# OX16C954 rev B



# High Performance Quad UART with 128-byte FIFOs Intel / Motorola Bus Interface

## **FEATURES**

- Four independent full-duplex asynchronous 16C950 high performance UART channels
- 128-byte deep FIFO per transmitter and receiver
- UARTs fully software compatible with industry standard 16C55x type UARTs
- Pin compatible with TL16C554 and ST16C654
- Baud rates up to 15 Mbps in normal mode and 60Mbps in external 1x clock (isochronous) mode
- Readable FIFO levels
- Flexible clock prescaler from 1 to 31.875
- Automated in-band flow control using programmable Xon/Xoff characters, in both directions
- Automated out-of-band flow control using CTS#/RTS# and/or DSR#/DTR#
- Arbitrary trigger levels for receiver and transmitter FIFO interrupts and automatic in-band and out-ofband flow control

- Readable in-band and out-of-band flow control status
- Programmable special character detection
- Infra-red (IrDA) receiver and transmitter option
- 5, 6, 7, 8 and 9-bits data framing
- Detection of bad data in the receiver FIFO
- Independent channel reset by software
- Transmitter and receiver can be disabled
- Transmitter idle interrupt
- RS-485 buffer enable signals
- Four byte device ID
- Sleep mode (low operating current)
- System clock up to 60 MHz at 5V, 50 MHz at 3.3V
- 5.0 volt or 3.3v operation\*
- 68pin PLCC and 80pin TQFP package options.

\*Only the 80pin TQFP package supports operation at 5v or 3.3v.

# **REV B ENHANCEMENTS**

The OX16C954B is an enhanced, backward-compatible revision of the OX16C954 rev A. It uses the newer core as in the OX16C950 rev B. The chief enhancements are as follows –

- All known errata fixed
- Full TCR range from 4-16
- Enhanced controls for sleep-mode sensitivity, ability to read FCR and Good Data Status
- 3.3V operation with 80 pin TQFP
- Enhanced isochronous clocking options (optional inversions, DTR/DSR)

Hereafter OX16C954 rev B is simply referred to as OX16C954.

# **DESCRIPTION**

The OX16C954 is a single chip solution for 4 channel serial add-in cards.

Each UART channel in the OX16C954 offers data rates up to 15Mbps and 128-byte deep transmitter and receiver FIFOs. Deep FIFOs reduce CPU overhead and allow utilisation of higher data rates.

Each UART channel is software compatible with the widely used industry-standard 16C550 devices and compatibles, as well as the OX16C95x family of high performance UARTs. It is pin-compatible with the TL16C554, ST16C654 devices.

In addition to increased performance and FIFO size, the UARTs also provide the full set of OX16C95x enhanced features. These include improved flow controls such as automated software flow control using Xon/Xoff and automated hardware flow control using CTS#/RTS# and DSR#/DTR# to prevent FIFO over-run.

Flow control and interrupt thresholds are fully programmable and readable, enabling programmers to fine-tune the performance of their system. FIFO levels are readable to facilitate fast driver applications.

The addition of software reset enables recovery from unforeseen error conditions allowing drivers to restart gracefully. The OX16C954 supports 9-bit data frames used in multi-drop industrial protocols. It also offers multiple external clock options for isochronous applications, e.g. ISDN, xDSL.

The OX16C954 is ideally suited to PC applications, such as high-speed multi-port add-in cards that enable PC users to take advantage of the maximum performance of analogue modems or ISDN terminal adapters. It is also suitable for any equipment requiring high speed RS232/RS422/RS485 interfaces.

Fabricated in  $0.6\mu m$  process, OX16C954 also has a low operating current and sleep mode for battery powered applications.

# **REVISION HISTORY**

REV	DATE	REASON FOR CHANGE / SUMMARY OF CHANGE
Jun 2005	16/6/2005	Revision for additional green order code for PLCC & TQFP layouts

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# 1 Performance Comparison

Feature	OX16C954	16C454	16C554	16C654	16C750
Integrated Serial channels	4	4	4	4	1
Good-Data status	Yes	No	No	No	No
External 1x baud rate clock	Yes	No	No	No	No
Max baud rate in normal mode	15 Mbps	115 kbps	115 kbps	1.5 Mbps	1 Mbps
Max baud rate in 1x clock mode	60 Mbps	n/a	n/a	n/a	n/a
FIFO depth	128	1	16	64	64
Sleep mode	Yes	No	No	Yes	Yes
Auto Xon/Xoff flow	Yes	No	No	Yes	No
Auto CTS#/RTS# flow	Yes	No	No	Yes	Yes
Auto DSR#/DTR# flow	Yes	No	No	No	No
No. of Rx interrupt thresholds	128	1	4	4	4
No. of Tx interrupt thresholds	128	1	1	4	1
No. of flow control thresholds	128	n/a	n/a	4	n/a
Transmitter empty interrupt	Yes	No	No	No	No
Readable status of flow control	Yes	n/a	No	No	No
Readable FIFO levels	Yes	n/a	No	No	No
Clock prescaler options	248	n/a	n/a	2	n/a
Rx/Tx disable	Yes	No	No	No	No
Software reset	Yes	No	No	No	No
Device ID	Yes	No	No	No	No
9-bit data frames	Yes	No	No	No	No
RS485 buffer enable	Yes	No	No	No	No
Infra-red (IrDA)	Yes	No	No	Yes	No

Table 1 OX16C954 performance compared with 16C454, 16C554, 16C654 and 16C750 devices

Improvements of the OX16C954 over previous generations of PC UARTs:

#### Deeper FIFOs:

The OX16C954 offers 128-byte deep FIFOs for the transmitter and receiver.

#### Higher data rates:

Transmission and reception baud rates up to 15Mbps. A flexible clock prescaler offers division ratios of 1 to 31 7/8 in steps of 1/8 using a divide-by-"M N/8" circuitry. The flexible prescaler allows users to select from a wide variety of input clock frequencies as well as access to higher baud rates whilst maintaining compatibility with existing software drivers (see section 14.2).

# External clock option:

The receiver can accept an external clock on the DSR# input. The transmitter can accept a 1x clock on the RI# input and/or assert its own (Nx) clock on the DTR# output. In 1x mode, asynchronous data may be transmitted and received at speeds up to 60 Mbps (see section 14.6).

#### **Automatic flow control:**

The UART automatically handles either or both in-band (software) flow control (transmitting and receiving Xon/Xoff characters) and out-of-band (hardware) flow control using the RTS#/CTS# or DSR#/DTR# modem control lines.

### Special character detection:

The receiver can be programmed to generate an interrupt upon reception of a particular character value.

#### Power-down:

The device can be placed in 'sleep mode' to conserve power

#### Readable FIFO levels:

Driver efficiency can be improved by using readable FIFO levels.

# Selectable trigger levels:

The receiver FIFO threshold can be arbitrarily programmed. The transmitter FIFO threshold and

thresholds for automatic flow control can be programmed to operate at a variety of trigger levels.

#### TX/RX Disable:

The transmitter and receiver can be independently disabled.

#### Additional status:

Software drivers are able to read the status of in-band and out-of-band automatic flow control, and distinguish between XOFF and special character received interrupts.

#### Software reset:

The software driver may reset the device to recover from unforeseen or unusual error conditions.

## Transmitter empty interrupt:

The transmitter can generate an interrupt when the FIFO and shift register are both empty.

# RS485 buffer enable:

The function of the DTR# pin may be re-assigned to bufferenable signal for RS485 line driver in half-duplex mode (see ACR[4:3] in section 15.3).

#### Device ID:

Four bytes of device ID are available to identify the OX16C954 device to software drivers.

#### Infrared 'IrDA' interface:

The UART contains an IrDA compliant modulator and demodulator.

