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USB PocketScope 50 USER'S GUIDE

TT370



Important Notice: Please refer to Safety Data 4.4.1, before using this instrument

All Trademarks are duly acknowledged. The USB PocketScope 50 is Patent Pending.

REVISION HISTORY

ISSUE	PAGES	DATE	NOTES
1	30	04.07.2005	FIRST ISSUE
2	30	08.07.2005	Various additional info & spec
			ammendments
3	31	15.07.2005	Add support for Win98 & DBCS
			Language's in 2K/XP
4	31	20.07.2005	Various additional info & ammendments

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Listed Products

The models covered by this installation guide are intended only for installation in Listed computers for use in business or home.

1 OVERVIEW

The USB PocketScope 50 is a digital storage oscilloscope that has the following features:

- Single channel scope with BNC input and USB PC interface
- Each USB PocketScope 50 can be stacked to increase channel count (each requires its own USB connection)¹
- 300V Cat II isolation between BNC ground and USB ground²
- 50MSample/sec single shot sample rate
- 1GSample/sec equivalent sample rate³
- Timebase from 4ns/div to 4s/div in 1,2,4 steps
- 75MHz 3dB analogue bandwidth⁴
- 3000 sample points, 8-bits per sample
- Pre and post triggering, and trigger delay⁵
- AC and DC coupling
- Input sensitivities with x1 probe are 30mV/div, 300mV/div, 3V/div and with x10 probe are 300mV/div, 3V/div, 30V/div
- 1Meg input impedance, 16pF
- Channel offset control
- Auto and Normal hardware triggering with >, <, +, modes
- Host powered from USB (200mA typ)
- Stacked configurations of 2,3 and 4 channels are supported
- Stacked configurations allow any channel to be trigger channel
- Stacked configurations have tight phase locking between channels
- Probe compensation output, 3V 1KHz
- Power/activity LED

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¹ A stacking connector kit is required

² In stacked configurations the channels share a common ground at the BNC terminals

³ Suitable to measure repetitive signals that are not phase locked with the internal acquisition clock

⁴ Hardware trigger bandwidth is approximately 60MHz

⁵ Only in single-shot mode

2 ABOUT THE USB PocketScope 50

2.1 General

The USB PocketScope 50 uses a 50MSample/sec 8-bit A-to-D converter. The A-to-D and front-end circuits that process the input waveform, and the digital stages that acquire and store the waveform are all powered from the USB host interface via an isolated supply. This means that there is no galvanic connection between the BNC ground (or BNC centre terminal), and the USB interface. When you measure a circuit and connect the scope ground clip to a voltage that is not at the same ground potential as the host computer, no current can flow and the host computer is therefore not forced to be at the same potential as the circuit under test. This clearly has major safety advantages. The USB PocketScope 50 has been designed so that up to 300V CAT II⁶, or 500V CAT I can exist between the scope ground clip and the host computer ground.

Each USB PocketScope 50 can be used as an independent single channel scope but to enhance flexibility several USB PocketScope 50s can be stacked together to make a combined 2,3 or 4-channel device. In this case, each scope is synchronised with the others so that the compound device acts like a single multi-channel instrument. Each USB PocketScope 50 still needs its own USB connection and the combined device shares a common ground between all the BNC connectors i.e. the channels are isolated from the USB but not from each other.

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⁶ The CAT rating refers to how large a transient over-voltage may be when connected to the circuit in question. The USBscope50 is designed to handle a certain transient over-voltage between the BNC and the USB host i.e. across the internal isolation circuits. The CAT II UL rating defines a more severe environment than CAT I and hence larger transients are possible. This is why the isolation rating for CAT II is lower than the rating for CAT I. For further information on CAT ratings please refer to www.fluke.com

2.2 USB PocketScope 50 Architecture

The figure below shows a simplified diagram of the USB PocketScope 50.

