

mikromedia[™] for PIC24EP®

Compact development system rich with on-board peripherals for all-round multimedia development on PIC24EP512GU810 device.









TO OUR VALUED CUSTOMERS

I want to express my thanks to you for being interested in our products and for having confidence in Mikroelektronika.

The primary aim of our company is to design and produce high quality electronic products and to constantly improve the performance thereof in order to better suit your needs.

Nebojsa Matic General Manager

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Introduction to mikromedia for PIC24EP®

The mikromedia for PIC24EP® is a compact development system with lots of on-board peripherals which allow development of devices with multimedia contents. The central part of the system is a 16-bit PIC24EP512GU810 microcontroller. The mikromedia for PIC24FP® features integrated modules such as stereo MP3 codec, TFT 320x240 touch screen display. accelerometer. USB connector, audio connector. MMC/SD card slot, 8 Mbit flash memory, 2x26 connection pads and other. It comes preprogrammed with USB HID bootloader, but can also be programmed with external programmers, such as mikroProg[™] or ICD2/3. Mikromedia is compact and slim, and perfectly fits in the palm of the hand, which makes it convenient platform for mobile devices.









Package Contains



Damage resistant protective box



mikromedia for PIC24EP® development system



DVD with documentation and examples



mikromedia for PIC24EP® user's guide



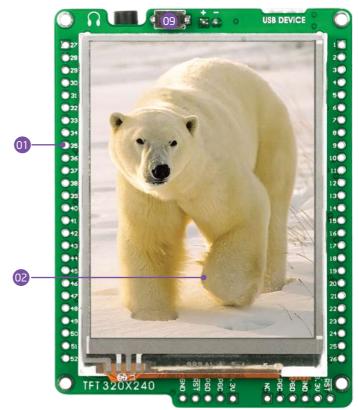
mikromedia for PIC24EP® schematic



USB cable

Key Features

- 01 Connection Pads
- 02 TFT 320x240 display
- 03 USB MINI-B connector
- 04 CHARGE indication LED
- 05 LI-Polymer battery connector
- 06 3.5mm headphone connector
- 07 Power supply regulator
- OB Serial Flash memory
- 09 RESET button
- 10 VS1053 Stereo mp3 coder/decoder
- 11) PIC24EP512GU810 microcontroller
- Accelerometer
- Crystal oscillator
- 14 Power indication LED
- 15 microSD Card Slot
- 16 ICD2/3 connector
- mikroProg connector





System Specification



power supply
Via USB cable (5V DC)



power consumption

73 mA with erased MCU

(when on-board modules are inactive)



board dimensions

81.2 x 60.5mm (3.19 x 2.38 inch)



weight

~50 g (0.11 lbs)

1. Power supply Figure 1-1: Connecting USB power supply

USB power supply

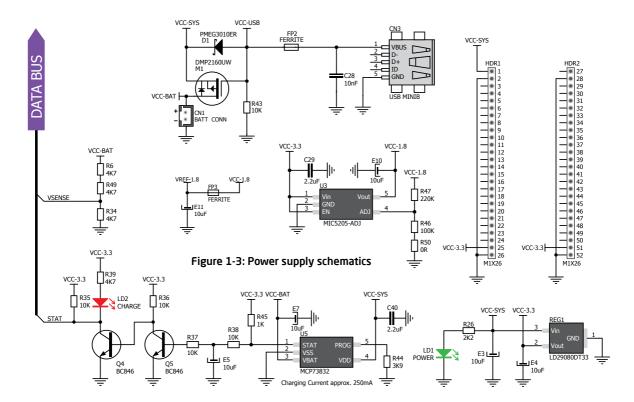
You can apply power supply to the board using MINI-B USB cable provided with the board. On-board voltage regulators provide the appropriate voltage levels to each component on the board. Power LED (GREEN) will indicate the presence of power supply.

Battery power supply

You can also power the board using **Li-Polymer** battery, via on-board battery connector. On-board battery charger circuit **MCP73832** enables you to charge the battery over USB connection. **LED diode (RED)** will indicate when battery is charging. Charging current is ~250mA and charging voltage is 4.2V DC.