# 9-bit data framing

The UART may be configured for use in 9-bit character framing for multi-drop protocols, where a tag ID (9<sup>th</sup> bit) differentiates address and data characters.

### **Dual Voltage Operation(TQFP)**

The 80pin TQFP package option can operate with supply voltages of either 5.0v or 3.3v, thereby reducing inventory controls. The VDETECT pin will need to be set according to the voltage environment.

# 2 BLOCK DIAGRAM

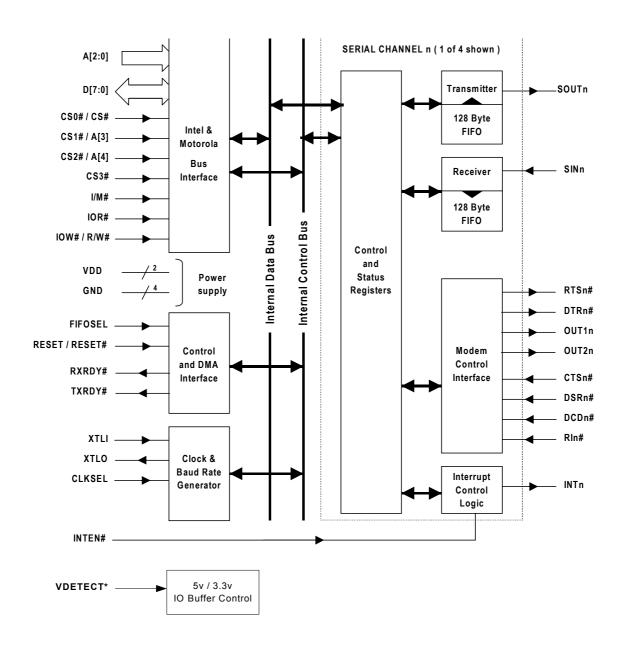
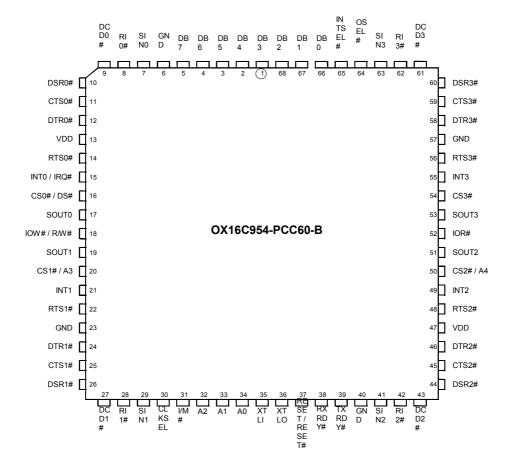


Figure 1: OX16C954 Block Diagram

NOTE: VDETECT pin is only available on the 80pin TQFP package option

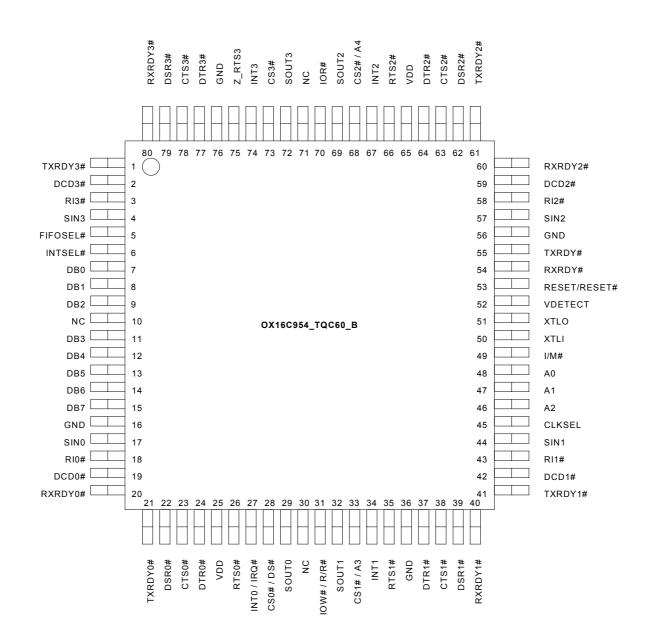
# 3 PIN INFORMATION

# 68pin PLCC



OX16C954-PCC60-B (Rev B) is pin compatible with the previous part OX16C954-PCC60-A (Rev A).

80pin TQFP



# 4 PIN DESCRIPTIONS

Please refer to Section 3 for actual Signal Name to Pin Number assignments, for the selected package.

TQFP	PLCC	Dir <sup>1</sup>	Name	Description
Clock				
50	35	I	XTLI	Crystal oscillator input or external clock pin, for the UART channels. Crystal oscillator frequency maximum 60MHz
51	36	0	XTLO	Crystal oscillator output.  Not used when an alternative TTL level clock is applied to XTLI and can be left unconnected
45	30	I	CLKSEL	This pin is provided to select an internal clock prescaler on power up. In 16C554 devices this pin is a VDD. When CLKSEL pin is high the internal prescaler is bypassed (a 1.8432MHz clock is assumed). Connect this pin to GND to enable the internal clock prescaler. The complement of this pin is loaded in bit 7 of the MCR register after a hardware reset.  This pin can also be used as an alternative external clock pin under software control (replacing XTLI and thus reducing noise/power due to
				XTLO) for embedded applications.
		Pins in	Intel Mode (I/M	
53	37	I	RESET	Active-high Hardware Reset. The configuration of OX16C954 after a hardware reset is described in section 7.1. This pin exhibits a small hysteresis to provide noise immunity. This pin must be tied inactive when not in use.
70			00'01"	Active-low Chip-Selects for each Uart channel, in Intel bus mode.
73	54		CS[3]#	CS3# - Chip select for Uart 3
68	50		CS[2]#	CS2# - Chip select for Uart 2
33	20		CS[1]#	CS1# - Chip select for Uart 1
28	16	I	CS[0]#	CS0# - Chip select for Uart 0
46 to 48	32 to 34	I	A[2:0]	Address lines to select the Uart (channel) registers.
15 to 11 9 to 7	5 to 1 68 to 66	I/O	DB[7:0]	Eight-bit 3-state data bus.
31	18	1	IOW#	Active-low write strobe in Intel bus mode.
70	52	1	IOR#	Active-low read strobe in Intel bus mode.
		Pins in	Motorola Mode	,
53	37	I	RESET#	Active-low Hardware Reset. The configuration of OX16C954 after a hardware reset is described in section 7.1. This pin exhibits a small hysteresis to provide noise immunity. This pin must be tied inactive when not in use.
28	16	I	DS#	Active-low Data-Strobe. (In Motorola bus mode, individual registers are accessed using DS#, R/W# and A[4:0])
70 73	52 54	 	UNUSED	In Motorola bus mode these pins are <u>unused</u> and must be connected to VDD or GND.
68 33	50 20	1	A4 A3	The A[4:3] combination selects individual channels as follows:  00 = UART 0 selected  01 = UART 1 selected  10 = UART 2 selected  11 = UART 3 selected
46 to 48	32 to 34	I	A[2:0]	Address lines to select the UART (channel) registers.