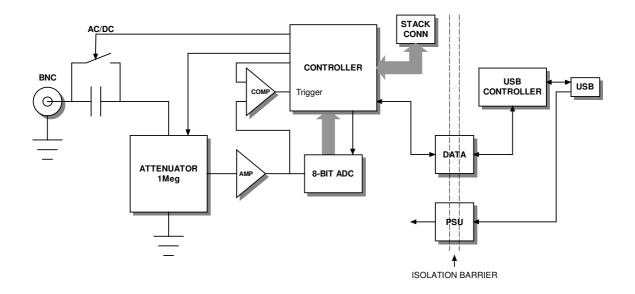


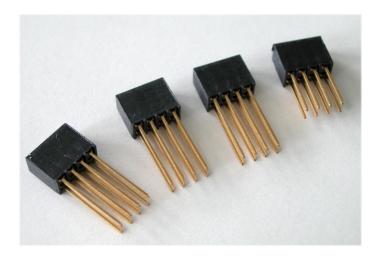
Figure 2.2-1 USB PocketScope 50 Architecture Diagram

2.3 Using More Than One USB PocketScope 50

A unique feature of the USB PocketScope 50 architecture is that up to 4 devices⁷ can be stacked to make a multi-channel instrument.

In order to use a stacked configuration, you **must purchase the stacking connector kit**. This kit comprises 3 long lead connectors and 1 short lead connector as shown:

⁷ Don't stack more than 4, the software will reject this. Testec Elektronik GmbH - 6 - GUIDE



2.3.1 Assembling The Stack

To stack the USB PocketScope 50 devices, first be sure that none of them are connected to a USB port.

Before you begin, put the short lead connector to one-side...you'll use that one last.

Now, insert one of the long connectors from the top of one of the scopes (it doesn't really matter which one). Push the pins of the connector into the top of the stacking connector from the side where you can see the top of the black connector down inside the scope. Be careful when doing this, don't use too much force or you may damage the connector pins. Push the long connector all the way in until it seats down on the scope's internal connector. You should be able to see the gold pins about 2-3mm beyond the bottom surface of the scope. The connectors have no pin orientation...they can go in 2 possible ways round...both are OK.



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Repeat this for all except the last scope to be stacked.

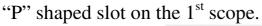
For the last scope in the stack, do the same as above but use the short length connector. This time, the pins are shorter so they stop well inside the scope's case. **This scope MUST be the bottom scope in the stack**. The reason for this is that if you use the long connector, the pins could be shorted out accidentally, or you may touch the pins when the scope is connected to a high voltage and you could get an electric shock! Similarly, if you plan to use only one scope, make sure there is no stack connector fitted or the shorter connector type is fitted.



This is a safety critical point so please note it carefully.

Now you can assemble the stack.

Start with the bottom scope. Hold it in one hand, and put the next scope on top of the 1st, the same way around. Align the stacking connectors and when the stacking connectors are partly mated engage the front "P" shaped clip (BNC end) on the 2nd scope into the "P" shaped slot on the 1st scope





Now, bring the back edge "P" clip (USB end) of the 2nd scope down until it clicks into the 1st scope's slot. These two scopes are now mated.

Repeat this for each remaining scope, adding each one on top of the previous one.

The scopes are now stacked.

2.3.2 Disassembling The Stack

Start with the top scope in the stack. Grasp the stack in one hand and with the other hand's thumb and forefinger, pinch between the interface between the top two scopes, near the back "P" clip (USB end). With moderate force, the top scope will pop up and come free. Remove the stacking connector from the free scope.

Repeat this for all scopes in the stack.

2.3.3 USB Connections For Stacked Configurations

All stacked scopes need a USB connection.

A standard hub may be useful for multi-channel stacks to get enough USB ports.

Each scope needs about 200mA. Plugging more than 2 scopes into a hub will mean that the hub will need to be powered externally. Please refer to the hub's documentation for more details about the power available per port.

2.3.4 Software For Stacked Configurations

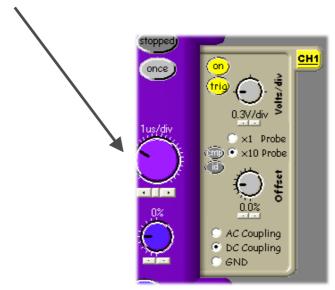
When you run USB PocketScope 50, it will automatically detect the scopes connected via USB and will also check to see if the scopes are electrically connected together via the stack. It will then initialise all connected scopes, one at a time. This may take a few seconds.