Figure 1-2: Connecting Li-Polymer battery



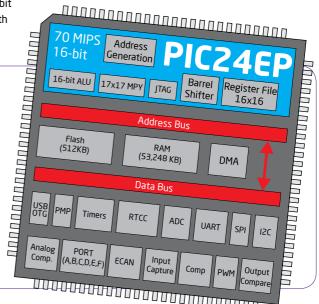
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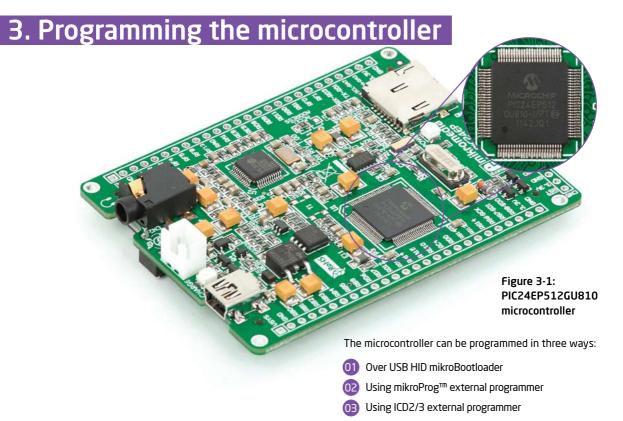
2. PIC24EP512GU810 microcontroller

The **mikromedia for PIC24EP®** development system comes with the **PIC24EP512GU810** microcontroller. This high-performance 16-bit microcontroller with its integrated modules and in combination with other on-board modules is ideal for multimedia applications.

Key microcontroller features

- Up to **70 MIPS** Operation;
- 16-bit architecture:
- 512KB of program memory, 24KB of auxiliary flash;
- 53.248 Bytes of RAM memory;
- 83 I/O pins;
- Internal Oscillator 7.37 MHz, 32kHz; RTCC
- nanoWatt features: Fast Wake/Fast Control;
- 4-UART, 4-SPI, 2-I2C, 2-CAN, USB 2.0 OTG;
- DAC, ADC, etc.



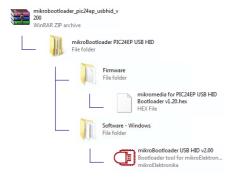


Programming with mikroBootloader

You can program the microcontroller with bootloader which is pre-programmed into the device by default. To transfer .hex file from a PC to MCU you need bootloader software (mikroBootloader USB HID) which can be downloaded from:



After software is downloaded unzip it to desired location and start mikroBootloader USB HID software.



step 1 - Connecting mikromedia



Figure 3-2: USB HID mikroBootloader window

01 To start, connect the USB cable, or if already connected press the **Reset** button on your mikromedia board. Click the "Connect" button within 5s to enter the bootloader mode, otherwise existing microcontroller program will execute.

step 2 - Browsing for .HEX file



Figure 3-3: Browse for HEX

Old Click the "Browse for HEX" button and from a pop-up window (Figure 3.4) choose the .HEX file which will be uploaded to MCU memory.

step 3 - Selecting .HEX file



Figure 3-4: Selecting HEX

- 1 Select .HEX file using open dialog window.
- OZ Click the "Open" button.

step 4 - Uploading .HEX file



Figure 3-5: Begin uploading

To start .HEX file bootloading click the "Begin uploading" button.



Figure 3-6: Progress bar

01 You can monitor .HEX file uploading via progress bar

step 5 - Finish upload



Figure 3-7: Restarting MCU

Olick the "OK" button after uploading is finished and wait for 5 seconds. Board will automatically reset and your new program will execute.