TQFP	PLCC	Dir <sup>1</sup>	Name	Description
Processor				(I/M# = '0') Contd.
15 to 11	5 to 1	I/O	DB[7:0]	Eight-bit 3-state data bus.
9 to 7	68 to 66			
31	18	Ι	R/W#	Read-not-write signal. This signal should be high during read cycles and low during write cycles.
Serial Por	t Dine			
72	53	0	SOUT[3]	Serial data output, Uart 3
69	51	0	SOUT[2]	Serial data output, Oart 3
32	19	Ö	SOUT[1]	Serial data output, Uart 1
29	17	Ö	SOUT[0]	Serial data output, Uart 0
				' '
72	53	0	IrDA_Out[3]	UART IrDA data outputs, each Uart, respectively.
69	51	0	IrDA_Out[2]	Serial data output pins are redefined as IrDA data outputs when MCR[6]
32	19	0	IrDA_Out[1]	of the corresponding UART channel is set in enhanced mode
29	17	0	IrDA_Out[0]	
75	56	0	RTS[3]#	Active-low Request-To-Send output, for each uart respectively.
66	48	0	RTS[2]#	Whenever the automated RTS# flow control is enabled for the
35	22	0	RTS[1]#	corresponding channel, the RTS# pin is de-asserted and re-asserted if the
26	14	0	RTS[0]#	receiver FIFO reaches or falls below a pair of programmed flow control
				thresholds, respectively. The state is controlled by bit 1 of the MCR.
				RTS may also be used as a general-purpose output.
77	58	0	DTR[3]#	Active-low modem "data-terminal-ready output", for each uart respectively.
64	46	0	DTR[2]#	If automated DTR# flow control is enabled for the corresponding UART
37	24	Ö	DTR[1]#	channel, the DTR# pin is asserted and deasserted if the receiver FIFO
24	12	Ö	DTR[0]#	reaches or falls below the channel's programmed thresholds, respectively.
			[-]	The state is set by bit 0 of the MCR. DTR may also be used as a general
				purpose output.
77	58	0	485_En[3]	
64	46	0	485_En[2]	In RS485 half-duplex mode, the DTR# pin of each UART channel may be
37	24	0	485_En[1]	programmed to reflect the state of the channel's transmitter empty bit (or
24	12	0	485_En[0]	its inverse) to automatically control the direction of the RS485 transceiver
77	F0	_	T.,CII,C.,4[2]	buffer (see register ACR[4:3])
77 64	58 46	0	TxClkOut[3] TxClkOut[2]	Transmitter 1x (or baud rate generator output) clock. For isochronous
37	24	0	TxClkOut[2]	applications, the 1x (or Nx) transmitter clock may be asserted on the
24	12	0	TxClkOut[0]	uart's DTR# pin (see CKS[5:4]).
4	63	ī	SIN[3]	Serial data input, UART 3.
57	41	l i	SIN[2]	Serial data input, UART 2.
44	29	1	SIN[1]	Serial data input, UART 1.
17	7	1	SIN[0]	Serial data input, UART 0.
4	63		IrDA_In[0:3]	UART IrDA data inputs, for each uart respectively.
57	41		IrDA_In[0:3]	Serial data input pins redefined as IrDA data inputs when MCR[6] of the
44 17	29 7		IrDA_In[0:3]	corresponding UART channel is set in enhanced mode
78	59		IrDA_In[0:3] CTS[3]#	Active-low modem "clear-to-send" input, for each uart respectively.
63	45		CTS[3]# CTS[2]#	If automated CTS# flow control is enabled for the corresponding UART
38	25		CTS[2]#	channel, upon deassertion of the CTS# pin, the channel's transmitter will
23	11	l i	CTS[0]#	complete the current character and enter the idle mode until the CTS# pin
			[~]	is reasserted. Note: flow control characters are transmitted regardless of
				the state of the CTS# pin. The state of this pin is reflected in bit 4 of the
				MSR.
				It can also be used as a general-purpose input.

TQFP	PLCC	Dir <sup>1</sup>	Name	Description
Serial Por	t Pins Con	td.		
79 62 39 22	60 44 26 10		DSR[3]# DSR[2]# DSR[1]# DSR[0]#	Active-low modem "data-set-ready" input, for each uart respectively. If automated DSR# flow control is enabled for the corresponding UART channel, upon deassertion of the channel's DSR# pin, the transmitter will complete the current character and enter the idle mode until the DSR# pin is reasserted. Note: flow control characters are transmitted regardless of the state of the DSR# pin. The state of this pin is reflected in bit 5 of the MSR.  It can also be used as a general-purpose input.
79 62 39 22	60 44 26 10	 	RxClkln[3] RxClkln[2] RxClkln[1] RxClkln[0]	External receiver clock for isochronous applications for each uart respectively. Selected when CKS[1:0] = '01'.
2 59 42 19	61 43 27 9	 	DCD[3]# DCD[2]# DCD[1]# DCD[0]#	Active-low modem Data-Carrier-Detect input, for each uart respectively. The state of this pin is reflected in bit 7 of the MSR. It can also be used as a general-purpose input.
3 58 43 18	62 42 28 8	 	RI[3]# RI[2]# RI[1]# RI[0]#	Active-low modem Ring-Indicator input, for each uart respectively. The state of this pin is reflected in bit 6 of the MSR. <i>It can also be used as a general-purpose input</i> . RI can be configured as tx and rx for a 1x clock in isochronous operation.
3 58 43 18	62 42 28 8	 	Ext_CK[3] Ext_CK[2] Ext_CK[1] Ext_CK[0]	External transmitter clock for each uart respectively. This clock can be used by the transmitter (and by the receiver indirectly) when CKS[6] = '1'.
Interrupt	& DMA Pin	 S		
1 61 41 21	No pin No pin No pin No pin	0 0 0	TXRDY3# TXRDY2# TXRDY1# TXRDY0#	Signal for the DMA transfer of transmitter data, for Uart 3. Signal for the DMA transfer of transmitter data, for Uart 2. Signal for the DMA transfer of transmitter data, for Uart 1. Signal for the DMA transfer of transmitter data, for Uart 0.  There are two modes of DMA signalling described in section 8.1
55	39	0	TXRDY#	Signal for the DMA transfer of transmitter data. This pin is the wire "OR-ed" function of the TXRDY# signals of all channels.
80 60 40 20	No pin No pin No pin No pin	0 0 0	RXRDY3# RXRDY2# RXRDY1# RXRDY0#	Signal for the DMA transfer of receiver data, for Uart 3. Signal for the DMA transfer of receiver data, for Uart 2. Signal for the DMA transfer of receiver data, for Uart 1. Signal for the DMA transfer of receiver data, for Uart 0. There are two modes of DMA signalling described in section 8.1
54	38	0	RXRDY#	Signal for DMA transfer of received data. This pin is the wire "OR-ed" function of the RXRDY# signals of all channels.

TQFP	PLCC	Dir <sup>1</sup>	Name	Description
	& DMA Pin:			Description
74	55	0	INT[3]	Interrupt pin for Uart channel 3 (Intel Bus mode)
67	49	0	INT[3]	Interrupt pin for Uart channel 2 (Intel Bus mode)
34	21	0	INT[1]	Interrupt pin for Uart channel 1 (Intel Bus mode)
34	21	U	1141[1]	interrupt pirrior dart channer i (inter bus mode)
				Each of these serial channels have a 3-state interrupt output (enabled by
				MCR[3] and INTSEL# pin) which goes active (high) when an interrupt
				condition occurs. The interrupt is disabled after a hardware reset.
27	15	0	INT0	Interrupt pin for Uart channel 0, in Intel bus mode.
			-	This serial channel has a 3-state interrupt output (enabled by MCR[3] and
				INTSEL# pin) which goes active (high) when an interrupt condition occurs.
				The interrupt is disabled after a hardware reset.
				,
27	15	OD	IRQ#	Device interrupt pin (for all uart channels) in Motorola bus mode.
				This pin goes active (low) when the interrupt signal from any of the 4
				channels is asserted. Otherwise it is in the high-impedance state.
	eous Pins		I	
6	65	ID	INTSEL#	Active-low Interrupt enable.
				When this pin is left open or connected to GND, the three-state interrupts
				that are available on INT[3:0] are enabled according to the setting of
				MCR[3]. If this pin is high interrupts are enabled regardless of the state of
				MCR[3]. This pin is imported in Meterals bus made
				This pin is ignored in Motorola bus mode.
49	31	IU	I/M#	Intel or Motorola bus interface select.
				When this pin is tied high or left open, the Intel bus interface is selected.
				When this pin is tied low, the Motorola bus interface is selected where
				RESET, IOW#, CS0#, CS1# are CS2# are re-assigned and CS3#, IOR#
				and INTSEL# are unused. In Motorola mode, all the interrupt lines of the
				internal uart channels are wired "OR-ed" onto the IRQ# pin.
				In 16C554 this pin is unconnected.
5	64		FIFOSEL#	FIFO SIZE select.
٥	04	ı	rirusel#	
				For backward compatibility with 16C554, 16C654 and 16C754 devices the FIFO depth is 16 when FIFOSEL# is high and 128 when FIFOSEL# is
				low. The unlatched state of this pin is readable by software. The FIFO size
				may be set to 128 by writing a 1 in FCR[5] when LCR[7] is set or by
				putting the device into Enhanced mode, thus overriding the state of the
				FIFOSEL# pin. Pin 64 is a VDD in 16C554 and 16C654 devices (PLCC).
				(1200).
52	No pin	ID	VDETECT	3.3v or 5.0v I/O buffer selection.
				This pin must be tied according to the voltage supply used to power the
				TQFP package option.
				For 5v supply voltage: Vdetect must be tied low.
				For 3.3v supply voltage : Vdetect must be tied high.
				NOTE: The PLCC package option does not bond-out this pin, which is
				internally pulled down to gnd. So the PLCC is suitable for 5v operation
				only.
	1	1	I	, v,

