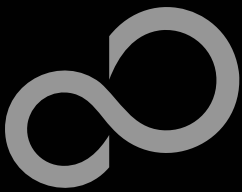
- Can be moved in bar window area or set floating






KEIL μ Vision – Project Window

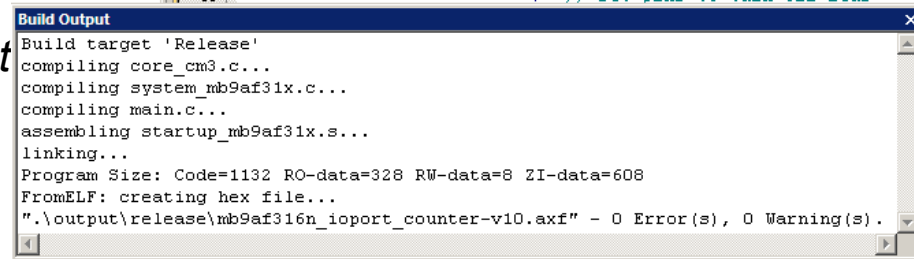




KEIL μ Vision – Making Project

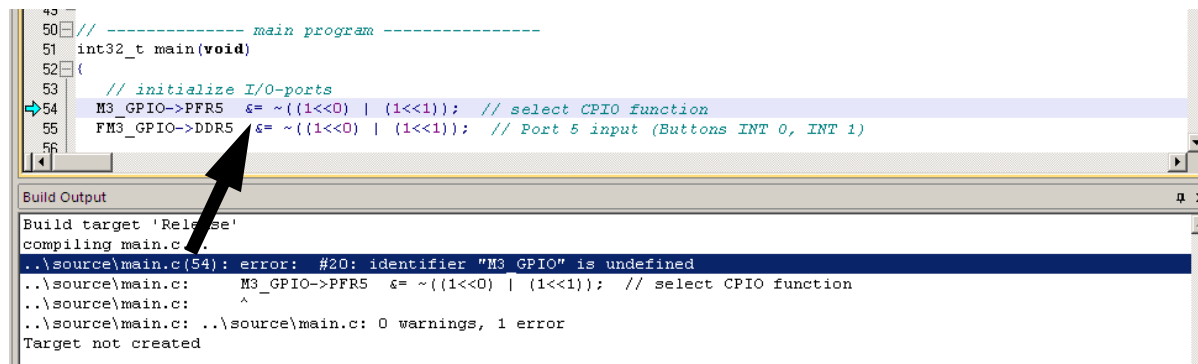
■ Making the Project

- Use Rebuild Icon () or *Project*→*Rebuild all target files*
- Check for no errors in Output window below



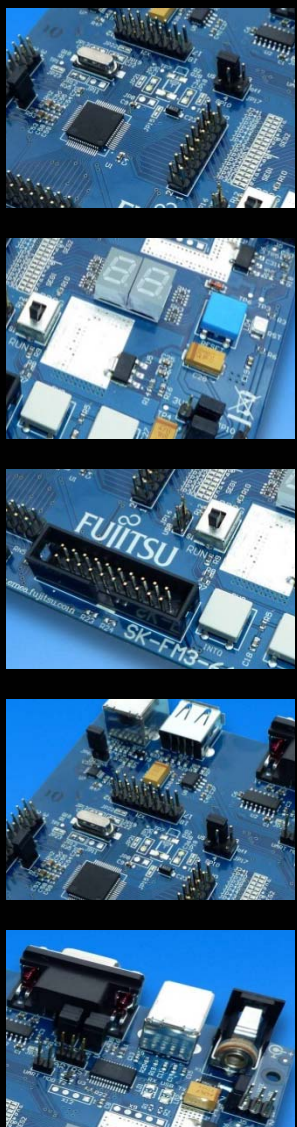
```
Build Output
Build target 'Release'
compiling core_cm3.c...
compiling system_mb9af31x.c...
compiling main.c...
assembling startup_mb9af31x.s...
linking...
Program Size: Code=1132 RO-data=328 RW-data=8 ZI-data=608
FromELF: creating hex file...
".\output\release\mb9af316n_ioport_counter-v10.axf" - 0 Error(s), 0 Warning(s).
```