If you stack several scopes but forget to connect say one of the scopes to a USB port, the software will warn you and will not run.

The software will display a channel "tab" for each scope in use.

The channel number allocated to each scope depends on its serial number, so the order you stacked them will almost certainly NOT be the same as the channel order allocated by software.

To find out which scope is Channel 1, use the CH1 tab and click the "id" button.



The LED on that scope will blink rapidly for about 4 seconds, or until you click the button again.

Repeat this for each channel in the stack to identify them.

If you like, you can stop the software, and unplug all the scopes from their USB connections, and then re-stack them in their channel order.

The "about" tab lists all the scopes that have been found. Click on any of the scopes in the list to see more information and an explanation of items in the list.



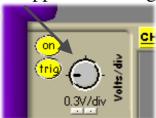
2.3.5 Stacking Do's And Don'ts

- Do power off all scopes (remove USB lead) before connecting and disconnecting scopes from the stack
- Don't remove any scopes from the stack while the software if running

- Don't remove any scopes from the stack while any of them are powered
- Don't stack several scopes and leave one or more scopes unstacked...this configuration will ignore the un-stacked scopes
- Don't short circuit any of the stack connector pins, or bend the pins or use excessive force trying to mate the connectors
- Don't probe or drive any of the stack connector signals
- Avoid touching the stack connector pins/signals during stacking
- Don't allow water or dirt etc to enter the scope via the stack connector access hole
- Do remember that scopes in the stack are NOT isolated from each other, they are only isolated from the USB ports. To re-iterate, stacked scopes have their BNC connector bodies connected together through the stack connector.

2.4 Input Ranges

The USB PocketScope 50 supports 3 settings on its input attenuator.



The ranges at the BNC input depend on the type of scope probe used:

A "x1" probe causes no signal attenuation and will result in nominal full-scale input ranges of +/-0.3V, +/-3V and +/-30V. The bandwidth of x1 scope probes is generally quite low (10's of MHz) and the circuit being measured will see a 1MegOhm load.

A "x10" probe causes a factor of ten signal attenuation and will result in nominal full-scale input ranges of +/-3V, +/-30V and +/-300V. The bandwidth of x10 scope probes is generally high (100's of MHz) and the circuit being measured will see a 10MegOhm load.

The USB PocketScope 50 also supports AC and DC coupling:

In AC coupling mode, the input signal is passed through a capacitor prior to attenuation. The input bandwidth is around 3.4Hz up to 75MHz.

In DC coupling mode, the capacitor is bypassed and the bandwidth is DC up to 75MHz.

2.5 Probe Compensation

Before taking measurements with the USB PocketScope 50, the attached x10 scope probe must be compensated to ensure that it is matched to the scope input stage⁸.

This ensures that the probe+scope act together to keep the input frequency response as flat as possible. Using a scope probe that has not been adjusted to match the USB PocketScope 50 can lead to inaccurate readings for higher frequency signals.

The USB PocketScope 50 includes a probe compensation output⁹.



This must be turned on using the USB PocketScope 50 software. Once enabled, the compensation output is a 0 to 3V (approx) square wave with 50% duty cycle and 1KHz frequency. *Note that the compensation output will switch off automatically when you close the channel's tab*¹⁰.

The USB PocketScope 50 can work with scope probes that list an adjustment range that includes 16pF. It is best to use probes that have a range that puts the 16pF point near the middle of the range, for example the HP10071A type probe lists an adjustment range of 9-17pF and our tests show that whilst it is easy to compensate this

⁹ Later models have a dual pad compensation point that includes a GND pad

⁸ This does not apply to x1 scope probes

This is to avoid the fast edges of the square wave possibly coupling into your measurement

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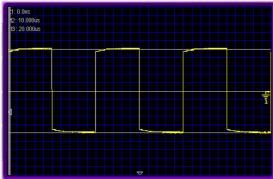
probe against the USB PocketScope 50, the trimmer in the probe body is certainly quite close to the top end of its range. There are many probe choices on the market, and lots of them list ranges that span 16pF.¹¹

To compensate your probe follow these steps:

- 1. Connect your x10 probe to the USB PocketScope 50 software and run the USB PocketScope 50 software
- 2. Use the channel tab and click on the "cmp" button to turn on the compensation output.
- 3. Set the input range to 0.3V/div, x10 probe and coupling to AC

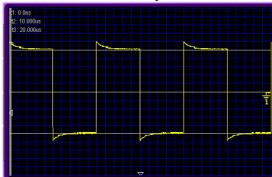


- 4. Set the timebase to 100us/div, and set "norm" triggering, with the trigger level set to about -25%.
- 5. Now connect your probe tip to the compensation output on the scope. You should see a square wave something like this

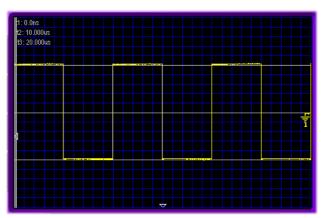


Some very high frequency low capacitance probes may not be suitable for use with the USBscope50
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6. or it may look more like this



- 7. You may find you need to connect the ground clip to either the BNC ground or use the GND pad near the compensation output¹² to achieve a clean waveform with minimal mains "hum"
- 8. Now, slowly adjust the trimmer in the probe body until you achieve the best square wave shape that you can. By this we mean nice square corners and minimum over and under shoot near the edges. A small amount of over shoot is preferable to an adjustment with "curved" square wave corners: this would mean that the scope will attenuate high frequency signal components whereas a small amount of overshoot will mean that the scope will tend to slightly amplify high frequency signal components. A typical trace, after compensation will look like this.



Some deviation from this is normal due to variations in probe performance. It is possible that on lower cost, lower bandwidth probes that you may see a larger amount of overshoot near the edges. This overshoot may be very narrow and seem to come and go...this is normal. Better

¹² Be careful not to short-circuit the GND pad to the COMP output with the ground clip. A momentary short circuit is not harmful but leaving a sustained short may damage the scope's output

quality scope probes have better transient response and so have smaller overshoot.

2.6 Acquisition Modes

The USB PocketScope 50 can acquire waveforms in two different ways. The mode and sample interval (i.e. the time between each data point) is displayed on the main panel



2.6.1 Single Shot

In this mode, the ADC is clocked at up to 50MegaSamples/sec. Each sample is placed into the buffer and then the buffer is painted on the screen.

This mode is the one to use for non-repetitive signals i.e. single pulses, irregular bus events etc. It can also be used for repetitive waveforms.

For practical purposes the maximum frequency sine wave you can resolve is about 10MHz in this mode, giving just 5 sample points per cycle: expect to see a very "jagged" and "triangular" looking waveform when observing a 10MHz input! Drop the input frequency down to say 1MHz and you will see a nice smooth waveform.

In single shot mode the timebase can be set from 200ns/div all the way up to 4s/div. The time to acquire the waveform gets noticeably slower when rates above 40ms/div are selected: the total acquisition time is approximately "30 x timebase" so at 4s/div, the display will update once every 120s, or 2 minutes!

As with all digital storage scopes, be careful not to view a high frequency waveform on too low a timebase. You may see a waveform that looks correct but drifts or fluctuates over time, and that has the wrong frequency...this is called aliasing and is quite

normal. To avoid this effect, always pick the fastest single shot timebase consistent with being able to view the waveform in question.

2.6.2 Random Interleaved Sampling

This mode is a little more complex and is suited only to observing certain types of waveform.

The USB PocketScope 50 includes special circuitry that allows it to trigger off the input waveform and also to be able to measure the time between the trigger instant and the first ADC sample that is taken. In this way, several single shot acquisitions are taken and the data points for each "sweep" are ordered based on the relative time as measured. For this to work of course, the relationship between the trigger instant and the waveform must remain constant i.e. a repetitive waveform is required like a continuous sine wave or square wave for example. It also needs the scope to be in normal trigger mode...the software automatically switches to this mode on entering RIS mode.

The software automatically sweeps the input several times before updating the display. Because each sweep happens at a random time with respect to the input waveform, the relative times measured for each sweep are also random. So it can take a few seconds for the "picture" of the waveform to update fully. While this acquisition process is happening, you may see some waveform displays that are not related to the actual input waveform...this is because the random nature of the sweeps means that the software may not have completely built up the picture of the signal, leaving some data from previous sweeps on the screen. This is normal. Wait a while and the waveform will update completely.