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TQFP	PLCC	Dir <sup>1</sup>	Name	Description
Power, G	round, No (	Connect	ts	
16, 36, 56, 76	6, 23, 40, 57		GND	Ground pin. All GND pins must be tied to ground.
25, 65	13, 47		VDD	Power pin. PLCC: All VDD pins must be tied to 5 Volts. TQFP: All VDD pins must be tied to 5v or 3.3v. (Note that the VDETECT pin must be set according to the selected voltage environment).
10, 30, 71	-		NC	No Connects These pins are not connected to any pads within the device, and can be left open.

**Table 2: Pin Descriptions** 

# Direction key:

I, IU Input

Input with pull-up ID Input with pull-down

0 Output Bi-directional I/O OD Open drain

Note: All unused signal input pins should be tied to VDD or GND as applicable and must not be left floating. For high speed operation (XTAL > 10MHz), card designers are recommended to follow the guidelines for high-speed digital design such as maintaining PCB tracks as short as possible, using a multi-layer PCB with separate power and ground planes, and using good-quality de-coupling capacitors.

Attention should be given to high frequency decoupling of power and ground pins due to the high frequency internal switching that occurs under normal operation

# 4.1 Further Pin Information

Pin	Description	Action when used	Action when not used
-			
		Intel ™ Mode Bus Interface Pins	
I/M#	Intel / Motorola Mode	Tie high for Intel™ style bus mode	Leave unconnected (Internal pull-up)
CS0#-CS3#	Chip selects	Connect direct to active low channel select	n/a
	·	signals for UART channels 0-3 respectively	
		Motorola™ Mode Bus Interface Pins	
I/M#	Intel / Motorola Mode	Tie low for Motorola ™ style bus mode	n/a Must be tied low for Motorola mode
DS# (CS0#)	Data Strobe	Connect direct to data strobe generator logic	n/a
A3-4 (CS1-2#)	Additional address lines	Connect direct to channel selection logic A[4:3] = 00 = ch. 1, 01 = ch. 2 etc.	n/a
IRQ# (INT0)	Global interrupt	Interrupt for all channels. Connect to an	Leave unconnected
		available processor interrupt line	(Interrupts can not be used)
CS3#	Unused	n/a	Tie high
INT1-3	Unused	n/a	Leave unconnected
		Control Pins	
INTSEL	Interrupt Control Mode (used in Intel mode only)	Tie high to keep the interrupt pins permanently enabled.	Tie low or leave unconnected to allow software enable/disable of the interrupt pin.
	iniouc only)		interrupt pin.
		DMA Pins	
RXRDY#	DMA Control signal output	Connect direct to DMA control circuitry	Leave unconnected
TXRDY#	DMA Control signal output	Connect direct to DMA control circuitry	Leave unconnected
		Common Channel Pins	
SOUT	Serial data output	Connect to a suitable line driver	Leave unconnected (Serial data can not be transmitted)
SIN	Serial data input	Connect to a suitable line receiver	Leave unconnected (Serial data can not be received)
RTS#	Request-To-Send Modem signal output	Connect to a suitable line driver	Leave unconnected
CTS#	Clear-To-Send Modem signal input	Connect to a suitable line receiver	Tie high
DTR#	Data-Terminal-Ready Modem signal output	Connect to a suitable line driver	Leave unconnected
DSR#	Data-Set-Ready Modem signal input	Connect to a suitable line receiver	Tie high
DCD#	Data-Carrier-Detect Modem signal input	Connect to a suitable line receiver	Tie high
RI#	Ring-Indicator Modem signal input	Connect to a suitable line receiver	Tie high
INT	Interrupt Output	Connect to an available processor interrupt line	Leave unconnected (Interrupts can not be used)

# 5 Mode Selection

The OX16C954 device is a four-channel device backward compatible with the 16C454, 16C554, 16C654 and 16C750 UARTs. Each of the four channels are identical and independent in terms of functionality, with the exception of some shared pins (for example, CLKSEL, FIFOSEL#, CLK and RESET). The remainder of this document therefore discusses the operation of a single channel only.

The operation of each Uart Channel depends on a number of mode settings, which are referred to throughout this section. The modes, conditions and corresponding FIFO depth are tabulated below:

UART Mode	FIFO size	FCR[0]	Enhanced mode (EFR[4]=1)	FCR[5] (guarded with LCR[7] = 1)	FIFOSEL# Pin
450	1	0	Х	Χ	Х
550	16	1	0	0	1
Extended 550	128	1	0	Χ	0
650	128	1	1	Χ	Χ
750	128	1	0	1	1
950¹	128	1	1	Χ	Χ

**Table 3: UART Mode Configuration** 

Note 1: 950 mode configuration is identical to 650 configuration

#### 5.1 450 Mode

After a hardware reset, bit 0 of the FIFO Control Register ('FCR') is cleared, hence the UART is compatible with the 16C450. The transmitter and receiver FIFOs (referred to as the 'Transmit Holding Register' and 'Receiver Holding Register' respectively) have a depth of one. This is referred to as 'Byte mode'. When FCR[0] is cleared, all other mode selection parameters are ignored.

# 5.2 550 Mode

Connect FIFOSEL# to VDD. After a hardware reset, writing a 1 to FCR[0] will increase the FIFO size to 16, providing compatibility with 16C550 devices. Since this pin is VDD in 16C554 devices, replacing a 16C554 with OX16C954 would result in a 550 compatible device with 16 byte deep FIFOs.

# 5.3 Extended 550 Mode

Connect FIFOSEL# to GND. Writing a 1 to FCR[0] will now increase the FIFO size to 128, thus providing a 550 device with 128 deep FIFOs.

#### 5.4 750 Mode

Writing a 1 to FCR[0] will increase the FIFO size to 16. In a similar fashion to 16C750, the FIFO size can be further increased to 128 by writing a 1 to FCR[5]. Note that access to FCR[5] is protected by LCR[7]. i.e., to set FCR[5],

software should first set LCR[7] to temporarily remove the guard. Once FCR[5] is set, the software should clear LCR[7] for normal operation.