Figure 3-8: mikroBootloader ready for next job

Programming with mikroProg[™]

programmer

Connecting mikroProg[™] to mikromedia[™]

The microcontroller can be programmed with mikroProg[™] programmer and mikroProg Suite™ for PIC® software. The mikroProg[™] programmer is connected to the development system via the CN6 connector, Figure 3-9.

mikroProg[™] is a



mikroProg Suite[™] for PIC[®] Software







mikroProg™ programmer requires special programming software called mikroProg Suite™ for PIC®. This software is used for programming of ALL Microchip® microcontroller families, including PIC10®, PIC12®, PIC16®, PIC18®, dsPIC30/33®, PIC24® and PIC32®. Software has intuitive interface and SingleClick[™] programming technology. Just by downloading the latest version of mikroProg Suite™ your programmer is ready to program new devices. mikroProg Suite™ is updated regularly, at least four times a year, so your programmer will be more and more powerful with each new release.

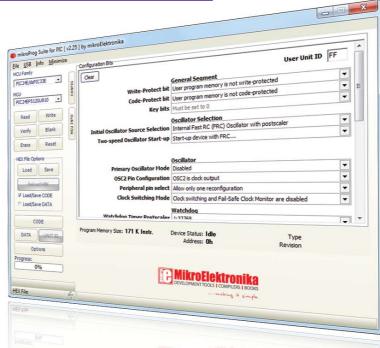


Figure 3-10: Main Window of mikroProg Suite™ for PIC® programming software

Programming with

ICD2® or ICD3® programmer

The microcontroller can be also programmed with ICD2® or ICD3® programmer. These programmers connects with mikromedia board via ICD2 CONNECTOR BOARD.

The second secon

Figure 3-11: Placing ICD2® connector Connecting ICD2® or ICD3® programmer

In order to enable the ICD2® and ICD3® programmers to be connected to the mikromedia board, it is necessary to provide the appropriate connector such as the ICD2 CONNECTOR BOARD. This connector should be first soldered on the CN5 connector. Then you should plug the ICD2® or ICD3® programmer into it, Figure 3-11.

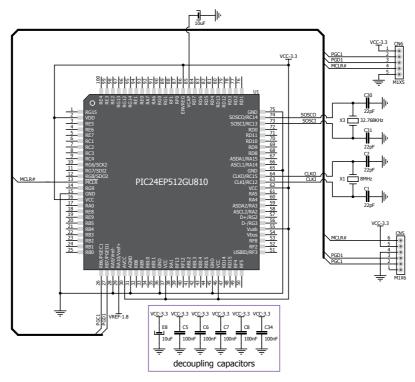
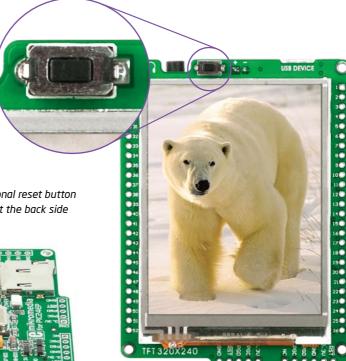


Figure 3-13: mikroProg™ & ICD2 / ICD3 programmer connection schematic

4. Reset Button

Board is equipped with reset button, which is located at the top of the front side (**Figure 4-2**). If you want to reset the circuit, press the reset button. It will generate low voltage level on microcontroller reset pin (input). In addition, a reset can be externally provided through **pin 27** on side headers (**Figure 4-3**).



NOTE

You can also solder additional reset button on the appropriate place at the back side of the board, **Figure 4-1**.



Figure 4-1: Location of additional reset button

Figure 4-2: Frontal reset button

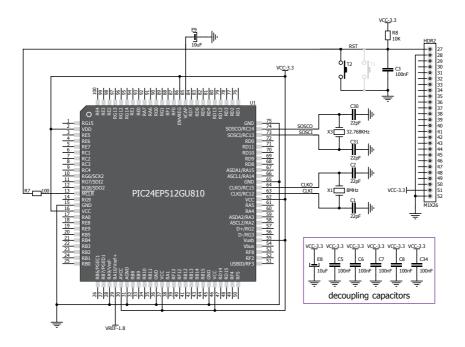
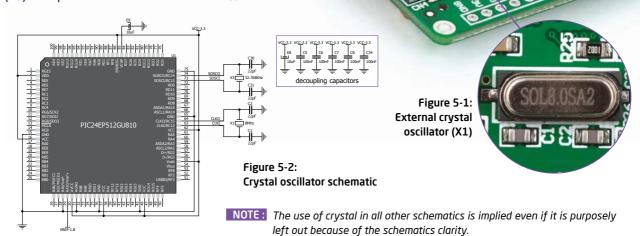


