

Grove - Infrared Receiver



The Infrared Receiver is used to receive infrared signals and also used for remote control detection. There is an IR detector on the Infrared Receiver which is used to get the infrared light emitted by the Infrared Emitter. The IR detector have a demodulator inside that looks for modulated IR at 38 KHz. The Infrared Receiver can receive

signals well within 10 meters. If more than 10 meters , the receiver may not get the signals. We often use the two Groves-the Infrared Receiver and the [Grove - Infrared Emitter](#) [https://wiki.seeedstudio.com/Grove-Infrared_Emitter] to work together.

[Get One Now !\[\]\(99f58673407353e96a019fbca558fd72_img.jpg\)](#)

[<https://www.seeedstudio.com/Grove-Infrared-Receiver-p-994.html>]

Version

Product Version	Changes	Released Date
Grove - Infrared Receiver v1.0	Initial	Nov. 01 2015
Grove - Infrared Receiver v1.1	Change the Silkscreen	Jul. 24 2016

Specifications

- Voltage: 3.3-5V
- Distance:10m

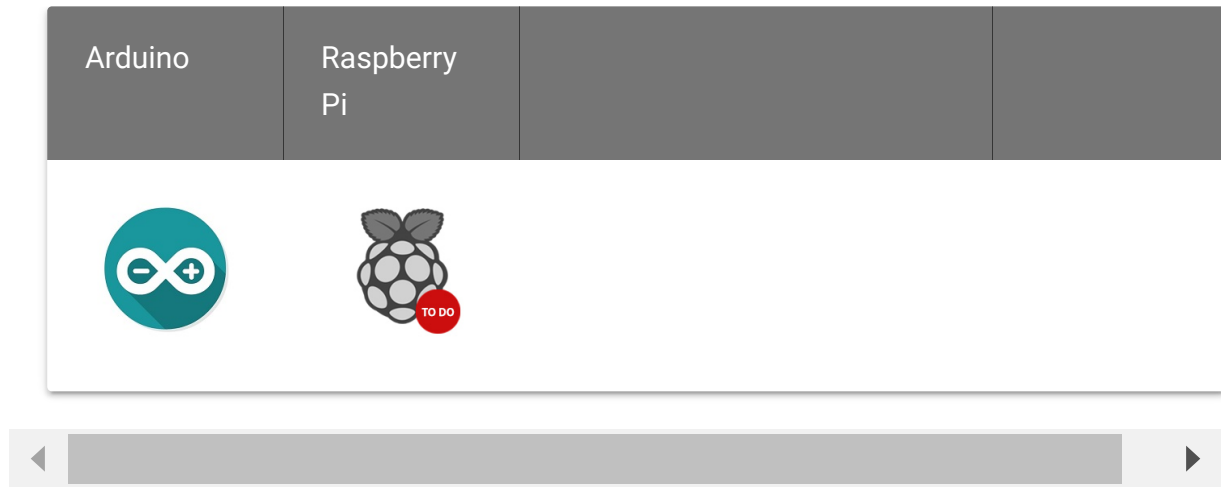


Tip

More details about Grove modules please refer to [Grove System](#)

[https://wiki.seeedstudio.com/Grove_System/]

Platforms Supported

**Caution**

The platforms mentioned above as supported is/are an indication of the module's software or theoretical compatibility. We only provide software library or code examples for Arduino platform in most cases. It is not possible to provide software library / demo code for all possible MCU platforms. Hence, users have to write their own software library.

Getting Started

The Grove - Infrared Emitter can send data while Grove - Infrared Receiver will receive them.