The 16C750 additional features are available as long as the UART is not put into Enhanced mode; i.e. ensure EFR[4] = '0'. These features are:

- Deeper FIFOs
- Automatic RTS/CTS out-of-band flow control
- Sleep mode

# 5.5 650 Mode

The OX16C954 UART is compatible with the 16C650 when EFR[4] is set, i.e. the device is in Enhanced mode. As 650 software drivers usually put the device in Enhanced mode, running 650 drivers on the one of the UART channels will result in 650 compatibility with 128 deep FIFOs, as long as FCR[0] is set. Note that the 650 emulation mode of the OX16C954 provides 128-deep FIFOs whereas the standard 16C650 has only 32 byte FIFOs.

650 mode has the same enhancements as the 16C750 over the 16C550, but these are enabled using different registers.

There are also additional enhancements over those of the 16C750 in this mode. These are -

- 1. Automatic in-band flow control
- 2. Special character detection

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- 3. Infra-red "IrDA-format" transmit and receive mode
- 4. Transmit trigger levels
- 5. Optional clock prescaler

### 5.6 950 Mode

The additional features offered in 950 mode generally only apply when the UART is in Enhanced mode (EFR[4]='1'). Provided FCR[0] is set, in Enhanced mode the FIFO size is 128 regardless of the state of FIFOSEL#.

Note that 950 mode configuration is identical to that of 650 mode, however additional 950 specific features are enabled using the Additional Control Register 'ACR' (see section 15.3). In addition to larger FIFOs and higher baud rates, the enhancements of the 950 mode over 650 emulation mode are:

- Selectable arbitrary trigger levels for the receiver and transmitter FIFO interrupts
- Improved automatic flow control using selectable arbitrary thresholds
- DSR#/DTR# automatic flow control
- Transmitter and receiver can be optionally disabled
- Software reset of device
- Readable FIFO fill levels
- Optional generation of an RS-485 buffer enable signal
- Four-byte device identification (0x16C95404)
- Readable status for automatic in-band and out-ofband flow control
- External 1x clock modes (see section14.4)
- Flexible "M+N/8" clock prescaler (see section 14.2)
- Programmable sample clock to allow data rates up to 15 Mbps (see section 14.3).
- 9-bit data mode

The 950 trigger levels are enabled when ACR[5] is set (bits 4 to 7 of FCR are ignored). Then arbitrary trigger levels can be defined in RTL, TTL, FCL and FCH registers (see

section 15). The Additional Status Register ('ASR') offers flow control status for the local and remote transmitters. FIFO levels are readable using RFL and TFL registers.

The UART has a flexible prescaler capable of dividing the system clock by any value between 1 and 31.875 in steps of 0.125. It divides the system clock by an arbitrary value in "M+N/8" format, where M and N are 5- and 3-bit binary numbers programmed in CPR[7:3] and CPR[2:0] respectively. This arrangement offers a great deal of flexibility when choosing an input clock frequency to synthesise arbitrary baud rates. The default division value is 4 to provide backward compatibility with 16C650 devices.

The user may apply an external 1x (or Nx) clock for the transmitter and receiver to the RI# and DSR# pin respectively. The transmitter clock may instead be asserted on the DTR# pin. The external clock options are selected through the CKS register (offset 0x02 of ICR).

It is also possible to define the over-sampling rate used by the transmitter and receiver clocks. The 16C450/16C550 and compatible devices employ 16 times over-sampling, where there are 16 clock cycles per bit. However the 950 UART can employ any over-sampling rate from 4 to 16 by programming the TCR register. This allows the data rates to be increased to 460.8 Kbps using a 1.8432MHz clock, or 15 Mbps using a 60 MHz clock. The default value after a reset for this register is 0x00, which corresponds to a 16 cycle sampling clock. Writing 0x01, 0x02 or 0x03 will also result in a 16 cycle sampling clock. To program the value to any value from 4 to 15 it is necessary to write this value into the TCR i.e. to set the device to a 13 cycle sampling clock it would be necessary to write 0x0D to TCR. For further information see section 14.3.

The UART also offers 9-bit data frames for multi-drop industrial applications.

# 6 REGISTER DESCRIPTION TABLES

The UART is accessed through an 8-byte block of I/O space (or through memory space). Since there are more than 8 registers, the mapping is also dependent on the state of the Line Control Register 'LCR' and Additional Control Register 'ACR':

- 1. LCR[7]=1 enables the divider latch registers DLL and DLM.
- 2. LCR specifies the data format used for both transmitter and receiver. Writing 0xBF (an unused format) to LCR enables access to the 650 compatible register set. Writing this value will set LCR[7] but leaves LCR[6:0] unchanged. Therefore, the data format of the transmitter and receiver data is not affected. Write the desired LCR value to exit from this selection.
- 3. ACR[7]=1 enables access to the 950 specific registers.
- 4. ACR[6]=1 enables access to the Indexed Control Register set (ICR) registers as described on page 20.

Register Name	Address	R/W	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
THR 1	000	W				Data to be	transmitted			
RHR 1	000	R	Data received							
IER <sup>1,2</sup> 650/950 Mode 550/750	001	R/W	CTS interrupt mask	RTS interrupt mask	Special Char. Detect Alternate sleep	Sleep mode	Modem interrupt mask	Rx Stat interrupt mask	THRE interrupt mask	RxRDY interrupt mask
Mode					mode					
FCR <sup>3</sup> 650 mode			RHR 1 Le	Trigger vel	THR T Le	rigger vel	DMA Mode /			
750 mode	010	W		Trigger vel	FIFO Size	Unused	Tx Trigger	Flush THR	Flush RHR	Enable FIFO
950 mode				Unu	sed		Enable			
ISR <sup>3</sup>	010	R	FIF ena			t priority ed mode)	Interrupt priority (All modes)		Interrupt pending	
LCR 4	011	R/W	Divisor latch access	Tx break	Force parity	Odd / even parity	Parity enable	Number of stop bits	Data	length
MCR <sup>3,4</sup> 550/750 Mode	100	R/W	Unı	ised	CTS & RTS Flow Control	Enable Internal Loop	OUT2 (interrupt enable)	OUT2 OUT1 terrupt (not RTS		DTR
650/950 Mode			Baud prescale	IrDA mode	XON-Any	Back	onable)	used)		
LSR <sup>3,5</sup> Normal 9-bit data	101	R	Data Error	Tx Empty	THR Empty	Rx Break	Framing Error	Parity Error 9 <sup>th</sup> Rx	Overrun Error	RxRDY
mode								data bit		
MSR <sup>3</sup>	110	R	DCD	RI	DSR	CTS	Delta DCD	Trailing RI edge	Delta DSR	Delta CTS
SPR <sup>3</sup> Normal	111	R/W	Temporary data storage register and Indexed control register offset value bits							
9-bit data mode			Unused 9th Tx data bit							
Addi	tional Stand	ard Reg	isters – Th	ese registe	ers require	divisor lato	h access b	it (LCR[7])	to be set t	o 1.
DLL	000	R/W		Divisor latch bits [7:0] (Least significant byte)						
DLM	001	R/W			Divisor lat	ch bits [15:8]	(Most signifi	cant byte)		

Table 4: Standard 550 Compatible Registers

Register Name	Address	R/W	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
			To access	these reg	isters LCR	must be s	et to 0xB	F		
EFR	010	R/W	CTS flow control	RTS Flow control	Special char detect	Enhance mode		In-band flow	w control mod	le
XON1	100	R/W	XON Character 1							
9-bit mode				Special character 1						
XON2	101	R/W	XON Character 2							
9-bit mode				Special Character 2						
XOFF1	110	R/W		XOFF Character 1						
9-bit mode			Special character 3							
XOFF2	111	R/W				XOFF Ch	naracter 2			
9-bit mode						Special cl	haracter 4			