Figure 4-3: Reset circuit schematic

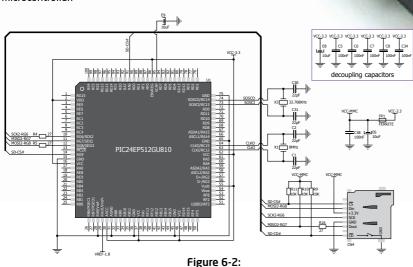
5. Crystal oscillator

Board is equipped with 8MHz crystal oscillator
(X1) circuit that provides external clock waveform
to the microcontroller CLKO and CLKI pins. This base
frequency is suitable for further clock multipliers and
ideal for generation of necessary USB clock, which ensures
proper operation of bootloader and your custom USB-based
applications. Board also contains 32.768kHz Crystal oscillator
(X3) which provides external clock for internal RTCC module.



6. microSD Card Slot

Board contains **microSD card slot** for using microSD cards in your projects. It enables you to store large amounts of data externally, thus saving microcontroller memory. microSD cards use Serial Peripheral Interface (**SPI**) for communication with the microcontroller.



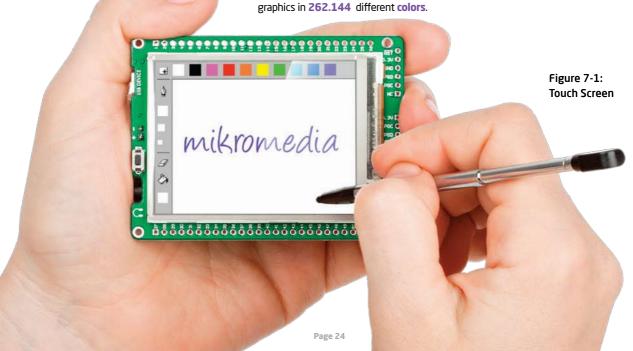
microSD Card Slot module connection schematic

Figure 6-1: microSD card slot

Figure 6-3: Inserting microSD card

7. Touch Screen

The development system features a **TFT 320x240 display** covered with a **resistive** touch panel. Together they form a functional unit called a **touch screen**. It enables data to be entered and displayed at the same time. The TFT display is capable of showing graphics in **262.144** different **colors**.



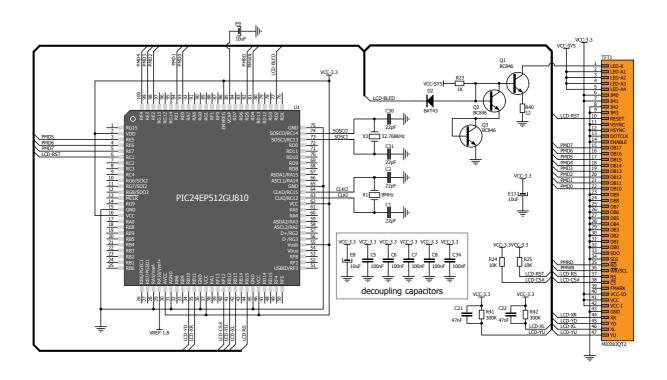
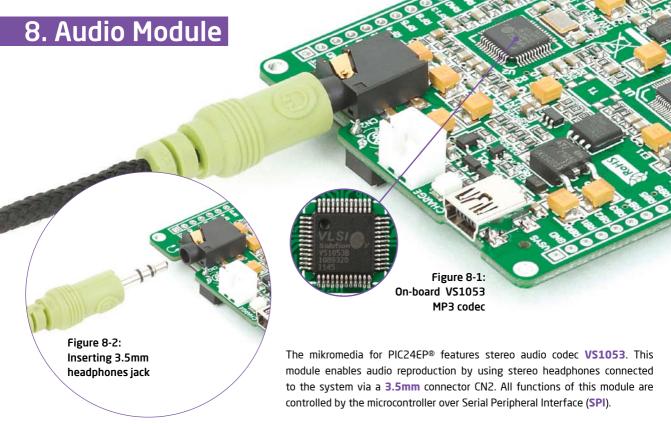