- Build errors are shown in Output window.
 - Can be double-clicked by showing the source line with a blue arrow





```
40 // ----- main program -----
51 int32_t main(void)
52 {
53     // initialize I/O-ports
54     M3_GPIO->PPFR5  &= ~((1<<0) | (1<<1)); // select CPIO function
55     FH3_GPIO->DDRS  &= ~((1<<0) | (1<<1)); // Port 5 input (Buttons INT 0, INT 1)
56 }

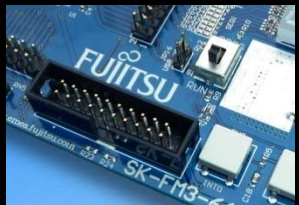
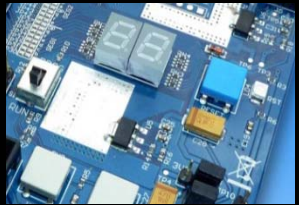
Build Output
Build target 'Release'
compiling main.c...
..\source\main.c(54): error: #20: identifier "M3 GPIO" is undefined
..\source\main.c:      M3_GPIO->PPFR5  &= ~((1<<0) | (1<<1)); // select CPIO function
..\source\main.c:      ^
..\source\main.c: ..\source\main.c: 0 warnings, 1 error
Target not created
```



KEIL μ Vision – Debug (1)

■ Start Debugging

- Download to target first, when MCU Flash does not contain the current application opened and built in the IDE
 - Use Download Icon () or Menu: *Flash*→*Download*
- Start Debug Session
 - Use Start/Stop Debug Icon () or Menu: *Debug*→*Start/Stop Debug Session*
- Ending Debug Session
 - Use same button as for starting debug session