Table 5: 650 Compatible Registers

Register Name	Address	R/W	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
ASR 1,6,7	001	R/W <sup>7</sup>	Tx Idle	FIFO size	FIFO- SEL	Special Char Detect	DTR	RTS	Remote Tx Disabled	Tx Disabled
RFL 6	011	R	Number of characters in the receiver FIFO							
TFL 3,6	100	R			Number o	of characters	in the transr	nitter FIFO		
ICR 3,8,9	101	R/W		Data read/written depends on the value written to the SPR prior to the access of this register (see Table 7)						

Table 6: 950 Specific Registers

# Register access notes:

Note 1: Requires LCR[7] = 0
Note 2: Requires ACR[7] = 0
Note 3: Requires that last value written to LCR was not 0xBF
Note 4: To read this register ACR[7] must be = 0

Note 5: To read this register ACR[6] must be = 0

Note 6: Requires ACR[7] = 1

Note 7: Only bits 0 and 1 of this register can be written

Note 8: To read this register ACR[6] must be = 1

Note 9: This register acts as a window through which to read and write registers in the Indexed Control Register set

Register Name	SPR Offset 10	R/W	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
Hame	Oliset			Indexed	Control Re	aister Set				
ACR	0x00	R/W	Addit- ional Status Enable	ICR Read Enable	950 Trigger Level Enable	DTR defin		Auto DSR Flow Control Enable	Tx Disable	Rx Disable
CPR	0x01	R/W			it "integer" pa				"fractional" p	
TCR	0x02	R/W		Uni	used				mes clock bits [3:0]	
CKS	0x03	R/W	Tx 1x Mode	Tx CLK Select	BDOUT on DTR	DTR 1x Tx CLK	Rx 1x Mode	Unused		eiver Sel[1:0]
TTL	0x04	R/W	Unused		Т	ransmitter Int	errupt Trigge	r Level (0-12	7)	
RTL	0x05	R/W	Unused			Receiver Inte	rrupt Trigger	Level (1-127	)	
FCL	0x06	R/W	Unused	Unused Automatic Flow Control Lower Trigger Level (0-127)						
FCH	0x07	R/W	Unused	Unused Automatic Flow Control Higher Trigger level (1-127)						
ID1	0x08	R		Hardwired ID byte 1 (0x16)						
ID2	0x09	R			l	Hardwired ID	byte 1 (0xC9	)		
ID3	0x0A	R				Hardwired ID	byte 1 (0x54	)		
REV	0x0B	R			На	ardwired revis	sion byte (0x0	04)		
CSR	0x0C	W				riting 0x00 to RT (Except th			)	
NMR	0x0D	R/W	Unu	ised	9 <sup>th</sup> Bit SChar 4	9 <sup>th</sup> Bit SChar 3	9 <sup>th</sup> Bit SChar 2	9 <sup>th</sup> Bit SChar 1	9 <sup>th</sup> -bit Int. En.	9 Bit Enable
MDM	0x0E	R/W		$ \begin{array}{c cccc} & \Delta  DCD & Trailing & \Delta  DSR \\ Reserved & Wakeup & RI  edge & Wakeul \end{array} $			∆ DSR Wakeup disable	∆ CTS Wakeup disable		
RFC	0X0F	R	FCR[7]	FCR[6]	FCR[5]	FCR[4]	FCR[3]	FCR[2]	FCR[1]	FCR[0]
GDS	0X10	R	Unused Good Data				Good Data Status			
DMS	0x11	R/W	Force Force TxRdy R TxRdy RxRdy Unused status s				RxRdy status ( R )			
PIDX	0x12	R	Hardwired Port Index ( 0x00, 0x01, 0x02, 0x03 respectively )							
CKA	0x13	R/W		Uni	used		Use CLKSEL pin for sys-clk	Invert DTR signal	Invert internal tx clock	Invert internal rx clock

**Table 7: Indexed Control Register Set** 

Note 10: The SPR offset column indicates the value that must be written into SPR prior to reading / writing any of the Indexed Control Registers via ICR. Offset values not listed in the table are reserved for future use and must not be used.

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To read or write to any of the Indexed Controlled Registers use the following procedure:

#### Writing to ICR registers:

Ensure that the last value written to LCR was not 0xBF (reserved for 650 compatible register access value).

Write the desired offset to SPR (address 111b).

Write the desired value to ICR (address 101b).

#### Reading from ICR registers:

Ensure that the last value written to LCR was not 0xBF (see above).

Write 0x00 offset to SPR to select ACR.

Set bit 6 of ACR (ICR read enable) by writing x1xxxxxxxb to address 101b. Ensure that other bits in ACR are not changed. (Software drivers should keep a copy of the contents of the ACR elsewhere since reading ICR involves overwriting ACR!)

Write the desired offset to SPR (address 111b). Read the desired value from ICR (address 101b).

Write 0x00 offset to SPR to select ACR.

Clear bit 6 of ACR bye writing x0xxxxxxxb to ICR, thus enabling access to standard registers again.

# 7 RESET CONFIGURATION

# 7.1 Hardware Reset

After a hardware reset, all writable registers are reset to 0x00, with the following exceptions:

- 1. DLL which is reset to 0x01.
- 2. MCR[7] is reset to the complement of the CLKSEL input pin value (see section 11.1).
- 3. CPR is reset to 0x20.

The state of read-only registers following a hardware reset is as follows:

 $\begin{array}{ll} RHR[7:0]: & Indeterminate \\ RFL[6:0]: & 0000000_2 \\ TFL[6:0]: & 0000000_2 \end{array}$ 

LSR[7:0]: 0x60 signifying that both the transmitter and the

transmitter FIFO are empty

MSR[3:0]: 00002

MSR[7:4]: Dependent on modem input lines DCD, RI,

DSR and CTS respectively

ISR[7:0]: 0x01, i.e. no interrupts are pending

ASR[7:0]: 1xx000002 RFC[7:0]: 000000002 GDS[7:0]: 000000012 DMS[7:0]: 000000102 CKA[7:0]: 000000002

The reset state of output signals are tabulated below:

Signal	Reset state
SOUTn	Inactive High
RTSn#	Inactive High
DTRn#	Inactive High
INTn /	Inactive low when INTSEL# pin is held high
IRQ#	otherwise high-impedance
RXRDY#	Inactive High
TXRDY#	Active low (THR is able to receive data).

**Table 8: Output Signal Reset State** 

## 7.2 Software Reset

An additional feature available in the OX16C954 device is independent software resetting of any of the four serial channels. The software reset is available using the given channels CSR register.

The Software reset command has the same effect as a hardware reset except it only resets the channel whose CSR register is written, the state of all other channels remains unchanged. Also it does not reset the clock source selections (i.e. CKS register and CKA register). To reset a channel, write 0x00 to the Channel Software Reset register 'CSR'.

# 8 Transmitter and receiver FIFOs

Both the transmitter and receiver have associated holding registers (FIFOs), referred to as the transmitter holding register (THR) and receiver holding register (RHR) respectively.

In normal operation, when the transmitter finishes transmitting a byte it will remove the next data from the top of the THR and proceed to transmit it. If the THR is empty, it will wait until data is written into it. If THR is empty and the last character being transmitted has been completed (i.e. the transmitter shift register is empty) the transmitter is said to be idle. Similarly, when the receiver finishes receiving a byte, it will transfer it to the bottom of the RHR. If the RHR is full, an overrun condition will occur (see section 9.3).

Data is written into the bottom of the THR queue and read from the top of the RHR queue completely asynchronously to the operation of the transmitter and receiver.

The size of the FIFOs is dependent on the setting of the FCR register. When in Byte mode, these FIFOs only accept one byte at a time before indicating that they are full; this is compatible with the 16C450. When in a FIFO mode, the size of the FIFOs is either 16 (compatible with the 16C550) or 128.