Figure 7-2: Touch Screen connection schematic



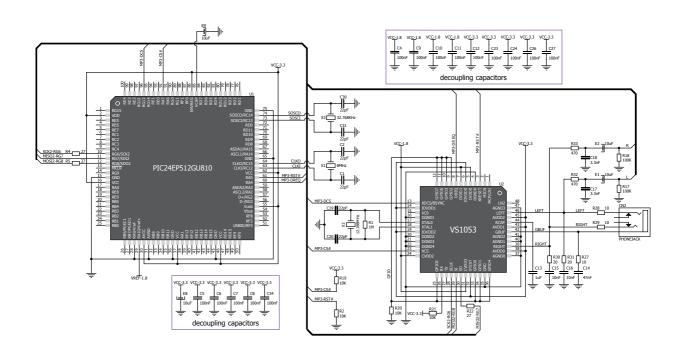


Figure 8-3: Audio module connection schematic

9. USB connection

PIC24EP512GU810 microcontroller has integrated USB module, which enables you to implement USB communication functionality to your mikromedia board. Connection with target USB host is done over MINI-B USB connector which is positioned next to the battery connector.



Figure 9-1: Connecting USB cable to MINI-B USB connector

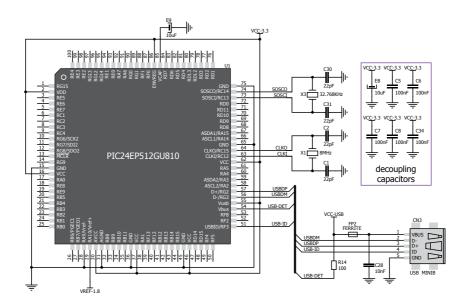


Figure 9-2: USB module connection schematic

10. Accelerometer

On board **ADXL345** accelerometer is used to measure acceleration in three axis: x, y and z. The accelerometer function is defined by the user in the program loaded into the microcontroller. Communication between the accelerometer and the microcontroller is performed via the I²C interface.

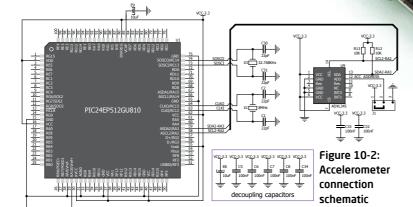


Figure 10-1: Accelerometer module



You can set the accelerometer address to 0 or 1 by re-soldering the SMD jumper (zero-ohm resistor) to the appropriate position. Jumper is placed in address 1 position by default.

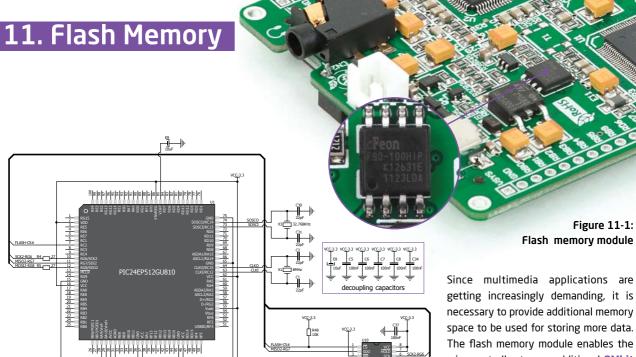


Figure 11-2: Flash memory module connection schematic

getting increasingly demanding, it is necessary to provide additional memory space to be used for storing more data. The flash memory module enables the microcontroller to use additional 8Mbit flash memory. It is connected to the microcontroller via the Serial Peripheral Interface (SPI).