Another side-effect of the RIS mode is that because the relative sweep time measurement is "quantized" i.e. the time value is rounded up or down to place it into one of 20 possible values, or "bins", a fast changing input signal can show small anomalies¹³ on

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¹³ This may show up as small spikes that come and go, particularly near to fast changing edges. In essence the data for a particular sweep is forced to a particular place on the time axis and these data points may therefore appear to be in slightly the "wrong" place in time…showing as an error in voltage i.e. a spike. This is normal.

the screen as a result...the software forces the sweep data into one or other of the bins even though the data may have been at one end of the "bin" or the other.

RIS mode is not well suited to very slow input signals or signals that have jitter. This will lead to an uncertainty in the trigger instant and hence the sweep data will appear in the wrong "bins" and so the displayed waveform will not "lock" on the screen over time.

2.7 Trigger Modes

The USB PocketScope 50 can use two main types of triggering. These modes are used when the "run" button or the "once" button has been pressed causing the scope to enter the run state.



2.7.1 Auto Triggering

In this mode the acquisition begins just after the software has set up the scope. There is no relationship between the acquisition start time and the input waveform. The software controls the time between This mode is useful to "find" small or irregular waveforms or to observe power rails and DC levels where no triggering edges are available. In this mode the waveform on the screen may appear to drift in time for each acquisition...this is normal.



2.7.2 Normal Triggering

In this mode, the acquisition is primed, but will not start until the input waveform meets some criteria. This mode will cause the waveform on the screen to "lock" to an edge and so appear fixed in time. It is useful for observing regular waveforms or for doing a single triggered acquisition.



Rising and falling edge modes are available. Additionally, greater or less than modes are available. These modes may trigger immediately for each acquisition or may wait until the waveform satisfies the greater or less criteria. As a result these two modes may appear to drift in time i.e. just like auto trigger mode.

2.8 Trigger Position

The total sample buffer is 3000 points long. The acquisition can be triggered in "norm" mode from the input waveform.

By adjusting the trigger position slider, you can make the trigger position in the buffer earlier or later in time. This is known as pre and post triggering.

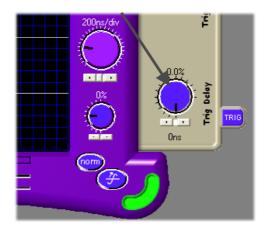


Trigger position is adjustable in single-shot mode only 14.

2.9 Trigger Delay

Like the trigger position setting, the trigger delay allows an amount of time to pass after the trigger instant, before the acquisition stores the sample data into the buffer. This allows you to see events that happen some time after the trigger.

By definition, RIS mode needs repetitive waveforms so pre or post trigger has no relevance.
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The delay is adjustable in steps of the sample interval, from 0 to 65535 steps. Adding trigger delay when using slow timebase settings further slows the time between successive sweeps.

Trigger delay is available in single-shot mode only.

3 SOFTWARE INSTALLATION

3.1 Windows 98SE and Windows Me

Before plugging in the hardware:

Use the supplied install CD and run the setup program. This will copy all the required files and drivers to your PC.

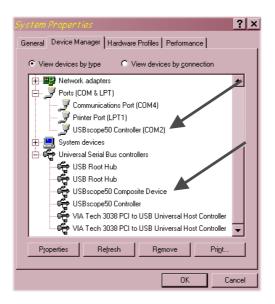
After running the setup program:

Insert the USB PocketScope 50 into a free USB socket, or into a USB hub port. A USB extension cable can be used if needed.

