Grove - Analog Microphone



The Grove - Analog Microphone is a based on high-performance **SiSonic MEMS** technology, offering an extremely-low-noise, lowcurrent, reliable, and small microphone to opensource hardware industry, and it has improved performance under severe conditions.

Grove - Analog Microphone is an ideal choice of sound sensors where excellent audio performance is required. It can provide up to 20dB of gain and it also features low current, max RF protection, which makes it a perfect microphone for Arduino and Raspberry Pi. Our featured product ReSpeaker Core v2.0

[https://www.seeedstudio.com/ReSpeaker-Core-v2-0.html] also adopts MEMS technology and the same microphone as Grove -Analog Microphone does. If you are going to get a fancy microphone, here is the choice.

Get One Now 📜

[https://www.seeedstudio.com/Grove-

Analog-Microphone-p-4593.html]

Features

- High-performance SiSonic MEMS technology
- Extremely-low-noise, low-current, and reliable
- Compact and elegant design

Warning

This sound sensor is used to detect whether there's sound surround or not, please don't use the module to collect sound signal. For example, you can use it to make a sound control lamp, but not as a recording device.

Applications

- Sound sensor
- Collecting of sound signal
- Voice recognition
- Recording

Specifications

ltem	Value
Dimensions	20mm x 20mm
Operating Voltage	3.3V
Operating Current	5mA
Operating Temperature Range	-40 °C to 100 °C

Tip More

More details about Grove modules please refer to Grove System [https://wiki.seeedstudio.com/Grove_System/]

Platforms Supported



library or code examples for Arduino platform in most cases. It is not possible to provide software library / demo code for all possible MCU platforms. Hence, users have to write their own software library.

Getting Started



If this is the first time you work with Arduino, we firmly recommend you to see Getting Started with Arduino

[https://wiki.seeedstudio.com/Getting_Started_with_Arduino/] before the start.

Play With Arduino

Hardware



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- Step 1. Connect Grove-Sound Sensor to port A0 of Grove-Base Shield.
- Step 2. Plug Grove Base Shield into Seeeduino and connect Seeeduino to PC via a USB cable.





Note

If we don't have Grove Base Shield, We also can directly connect Grove-Sound Sensor to Seeeduino as below.

Seeeduino	Grove-Sound Sensor
5V	Red
GND	Black
A1	White
A0	Yellow

Software

• Step 1. Please copy below code to Arduio IDE and upload to arduino. If you do not know how to upload the code, please check how to upload code

[https://wiki.seeedstudio.com/Upload_Code/].

```
Ē
1
2
3
4
5
6
7
8
9
   const int analogInPin = A0; // Analog input pin that the
10
11
   const int analogOutPin = 9; // Analog output pin that the
12
13
   int sensorValue = 0;
   int outputValue = 0;
14
15
16 void setup() {
17
     Serial.begin(9600); // initialize serial communic
18
```



• Step 2. Click on Serial > Plotter to get the changing curve of the sensor. Please make a noise to view the change of the value.



Play With Wio Terminal

Hardware



◀

Hardware Connection



Step 1 Plug Grove-Analog Microphone to Wio Terminal via Grove cable and also connect Wio Terminal to PC through a USB cable.

Step 2 Copy the demo code into your Arduino IDE and upload.

Software

```
#include "seeed line chart.h" //include the library
1
2
3
   TFT eSPI tft;
4
   #define LINE DIS 0X00
5
   #define STRING DIS 0X01
6
   #define max size 30 //maximum size of data
7
   doubles data;
8
   int brightness;
9
   TFT eSprite spr = TFT eSprite(&tft); // Sprite
10
11
   const int MIC = A0; //the microphone amplifier output is
12 int adc;
13 int dB, PdB; //the variable that will hold the value read
14
   uint8_t mode = LINE_DIS;
   void setup()
15
16 {
       Serial.begin(9600); //sets the baud rate at 9600 so
17
       pinMode(A0, INPUT);
18
       pinMode(WIO_KEY_C, INPUT_PULLUP);
19
20
       pinMode(WIO_BUZZER, OUTPUT);
       tft.begin();
21
22
       spr.createSprite(TFT HEIGHT, TFT WIDTH);
23
       spr.setRotation(3);
24
       tft.setRotation(3);
25
26
   void loop() {
27
28
        if (digitalRead(WIO KEY C) == LOW) {
29
30
           mode ++;
           if(mode > STRING DIS ) mode = LINE DIS;
31
           while(!digitalRead(WIO_KEY_C));
32
```

```
33
        display(mode);
34
35
36
37
    void display(uint8_t mode)
38
39
        adc = analogRead(MIC); //Read the ADC value from amp
40
41
        dB = (adc + 83.2073) / 7.003; //Convert ADC value to
42
43
        if(dB > 50)
44
45
            analogWrite(WIO_BUZZER, 128);
46
47
        }else{
48
            analogWrite(WIO BUZZER, 0);
49
50
51
        spr.fillSprite(TFT WHITE);
52
        if (data.size() == max_size)
53
54
55
            data.pop(); //this is used to remove the first re
56
57
        data.push(dB); //read variables and store in data
58
59
60
        auto header = text(0, 0)
61
                           .value("MIC DB Readings")
62
                           .align(center)
63
                           .valign(vcenter)
64
                           .width(tft.width())
65
                           .thickness(2);
66
67
        header.height(header.font height() * 2);
        header.draw(); //Header height is the twice the height
68
        if (LINE DIS == mode){
69
70
71
        auto content = line chart(20, header.height()); //(x)
72
        content
73
            .height(tft.height() - header.height() * 1.5) //c
```

```
74
            .width(tft.width() - content.x() * 2)
75
            .based on(0.0)
76
            .show circle(false)
77
            .value(data)
78
            .color(TFT_RED)
            .draw();
79
80
        } else if (STRING DIS == mode){
            for(int8 t line index = 0;line index < 5 ; line :</pre>
81
82
                spr.drawLine(0, 50 + line index, tft.width()
83
84
            auto header = text(0, 0)
85
86
                         .thickness(1);
87
            spr.setFreeFont(&FreeSansBoldOblique24pt7b);
88
            if(dB > 50){
89
                spr.setTextColor(TFT RED);
90
            }else{
91
                spr.setTextColor(TFT_BLUE);
92
93
            spr.drawFloat(dB,2,70,110);
94
            spr.drawString(" dB",80 + 100,110,1);
95
        spr.pushSprite(0, 0);
96
97
        delay(100);
98 }
```

Success

The image will display on the screen of Wio Terminal if everything goes well.



Schematic Online Viewer



Resources

- [ZIP] Grove-Analog_Microphone_v1.0_SCH&PCB.zip
 [https://files.seeedstudio.com/wiki/Grove-Analog-Microphone/res/202002902_Grove-Analog_Microphone_v1.0_SCH&PCB.zip]
- [PDF] SMD Mic OMNI-22DB_Specification.pdf
 [https://files.seeedstudio.com/wiki/Grove-Analog-Microphone/res/SMD_Mic_OMNI-22DB_Specification.pdf]

Tech Support

Please submit any technical issue into our forum

[https://forum.seeedstudio.com/].



[https://www.seeedstudio.com/act-4.html? utm_source=wiki&utm_medium=wikibanner&utm_campaign=newpr oducts]