Data written to the THR when it is full is lost. Data read from the RHR when it is empty is invalid. The empty or full status of the FIFOs are indicated in the Line Status Register 'LSR' (see section 9.3). Interrupts are generated when the UART is ready for data transfer to/from the FIFOs. The number of items in each FIFO may also be read back from the transmitter FIFO level (TFL) and receiver FIFO level (RFL) registers (see section 15.2).

# 8.1 FIFO Control Register 'FCR'

FCR[0]: Enable FIFO mode

logic  $0 \Rightarrow$ Byte mode. logic  $1 \Rightarrow$ FIFO mode.

This bit should be enabled before setting the FIFO trigger levels.

FCR[1]: Flush RHR

logic  $0 \Rightarrow No$  change.

logic 1 ⇒Flushes the contents of the RHR

This is only operative when already in a FIFO mode. The RHR is automatically flushed whenever changing between Byte mode and a FIFO mode. This bit will return to zero after clearing the FIFOs.

FCR[2]: Flush THR

logic  $0 \Rightarrow$  No change.

logic 1 ⇒Flushes the contents of the THR, in the same manner as FCR[1] does for the RHR.

DMA Transfer Signalling:

FCR[3]: DMA signalling mode / Tx trigger level enable

 $logic 0 \Rightarrow DMA mode '0'.$  $logic 1 \Rightarrow DMA mode '1'.$ 

Note: In DMA mode 0, the transmitter trigger level is ALWAYS set to 1, thus ignoring FCR[5:4] and TTL.

DMA Control signals can be generated using the TXRDY# and RXRDY# pins. Their operation is defined as follows:

The TXRDY# pin has no hysteresis and is simply activated using a comparison operation. When the UART is in DMA mode 0 (or in Byte mode), the TXRDY# output pin is active (low) whenever any channels transmit FIFO (THR) is empty, otherwise it is inactive.

When in DMA mode 1, the TXRDY# pin is inactive (high) when every channels transmit FIFO is full, otherwise it is active, signifying that one or more channels have room in their transmit FIFOs.

The RXRDY# pin can operate with hysteresis. In DMA mode 0 (or in Byte mode), RXRDY# is only active (low) when one or more channels have data in their receiver FIFO. It is inactive therefore, when all channels receiver FIFOs are empty.

When in DMA mode 1, RXRDY# operates as follows:

- RXRDY# is set active when any channels receiver FIFO fill level has reached the receiver interrupt trigger level for that channel, or a time-out event has occurred (see section 10.3). It remains active until condition 2 (defined below) is met.
- 2. RXRDY# is set inactive when every channels receiver has been emptied. It remains in this state until condition 1 (defined above) occurs again.

Note for the 80 pin TQFP package, individual channel TXRDY#, RXRDY# signals are also generated.

### FCR[5:4]: THR trigger level

Generally in 450, 550, extended 550 and 950 modes these bits are unused (see section 5 for mode definition). In 650 mode they define the transmitter interrupt trigger levels and in 750 mode FCR[5] increase the FIFO size.

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450, 550 and extended 550 modes:

The transmitter interrupt trigger levels are set to 1 and FCR[5:4] are ignored.

#### 650 mode:

In 650 mode the transmitter interrupt trigger levels can be set to the following values:

FCR[5:4]	Transmit Interrupt Trigger level
00	16
01	32
10	64
11	112

**Table 9: Transmit Interrupt Trigger Levels** 

These levels only apply when in Enhanced mode and in DMA mode 1(FCR[3] = 1), otherwise the trigger level is set to 1. A transmitter empty interrupt will be generated (if enabled) if the TFL falls below the trigger level.

#### 750 Mode:

In 750 compatible non-enhanced (EFR[4] = 0) mode, transmitter trigger level is set to 1, FCR[4] is unused and FCR[5] defines the FIFO depth as follows:

FCR[5]=0 Transmitter and receiver FIFO size is 16 bytes. FCR[5]=1 Transmitter and receiver FIFO size is 128 bytes.

In non-Enhanced mode and when FIFOSEL# pin is high, FCR[5] is writable only when LCR[7] is set. Note that in Enhanced mode, the FIFO size is increased to 128 bytes when FCR[0] is set.

#### 950 mode:

Setting ACR[5]=1 enables 950-mode trigger levels set using the TTL register (see section 15.4), FCR[5:4] are ignored.

#### FCR[7:6]: RHR trigger level

In 550, 450, 550, extended 550, 650 and 750 modes:

The receiver FIFO trigger levels are defined using FCR[7:6]. The interrupt trigger level and upper flow control trigger level where appropriate are defined by L1 in the table below. L2 defines the lower flow control trigger level. Separate upper and lower flow control trigger levels introduce a hysteresis element in in-band and out-of-band flow control (see section 13). In Byte mode (450 mode) the trigger levels are all set to 1.

FCR	Mode					
	550 FIFO Size 16		Ext. 550 / 750 FIFO Size 128		650 FIFO Size 128	
	L1	L2	L1	L2	L1	L2
00	1	n/a	1	1	16	1
01	4	n/a	32	1	32	16
10	8	n/a	64	1	112	32
11	14	n/a	112	1	120	112

**Table 10: Compatible Receiver Trigger Levels** 

#### 950 mode:

In similar fashion to for transmitter trigger levels, setting ACR[5]=1 enables 950-mode receiver trigger levels. FCR[7:6] are ignored.

A receiver data interrupt will be generated (if enabled) if the Receiver FIFO Level ('RFL') reaches the upper trigger level.

### 9 LINE CONTROL & STATUS

# 9.1 False Start Bit Detection

On the falling edge of a start bit, the receiver will wait for 1/2 bit and re-synchronise the receiver's sampling clock onto the centre of the start bit. The start bit is valid if the SIN line is still low at this mid-bit sample and the receiver will proceed to read in a data character. Verifying the start bit prevents noise generating spurious character generation.

Once the first stop bit has been sampled, the received data is transferred to the RHR and the receiver will then wait for a low transition on SIN (signifying the next start bit).

The receiver will continue receiving data even if the RHR is full or the receiver has been disabled (see section 15.3) in order to maintain framing synchronisation. The only

difference is that the received data does not get transferred to the RHR.

# 9.2 Line Control Register 'LCR'

The LCR specifies the data format that is common to both transmitter and receiver. Writing 0xBF to LCR enables access to the EFR, XON1, XOFF1, XON2 and XOFF2, DLL and DLM registers. This value (0xBF) corresponds to an unused data format. Writing the value 0xBF to LCR will set LCR[7] but leaves LCR[6:0] unchanged. Therefore, the data format of the transmitter and receiver data is not affected. Write the desired LCR value to exit from this selection.

#### LCR[1:0]: Data length

LCR[1:0] Determines the data length of serial characters. Note however, that these values are ignored in 9-bit data framing mode, i.e. when NMR[0] is set.

LCR[1:0]	Data length
00	5 bits
01	6 bits
10	7 bits
11	8 bits

Table 11: LCR Data Length Configuration

# LCR[2]: Number of stop bits

LCR[2] defines the number of stop bits per serial character.

LCR[2]	Data length	No. stop bits
0	5,6,7,8	1
1	5	1.5
1	6,7,8	2

**Table 12: LCR Stop Bit Number Configuration** 

#### LCR[5:3]: Parity type

The selected parity type will be generated during transmission and checked by the receiver, which may produce a parity error as a result. In 9-bit mode parity is disabled and LCR[5:3] is ignored.

LCR[5:3]	Parity type
xx0	No parity bit
001	Odd parity bit
011	Even parity bit
101	Parity bit forced to 1
111	Parity bit forced to 0

**Table 13: LCR Parity Configuration** 

#### LCR[6]: Transmission break

 $logic 0 \Rightarrow Break transmission disabled.$ 

logic 1  $\Rightarrow$  Forces the transmitter data output SOUT low to alert the communication terminal, or send

zeros in IrDA mode.