12. Pads PTC24FP512GU810 decoupling capacitors Pads HDR2 Figure 12-1: Connection pads schematic

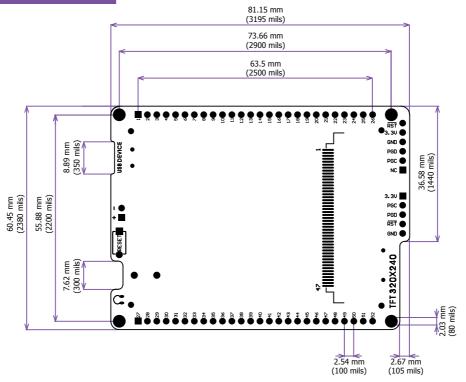


Pads HDR1

Most microcontroller pins are available for further connectivity via two 1x26 rows of connection pads on both sides of the mikromedia board. They are designed to match additional shields, such as Battery Boost shield, Gaming, PROTO shield and others.

13. Pinout 5V power supply 5V -**RST** Reset pin Reference Ground GND · **GND** Reference Ground left ch. audio out R_B0 **Analog Lines** RB3 **PWM lines** RB5 RoHS RB9 RD6 -Interrupt Lines Digital I/O lines Digital I/O lines UART RD1 SPI2 RG8 · 3.3V · = 3.3V power supply 3.3V power supply 3.3V Reference Ground GND -GND GND Reference Ground - Pin functions Pin functions Digital lines Analog Lines ■ Interrupt Lines ■ SPI Lines ■ I2C Lines ■ UART lines PWM lines Page 33

14. Dimensions



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15. mikromedia accessories

We have prepared a set of extension boards pin-compatible with your mikromedia, which enable you to easily expand your board basic functionality. We call them mikromedia shields. But we also offer other accessories, such as Li-polymer battery, stacking headers, wire jumpers and more.



01 Connect shield



02 BatteryBoost shield



PROTO shield



04 Gaming shield



05 mikroBUS shield



6 Li-Polimer battery



07 Wire Jumpers

What's next?

You have now completed the journey through each and every feature of mikromedia for PIC24EP board. You got to know it's modules and organization. Now you are ready to start using your new board. We are suggesting several steps which are probably the best way to begin. We invite you to join the users of mikromediaTM brand. You will find very useful projects and tutorials and can get help from a large ecosystem of users. Welcome!

Compiler

You still don't have an appropriate compiler? Locate dsPIC/PIC24® compiler that suits you best on the Product DVD provided with the package:

DVD://download/eng/software/compilers/

Choose between mikroC[™], mikroBasic[™] and mikroPascal[™] and download fully functional demo version, so you can begin building your first applications.

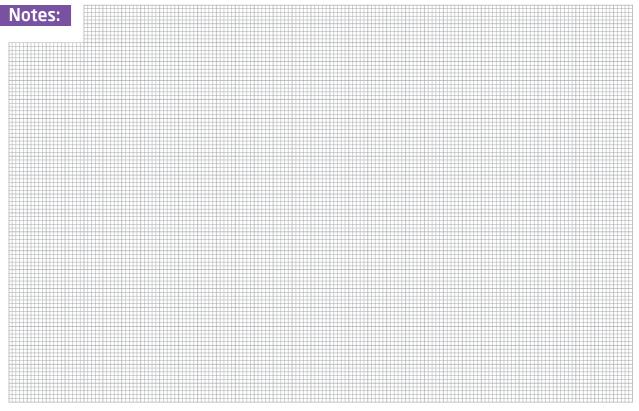




Projects

Once you have chosen your compiler, and since you already got the board, you are ready to start writing your first projects. **Visual TFT software** for rapid development of graphical user interfaces enables you to quickly create your GUI. It will automatically create necessary code which is compatible with mikroElektronika compilers. Visual TFT is rich with examples, which are an excellent starting point for your future projects. Just load the example, read well commented code, and see how it works on hardware. Visual TFT is also available on the Product DVD.

		Notes:



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