During installation, <u>three</u> new hardware devices are detected: The "USB PocketScope 50 Composite Device" first, followed (twice) by the "USB PocketScope 50 Controller" itself. The installation is automatic and requires no user input. After the drivers have started, you will not get any indication that everything went OK except by checking the device manager. After installation the device manager will look like this ¹⁵:

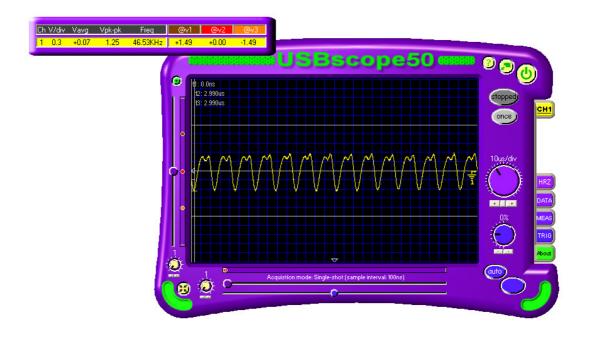
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¹⁵ The COM port number will be platform specific, this is just an example



Once the hardware has installed, there is no need to make any settings for the allocated COM port...the software takes care of all this at run time.

Start the USB PocketScope 50 software and you will see the following display:



To find out what the various buttons and knobs do, simply hover over them for a brief explanation.

3.2 Windows 2K and XP¹⁶

 ¹⁶ Include Language variants using the DBCS character mappings e.g. Chinese, Japanese, Korean etc
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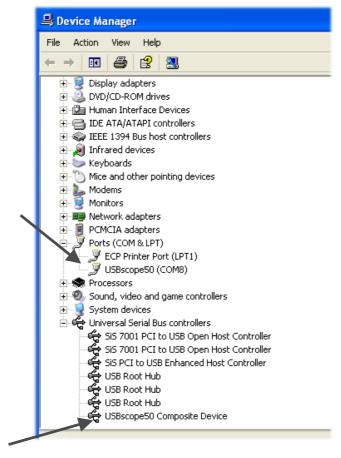
Before plugging in the hardware:

Use the supplied install CD and run the setup program. This will copy all the required files and drivers to your PC.

After running the setup program:

Insert the USB PocketScope 50 into a free USB socket, or into a USB hub port. A USB extension cable can be used if needed.

During installation, <u>two</u> hardware devices are detected: The "USB PocketScope 50 Composite Device" first, followed by the "USB PocketScope 50" itself. It is vital to complete the installation of both devices¹⁷. After installation the device manager will look like this ¹⁸:

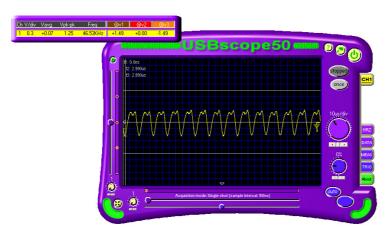


¹⁷ If Windows prompts to search the Internet for a driver, select "Not this time", and when it warns about Unsigned Drivers you <u>MUST</u> click on "Continue Anyway"

The COM port number will be platform specific, this is just and example
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Once the hardware has installed, there is no need to make any settings for the allocated COM port...the software takes care of all this at run time¹⁹.

Start the USB PocketScope 50 software and you will see the following display:



To find out what the various buttons and knobs do, simply hover over them for a brief explanation.

4 HARDWARE SPECIFICATION

All parameters typical @ 20°C unless otherwise stated

4.1 Power Requirements

Supply Voltage: =-5.0V ±10% from host USB bus

Total Supply Current: 200mA avg

4.2 Mechanical

Mass: 42g typ.

Case Material Data: Polycarbonate (UL94V rated)

Size (typical in mm): $99.6^{20} \times 30.6 \times 17.5^{21}$

4.3 Environmental

Humidity: <80% non condensing

General Operating Temperature: -10°C to +45°C Ambient Specific Operating Temperature: 22°C ±3°C for rated accuracy

Full Warm Up Time: 10mins for rated accuracy
Storage Temperature: -40°C to +80°C Ambient
Operating Location: Indoor or under-cover use only

Operational Category: Cat II
Pollution Degree: 2

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¹⁹ You may be prompted to alter the COM port number...please follow the on-screen instructions.

From BNC end to USB end
Not including "P" clips on base

4.4 Performance

4.4.1 Safety Data and Maximum Ratings



Important Safety Precautions

Always observe these when using the USB PocketScope 50

The USB PocketScope 50 contain no user serviceable parts inside. Do not open the plastic housing.