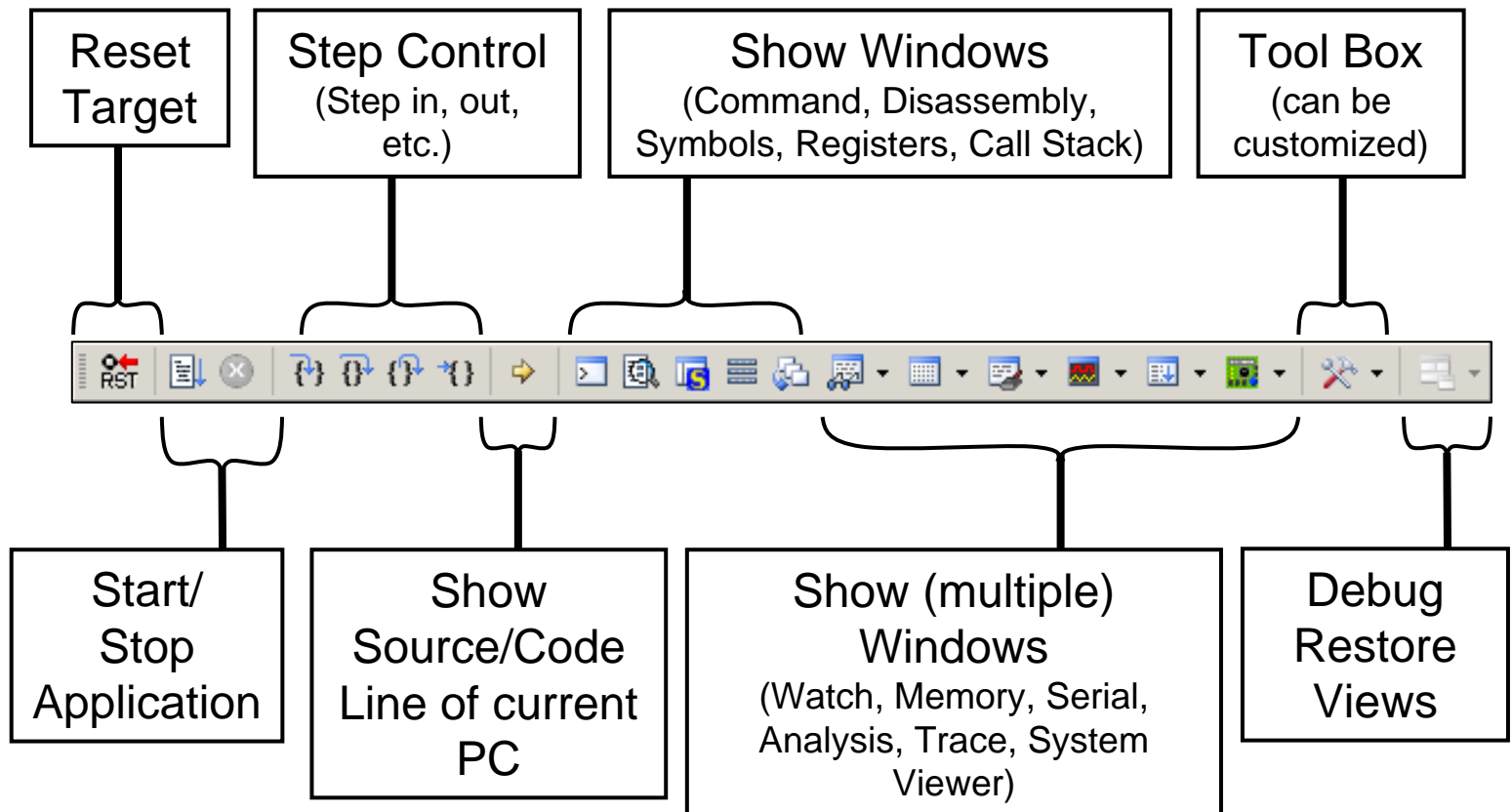




KEIL μ Vision - Debug (2)

■ Debugging Icon Bar

- During a Debug Session there will be visible a new icon bar





KEIL μ Vision - Debug (3)

