ULINK*pro* **Debug and Trace Unit**



The Keil ULINK*pro* Debug and Trace Unit connects your PC's USB port to your target system (via a JTAG, Cortex Debug, or Cortex Debug+ETM connector). It allows you to program, debug, and analyze your applications using its unique streaming trace technology.

ULINK*pro*, together with MDK-ARM, provides extended on-the-fly debug capabilities for Cortex-M devices. You are able to control the processor, set breakpoints, and read/write memory contents, all while the processor is running at full speed. High-Speed data and instruction trace are streamed directly to your PC enabling you to analyze detailed program behaviour.

Features

- Supports ARM7, ARM9, Cortex-M0, Cortex-M1, Cortex-M3, and Cortex-M4 devices
- JTAG support for ARM7, ARM9, and Cortex-M
- Serial Wire Debug (SWD) support for Cortex-M
- Serial Wire Viewer (SWV) <u>Data and Event</u> Trace for Cortex-M up to 100Mbit/s (Manchester mode)
- Instruction Trace (ETM) for Cortex-M3 and Cortex-M4 up to 800Mbit/s
- Unique Streaming Trace direct to your PC, provides unlimited trace buffer
- JTAG Clock Speed up to 50MHz
- Supports Cortex-M devices running at up to 200MHz
- High-Speed Memory Read/Write up to 1MBytes/sec
- Seamless integration with the Keil <u>μVision</u> IDE & Debugger
- Wide target voltage range: 1.2V 3.3V, 5V tolerant
- Support for 5V only devices using optional <u>5V Adapter</u>
- Optional <u>Isolation Adapter</u> provides electrical isolation from the target system
- USB 2.0 High-Speed connection
- USB powered (no power supply required)
- Target <u>Connectors</u>
 - 10-pin (0.05") Cortex Debug Connector
 - 20-pin (0.10") ARM Standard JTAG Connector
 - 20-pin (0.05") Cortex Debug+ETM Connector

The unique streaming trace capabilities of ULINKpro delivers sophisticated analysis features such as:

- Complete <u>Code Coverage</u> information about your program's execution ensures thorough application testing and verification
- Performance Analysis using the <u>Execution Profiler</u> and <u>Performance Analyzer</u> enable you to identify program bottlenecks, optimize your application, and to isolate problems
- Streaming instruction trace requires the target device to have <u>ETM</u> (Embedded Trace Macrocell)