There may be lethal voltages inside the plastic housing. Do not use the instrument if the housing is damaged or is poorly fitting. In such a case do not connect anything to the USB PocketScope 50 to avoid a hazard. The USB PocketScope 50 will have to be repaired or replaced in such a situation.

Do not exceed the maximum ratings listed below.

Never use the instrument if it becomes damp for any reason. This includes situations were condensation has formed on the unit due to sudden temperature or humidity changes.

Never use test leads that are damaged or have insufficient or incomplete insulation.

Never allow any conductive part of any test lead to contact the host computer ground. Doing so will bypass the safety isolation in the USB PocketScope 50 and could cause a lethal hazard.

Remember that the isolation is between the BNC and the USB connectors. The BNC is, of course, at the same potential as the test lead ground clip to which it is connected. Be careful when measuring hazardous voltages not to touch the BNC connector ground for this reason²².

Only use the shorter length stack connector in the bottom scope of the stack, and if using a single scope, don't fit any stack connector at all. This is to avoid touching the contacts

Isolation rating: 300V CAT II, 500V CAT I between BNC

ground and USB ground

Transient isolation²³: BNC ground to USB ground +/-2.5KV

Isolation capacitance²⁴: 1000pF typ between BNC ground and USB

ground

This figure derives from the 300V CAT II isolation rating and defines the peak transient voltage that can be safely tolerated between the BNC ground and the USB ground.

24 This capacitance causes the impedance across the isolation barrier will reduce with frequency. This

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²² This is true of almost all scopes, except that most scopes have no isolation to safety earth...in fact normal scopes connect the BNC ground **directly to** safety earth. If you were to connect a probe ground clip to an earth referenced potential you would short it out on a normal scope!

²³ This figure derives from the 300V CAT II isolation rating and defines the peak transient voltage that

²⁴ This capacitance causes the impedance across the isolation barrier will reduce with frequency. This is only significant if an AC component is impressed between the BNC ground and the USB ground that is referenced to the USB ground. At 50/60Hz this impedance is approximately 3MegOhms.

Maximum Measured Voltage: Between BNC center and BNC ground: +/-30V. Absolute Maximum Input Voltage²⁵: Between BNC center and BNC ground: +/-50V.

4.4.2 Static Performance

Input DC resistance: 1Meg Ohm ±2% Input capacitance: 16pF ±10% at 1MHz

Range accuracy: +/-0.3V range: +4%

+/-3.0V range: ±6% +/-30.0V range: ±6%

Input coupling modes: AC, DC, GND

ADC vertical resolution: 8bit

Channel offset error: ±2% of range

Channel offset control: ±100% of range, approx 7bit resolution

3000 points Buffer depth:

Up to 99% of buffer depth²⁶ Pre-triggering: Up to 100% of buffer depth²⁶ Post-triggering:

Auto, normal, rising edge, falling edge, greater, Triggering:

From 0 to 65535 sample periods²⁶ Trigger delay: ±100% of range, approx 7bit resolution Trigger range:

4.4.3 Dynamic Performance

Maximum ADC single shot rate: 50MSPS Maximum effective sample rate²⁷: 1GSPS

Sample rates available: 4ns/div to 4s/div in 1,2,4 sequence

Sample rate accuracy: 0.02% typ

Stacked scope channel skew: ±2ns between any channel pair typ

Analogue 3dB bandwidth: 75MHz typ AC coupling 3dB high pass freq: 3.4Hz typ Analogue trigger 3dB bandwidth²⁸: 60MHz typ SFDR: 50dB typ

Compensation output: 0 to 3V nominal 1KHz square wave, absolute

max source/sink current 1mA

4.4.4 Miscelaneous

USB 1.1²⁹ Full Speed 12MBits/sec USB transfer rate:

10C4 F001 USB device ID:

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²⁵ This level will saturate the scope input, and is the maximum that can be applied without causing damage to the scope. It applies regardless of the input attenuator or coupling setting. Single shot mode only

Using RIS mode

The circuit involved with triggering causes the maximum input frequency that can trigger the scope to be lower than the scopes measurement channel bandwidth.

²⁹ Works in USB 1.1 or USB 2.0 hosts