■ Source View


- The Source windows do not change contents but get additional information

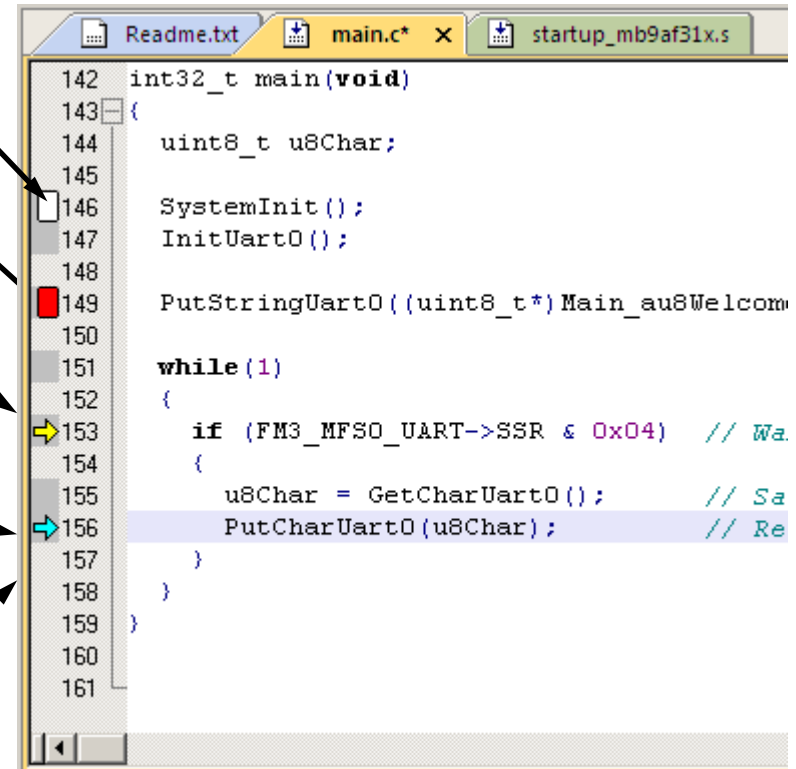
Disabled Breakpoint

Active Breakpoint

Current Program Counter

Current Cursor Line of Source Code

Code Lines with compiled Instructions (dark grey )



```
142 int32_t main(void)
143 {
144     uint8_t u8Char;
145     SystemInit();
146     InitUart0();
147     PutStringUart0((uint8_t*)Main_au8Welcom
148
149     while(1)
150     {
151         if (FM3_MFSO_UART->SSR & 0x04) // Wa
152         {
153             u8Char = GetCharUart0(); // Sa
154             PutCharUart0(u8Char); // Re
155         }
156     }
157 }
158 }
159 }
160 }
161 }
```

The screenshot shows a code editor window with several annotations: a red square on line 149, a yellow arrow on line 153, a blue arrow on line 156, and dark grey shading on lines 153-156. The window title bar shows 'Readme.txt', 'main.c* x', and 'startup_mb9af31x.s'.



KEIL μ Vision - Debug (4)

■ Disassembly View

- Mixed mode is selectable and deselectable

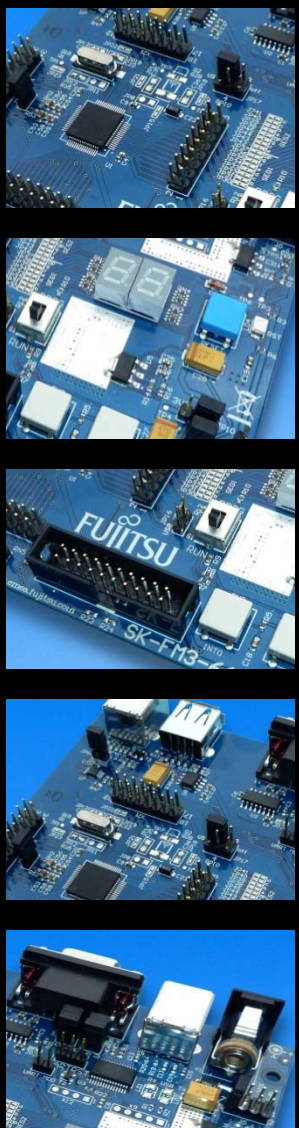
Current Program Counter

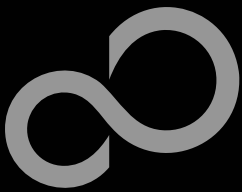
Active Breakpoint

Disabled Breakpoint

Current Cursor Line of Code highlighted in yellow background (■)

```
Disassembly
→ Ox1FFFC430 F0100F04 TST    r0,#0x04
Ox1FFFC434 D005    BEQ    Ox1FFFC442
    155:    u8Char = GetCharUart0();
Ox1FFFC436 F7FFFFFFD2 BL.W   GetCharUart0
Ox1FFFC43A 4604    MOV    r4,r0
    156:    PutCharUart0(u8Char);
Ox1FFFC43C 4620    MOV    r0,r4
Ox1FFFC43E F7FFFFFFAF BL.W   PutCharUart0
    151:    while(1)
Ox1FFFC442 E7F3    B      Ox1FFFC42C
Ox1FFFC444 3000    ADDS   r0,r0,#0x00
Ox1FFFC446 4003    ANDS   r3,r3,r0
```

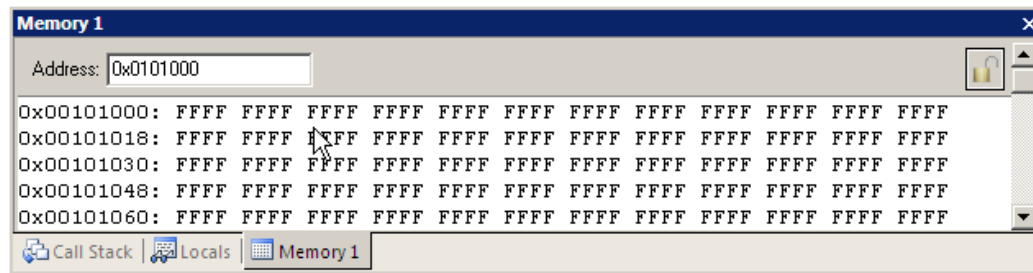




KEIL μ Vision - Debug (5)