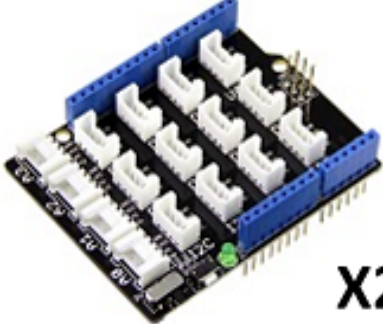
Play With Arduino

**Note**

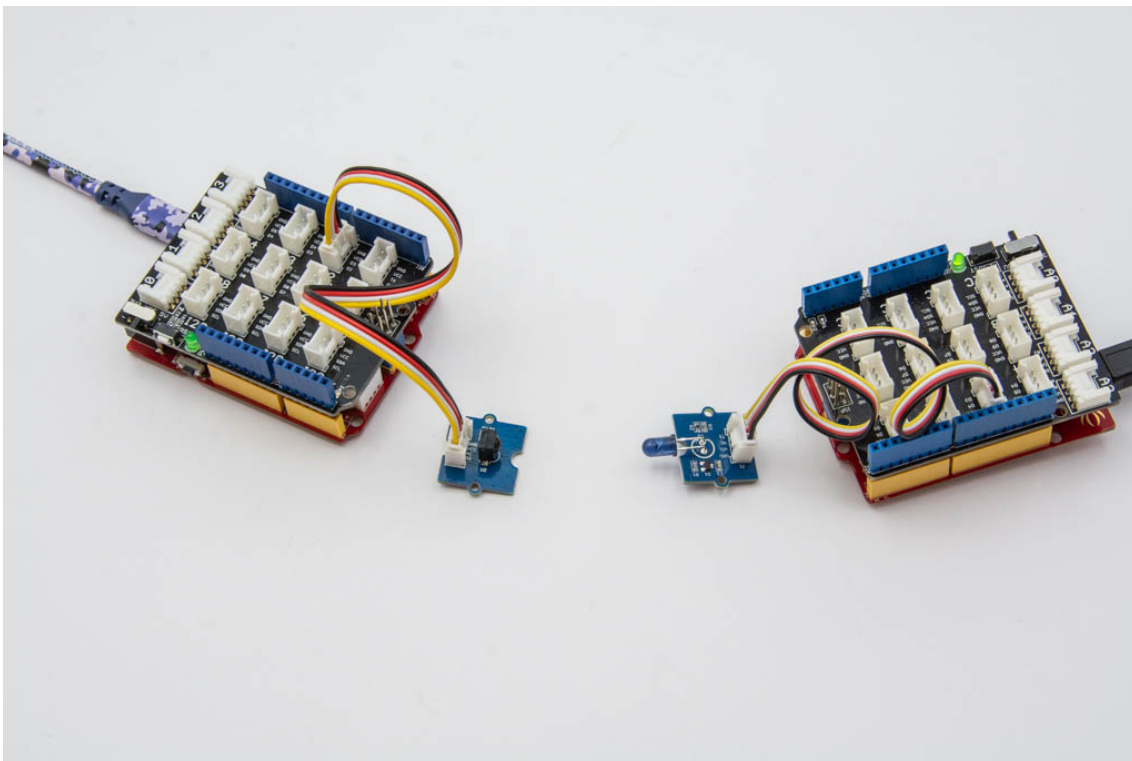
If this is the first time you work with Arduino, we firmly recommend you to see [Getting Started with Arduino](https://wiki.seeedstudio.com/Getting_Started_with_Arduino/) [https://wiki.seeedstudio.com/Getting_Started_with_Arduino/] before the start.

Hardware

- **Step 1.** Prepare the below stuffs:

Seeeduino V4.2	Base Shield
 X2	 X2
Get One Now [https://www.seeedstudio.com/Seeeduino-V4.2-p-2517.html]	Get One Now [https://www.seeedstudio.com/Base-Shield-V2-p-1378.html]

- **Step 2.** Connect Grove - Infrared Emitter to port **D3** of one Grove-Base Shield.
- **Step 3.** Connect Grove - Infrared Receiver to port **D2** of the other Grove-Base Shield.
- **Step 4.** Plug Grove - Base Shield into Seeeduino.
- **Step 5.** Connect Seeeduino to PC via a USB cable.

**Note**

If we don't have Grove Base Shield, We also can directly connect this module to Seeduino as below.

Seeduino	Grove - Infrared Emitter
5V	Red
GND	Black
Not Conencted	White
D3	Yellow

Seeeduino	Grove - Infrared Receiver
5V	Red
GND	Black
Not Conencted	White
D2	Yellow

Software

- **Step 1.** Download the [Seeed_Arduino_IR](https://github.com/Seeed-Studio/Seeed_Arduino_IR) [https://github.com/Seeed-Studio/Seeed_Arduino_IR] from Github.
- **Step 2.** Refer [How to install library](https://wiki.seeedstudio.com/How_to_install_Arduino_Library) [https://wiki.seeedstudio.com/How_to_install_Arduino_Library] to install library for Arduino.

Copy the following **Send Example Code** to the Arduino IDE:

Send Example Code:

```

1  /* send.ino Example sketch for IRLib2
2   * Illustrates how to send a code.
3   */
4  #include <IRLibSendBase.h>    // First include the send l
5  //Now include only the protocols you wish to actually use
6  //The lowest numbered protocol should be first but remain
7  //can be any order.
8  #include <IRLib_P01_NEC.h>
9  #include <IRLib_P02_Sony.h>
10 #include <IRLibCombo.h>      // After all protocols, incl
11 // ALL of the above automatically creates a universal sei

```

```

12 // class called "IRsend" containing only the protocols you
13 // Now declare an instance of that sender.
14
15 IRsend mySender;
16
17 #define IR_SEND_PWM_PIN D3
18
19 void setup() {
20   Serial.begin(9600);
21   delay(2000); while (!Serial); //delay for Leonardo
22   Serial.println(F("Every time you press a key is a serial
23 }
24
25 void loop() {
26   if (Serial.read() != -1) {
27     //send a code every time a character is received from
28     // serial port. You could modify this sketch to send
29     // push a button connected to an digital input pin.
30     //Substitute values and protocols in the following s
31     // for device you have available.
32     mySender.send(SONY,0xa8bca, 20); //Sony DVD power A8B
33     //mySender.send(NEC,0x61a0f00f,0); //NEC TV power but
34     Serial.println(F("Sent signal.));
35   }
36 }

```

Copy the following **Receive Example Code** to the Arduino IDE:

Receive Example Code:

```

1  /* rawR&cv.ino Example sketch for IRLib2
2  *   Illustrate how to capture raw timing values for an u
3  *   You will capture a signal using this sketch. It will
4  *   serial monitor that you can cut and paste into the "
5  *   sketch.
6  */
7  // Recommend only use IRLibRecvPCI or IRLibRecvLoop for
8  #include <IRLibRecvPCI.h>
9