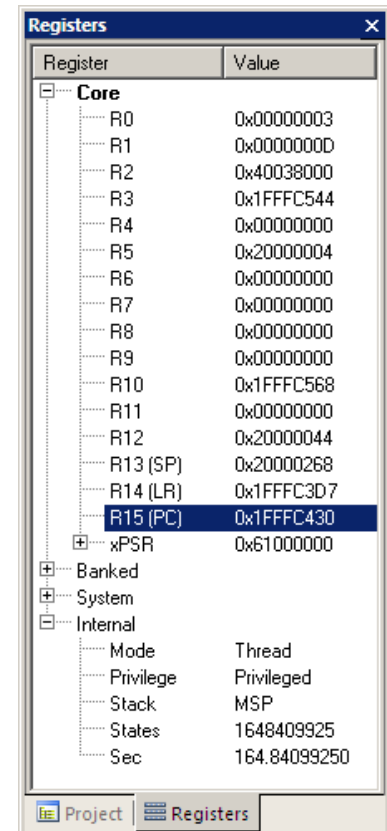
■ Memory Window

- Up to 4 Memory windows can be displayed in tabs
- Memory is updated during runtime
- Memory window tabs are shared with Watch windows



■ Register View

- Register view is a tab of the Project window
- Changes are highlighted in dark blue text background
- Register tree knots can be expanded



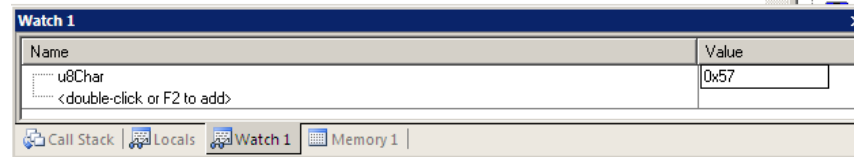


KEIL μ Vision – Debug (6)

■ Variable Windows

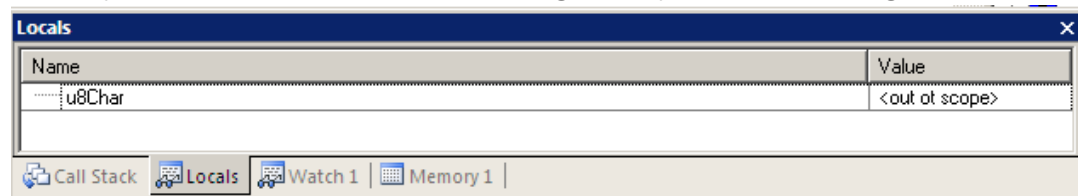
● Watch Windows

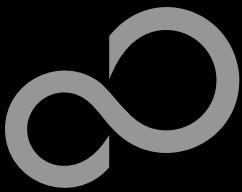
- Up to 2 Watch windows are sharing their tabs with e.g. Memory and Local views
- Updated during runtime
- Any changes are highlighted in dark blue text background color
- Displayed values can be changed by user during break



● Local View

- The local view shares the tab with e.g. Memory and Watch windows
- Any changes are highlighted in dark blue text background color
- Displayed values can be changed by user during break