```

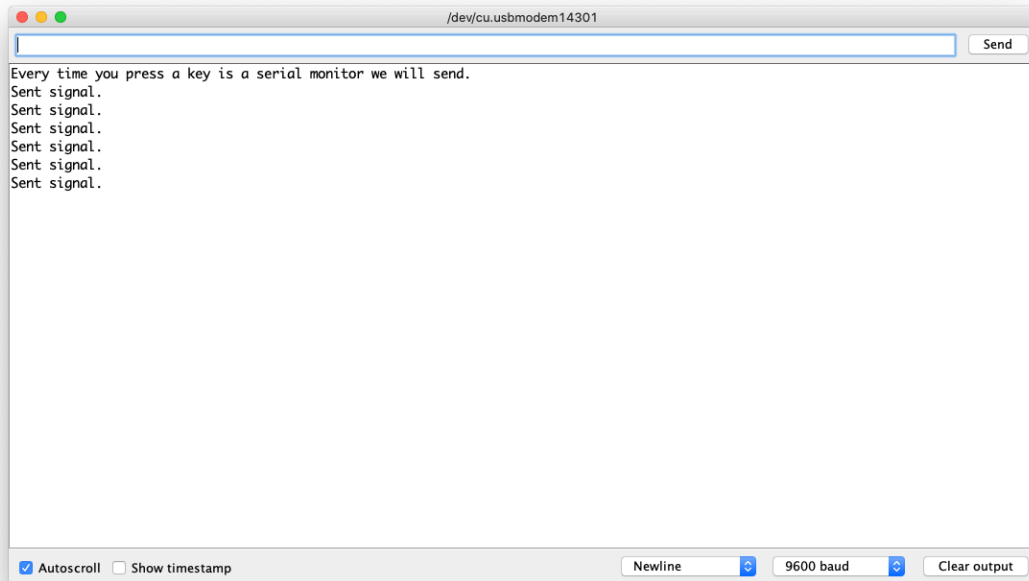
```

10 IRrecvPCI myReceiver(2); //pin number for the receiver
11
12 void setup() {
13     Serial.begin(9600);
14     delay(2000); while (!Serial); //delay for Leonardo
15     myReceiver.enableIRIn(); // Start the receiver
16     Serial.println(F("Ready to receive IR signals"));
17 }
18
19 void loop() {
20     //Continue looping until you get a complete signal rec
21     if (myReceiver.getResults()) {
22         Serial.println(F("Do a cut-and-paste of the followin
23         Serial.println(F("designated location in rawSend.ino
24         Serial.print(F("\n#define RAW_DATA_LEN "));
25         Serial.println(recvGlobal.recvLength,DEC);
26         Serial.print(F("uint16_t rawData[RAW_DATA_LEN]={\n\t
27         for(bufIndex_t i=1;i<recvGlobal.recvLength;i++) {
28             Serial.print(recvGlobal.recvBuffer[i],DEC);
29             Serial.print(F(", "));
30             if( (i % 8)==0) Serial.print(F("\n\t"));
31         }
32         Serial.println(F("1000};")); //Add arbitrary trailing
33         myReceiver.enableIRIn(); //Restart receiver
34     }
35 }

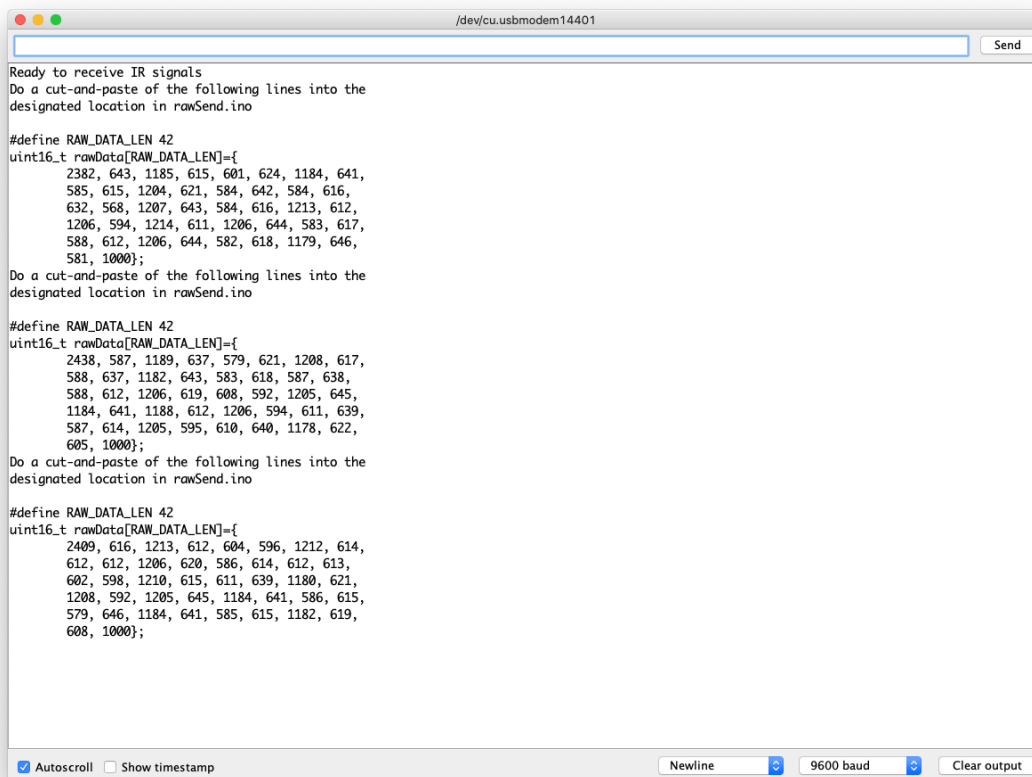
```