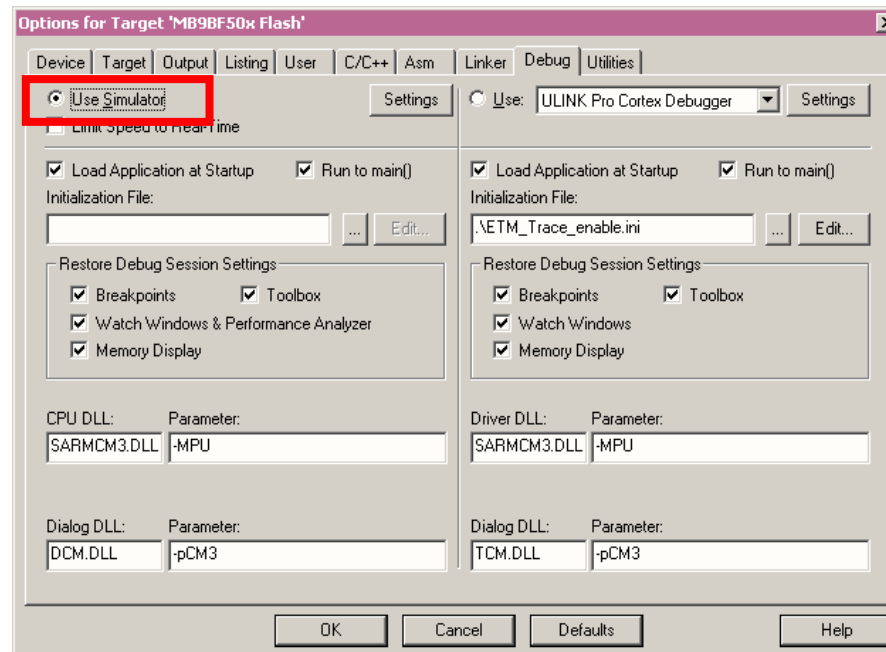




KEIL μ Vision – Simulator

■ Simulator

- The Core Simulator can be selected by the menu: *Flash*→*Configure Flash Tools...* and then choosing *Use Simulator*
- Look & feel is like using ULINK debugger
- Controlable also with *.ini files





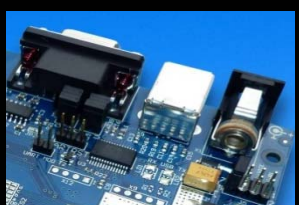
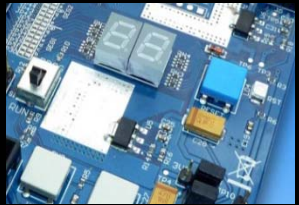
Further Steps

■ In order to learn more about Fujitsu's microcontrollers

- Visit our microcontroller website
 - <http://mcu.emea.fujitsu.com>
 - http://mcu.emea.fujitsu.com/mcu_product/detail/MB9AF314LPMC1.htm
- See our application notes
 - http://mcu.emea.fujitsu.com/mcu_product/mcu_all_appnotes.htm
- See our software examples
 - http://mcu.emea.fujitsu.com/mcu_product/mcu_all_software.htm

■ Contact your local distributor ...

- for individual support
- to register for our monthly FM3 seminar
- to order the latest 'Fujitsu Micros DVD' containing all information regarding Fujitsu's 8-bit, 16-bit, and 32-bit microcontrollers