- **Step 7.** Open the **Serial Monitor** of Arduino IDE by click **Tool->Serial Monitor**. Or tap the `Ctrl + Shift + M` key at the same time.

For the **Send Example**, the Serial should be like this:



For the **Receive Example**, the Serial Monitor should be like this:



For more advanced usage of the library, please check [Seeed_Arduino_IR](https://github.com/Seeed-Studio/Seeed_Arduino_IR) [https://github.com/Seeed-Studio/Seeed_Arduino_IR].

Schematic Online Viewer

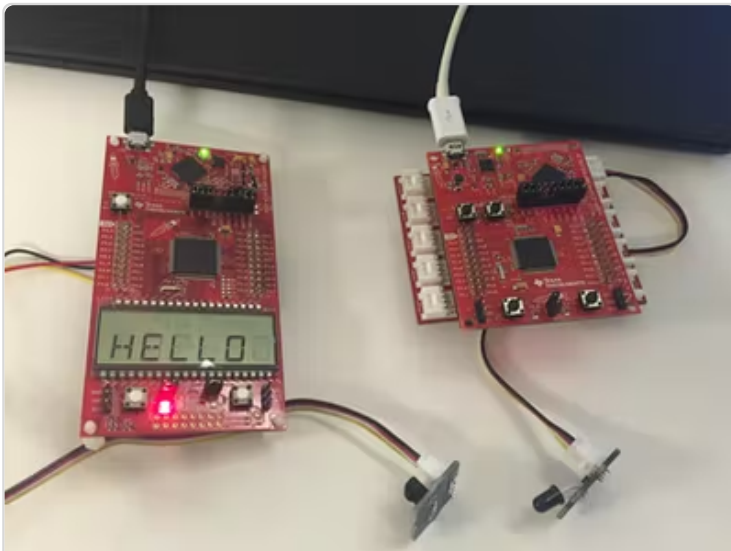


Resources

- **[Zip]** [Grove - Infrared Receiver eagle files](https://files.seeedstudio.com/wiki/Grove-Infrared_Receiver/res/Grove-Infrared_Receiver_eagle_files.zip)
[https://files.seeedstudio.com/wiki/Grove-Infrared_Receiver/res/Grove-Infrared_Receiver_eagle_files.zip]
- **[Lib]** [IR Send and Receiver Library](https://github.com/Seeed-Studio/IRSendRev) [https://github.com/Seeed-Studio/IRSendRev]
- **[Lib]** [IR Receive Library for LinkIt ONE](https://github.com/Seeed-Studio/IR_Recv_LinkIt_ONE)
[https://github.com/Seeed-Studio/IR_Recv_LinkIt_ONE]
- **[Pdf]** [TSOP282 Datasheet](http://www.vishay.com/docs/82491/tsop382.pdf)
[http://www.vishay.com/docs/82491/tsop382.pdf]

Projects

IR LaunchPad to LaunchPad Communication: Send text from one LaunchPad to another using the Grove IR emitter and receiver!



(<https://www.hackster.io/ctroberts/ir-launchpad-to-launchpad-communication-0dd109>)

Tech Support

Please submit any technical issue into our [forum](#)

[<https://forum.seeedstudio.com/>].



[https://www.seeedstudio.com/act-4.html?utm_source=wiki&utm_medium=wikibanner&utm_campaign=newproducts]