Contacts - Distribution

■ European distributors

■ Anatec

www.anatec.ch

■ EBV Elektronik

www.ebv.com

■ Farnell

www.farnell.com

■ Glyn

www.glyn.de , www.glyn.ch

■ Ineltek

www.ineltek.com

■ Melchioni Electronica

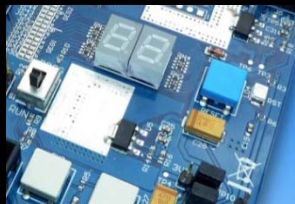
www.melchioni.it

■ PN Electronics

www.pne.fr

■ Rutronik Elektronische
Bauelemente

www.rutronik.com





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Maidenhead

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Tel: +36 1 471 21 29

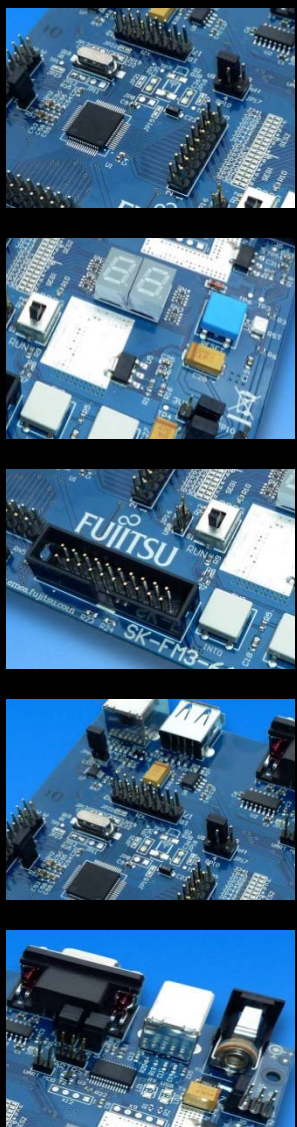
■ **Turkey**

34180 Istanbul

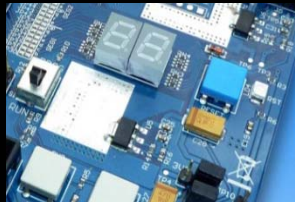
Tel: +90 212 557 18 81

■ **World Wide Web**

- <http://emea.fujitsu.com/microelectronics>
- <http://mcu.emea.fujitsu.com>
- Contact: mcu_ticket.FSEU@de.fujitsu.com



EU-Konformitätserklärung / EU declaration of conformity



Hiermit erklären wir, Fujitsu Semiconductor Europe GmbH, Pittlerstrasse 47, 63225 Langen, Germany dass dieses Board aufgrund seiner Konzipierung und Bauart sowie in den von uns in Verkehr gebrachten Ausführung(en) den grundlegenden Anforderungen der EU-Richtlinie 2004/108/EC „Elektromagnetische Verträglichkeit“ entspricht. Durch eine Veränderung des Boards (Hard- und/ oder Software) verliert diese Erklärung ihre Gültigkeit!

We, Fujitsu Semiconductor Europe GmbH, Pittlerstrasse 47, 63225 Langen, Germany hereby declare that the design, construction and description circulated by us of this board complies with the appropriate basic safety and health requirements according to the EU Guideline 2004/108/EC entitled 'Electro-Magnetic Compatibility'. Any changes to the equipment (hardware and/ or software) will render this declaration invalid!

Note:

All data and power supply lines connected to this starter kit should be kept as short as possible, with a maximum allowable length of 3m. Shielded cables should be used for data lines. As a rule of thumb, the cable length used when connecting external circuitry to the MCU pin header connectors for example should be less than 20cm. Longer cables may affect EMC performance and cause radio interference.



Recycling

■ Gültig für EU-Länder:

- Gemäß der Europäischen WEEE-Richtlinie und deren Umsetzung in landesspezifische Gesetze nehmen wir dieses Gerät wieder zurück.
- Zur Entsorgung schicken Sie das Gerät bitte an die folgende Adresse:

■ Valid for European Union Countries:

- According to the European WEEE-Directive and its implementation into national laws we take this device back.
- For disposal please send the device to the following address:

Fujitsu Semiconductor Europe GmbH

Warehouse/Disposal

Monzastraße 4a

D-63225 Langen



■ This board is compliant with China RoHS



CD Contents

■ Software

- [FUJITSU FLASH MCU Programmer](#)
- [FLASH USB DIRECT Programmer](#)
- [SerialPortViewerAndTerminal](#)

■ Examples

- [MB9AF314LPMC template](#)
- Further examples are available on the [CD](#) and on our website

Note:

Please copy the examples to your local drive!

■ Documents

- [Schematic 'SK-FM3-64PMC1'](#)
- [Data sheet MB9A310Series](#)
- [Peripheral Manual](#)
 - [Errata sheet](#)
- [Technical Reference Manual](#)
- [Flash Programming Manual](#)

Download the latest version from the following website:

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