It is the responsibility of the software driver to ensure that the break duration is longer than the character period for it to be recognised remotely as a break rather than data.

#### LCR[7]: Divisor latch enable

logic  $0 \Rightarrow$  Access to DLL and DLM registers disabled. logic 1  $\Rightarrow$  Access to DLL and DLM registers enabled.

#### 9.3 Line Status Register 'LSR'

This register provides the status of data transfer to CPU.

### LSR[0]: RHR data available

logic 0 ⇒ RHR is empty: no data available

logic 1  $\Rightarrow$  RHR is not empty: data is available to be read.

#### LSR[1]: RHR overrun error

logic  $0 \Rightarrow No$  overrun error.

logic 1 ⇒ Data was received when the RHR was full. An overrun error has occurred. The error is flagged when the data would normally have been transferred to the RHR.

#### LSR[2]: Received data parity error

logic  $0 \Rightarrow$  No parity error in normal mode or  $9^{th}$  bit of received data is '0' in 9-bit mode.

logic 1 ⇒ Data has been received that did not have correct parity in normal mode or 9th bit of received data is '1' in 9-bit mode.

The flag will be set when the data item in error is at the top of the RHR and cleared following a read of the LSR. In 9bit mode LSR[2] is no longer a flag and corresponds to the 9th bit of the received data in RHR.

#### LSR[3]: Received data framing error

logic  $0 \Rightarrow No$  framing error.

logic 1 ⇒ Data has been received with an invalid stop bit.

This status bit is set and cleared in the same manner as LSR[2]. When a framing error occurs, the UART will try to re-synchronise by assuming that the error was due to sampling the start bit of the next data item.

#### LSR[4]: Received break error

logic  $0 \Rightarrow No$  receiver break error.

logic  $1 \Rightarrow$  The receiver received a break.

A break condition occurs when the SIN line goes low (normally signifying a start bit) and stays low throughout the start, data, parity and first stop bit. (Note that the SIN line is sampled at the bit rate). One zero character with associated break flag set will be transferred to the RHR and the receiver will then wait until the SIN line returns high. The LSR[4] break flag will be set when this data item gets to the top of the RHR and it is cleared following a read of the LSR.

#### LSR[5]: THR empty

logic 0 ⇒ Transmitter FIFO (THR) is not empty. logic  $1 \Rightarrow$  Transmitter FIFO (THR) is empty.

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#### LSR[6]: Transmitter and THR empty

logic  $0 \Rightarrow$  The transmitter is not idle

logic 1  $\Rightarrow$  THR is empty and the transmitter has completed the character in shift register and is in idle mode. (I.e. set whenever the transmitter shift register and the THR are both empty.)

### LSR[7]: Receiver data error

 $\log c \ 0 \Rightarrow \$  Either there are no receiver data errors in the FIFO or it was cleared by an earlier read of

logic 1 ⇒ At least one parity error, framing error or break indication in the FIFO.

In 450 mode LSR[7] is permanently cleared, otherwise this bit will be set when an erroneous character is transferred from the receiver to the RHR. It is cleared when the LSR is read. Note that in 16C550 this bit is only cleared when all of the erroneous data are removed from the FIFO. In 9-bit data framing mode parity is permanently disabled, so this bit is not affected by LSR[2].

# 10 INTERRUPTS & SLEEP MODE

In Intel mode, the serial channel interrupts are asserted on the respective INT pin. When INTSEL# is high the INT pin is permanently enabled and MCR[3] is ignored. When INTSEL# is low or unconnected, the tri-state control of INT is controlled by MCR[3] (enabled when MCR[3] is set, high-impedance state when MCR[3] is cleared).

In Motorola mode, all channel interrupts are ORed together and asserted on the IRQ# pin. The INTSEL# pin has no effect in this mode. The tri-state control of each channels interrupt is controlled by MCR[3]. Any non-tristated channel interrupt causes IRQ# to be asserted.

# 10.1 Interrupt Enable Register 'IER'

Serial channel interrupts are enabled using the Interrupt Enable Register ('IER').

#### IER[0]: Receiver data available interrupt mask

 $\begin{array}{ll} \text{logic 0} \Rightarrow & \text{Disable the receiver ready interrupt.} \\ \text{logic 1} \Rightarrow & \text{Enable the receiver ready interrupt.} \end{array}$ 

# IER[1]: Transmitter empty interrupt mask

logic 0 ⇒ Disable the transmitter empty interrupt. logic 1 ⇒ Enable the transmitter empty interrupt.

## IER[2]: Receiver status interrupt

Normal mode:

 $\begin{array}{ll} \text{logic 0} \Rightarrow & \text{Disable the receiver status interrupt.} \\ \text{logic 1} \Rightarrow & \text{Enable the receiver status interrupt.} \end{array}$ 

# 9-bit data mode:

logic 1 ⇒ Enable receiver status and address bit interrupt.

In 9-bit mode (i.e. when NMR[0] is set), reception of a character with the address-bit (i.e.  $9^{th}$  bit) set can generate a level 1 interrupt if IER[2] is set.

#### IER[3]: Modem status interrupt mask

 $logic 0 \Rightarrow Disable$  the modem status interrupt.  $logic 1 \Rightarrow Enable$  the modem status interrupt.

#### IER[4]: Sleep mode

 $logic 0 \Rightarrow Disable sleep mode.$ 

logic 1 ⇒ Enable sleep mode whereby the internal clock of the channel is switched off.

Sleep mode is described in section 10.4.

# IER[5]: Special character interrupt mask or alternate sleep mode

9-bit data framing mode:

 $logic 0 \Rightarrow Disable$  the received special character interrupt.  $logic 1 \Rightarrow Enable$  the received special character interrupt.

In 9-bit data mode, The receiver can detect up to four special characters programmed in the Special Character Registers (see map on page 19). When IER[5] is set, a level 5 interrupt is asserted when the receiver character matches one of the values programmed.

#### 650/950 modes (non-9-bit data framing):

 $logic 0 \Rightarrow Disable$  the special character receive interrupt.  $logic 1 \Rightarrow Enable$  the special character receive interrupt.

In 16C650 compatible mode when the device is in Enhanced mode (EFR[4]=1), this bit enables the detection of special characters. It enables both the detection of XOFF characters (when in-band flow control is enabled via EFR[3:0]) and the detection of the XOFF2 special character (when enabled via EFR[5]).

750 mode (non-9-bit data framing):

 $logic 0 \Rightarrow Disable alternate sleep mode.$ 

logic 1  $\Rightarrow$  Enable alternate sleep mode whereby the internal clock of the channel is switched off.

In 16C750 compatible mode (i.e. non-Enhanced mode), this bit is used an alternate sleep mode and has the same effect as IER[4]. (See section 10.4).

# IER[6]: RTS interrupt mask

logic 0 ⇒ Disable the RTS interrupt. logic 1 ⇒ Enable the RTS interrupt.

This enable is only operative in Enhanced mode (EFR[4]=1). In non-Enhanced mode, RTS interrupt is permanently enabled

# IER[7]: CTS interrupt mask

 $\begin{array}{ll} \text{logic 0} \Rightarrow & \text{Disable the CTS interrupt.} \\ \text{logic 1} \Rightarrow & \text{Enable the CTS interrupt.} \end{array}$ 

This enable is only operative in Enhanced mode (EFR[4]=1). In non-Enhanced mode, CTS interrupt is permanently enabled.

# 10.2 Interrupt Status Register 'ISR'

The source of the highest priority interrupt pending is indicated by the contents of the Interrupt Status Register 'ISR'. There are nine sources of interrupt at six levels of priority (1 is the highest) as shown in Table 14.

Level	Interrupt source	ISR[5:0] see note 3		
-	No interrupt pending <sup>1</sup>	000001		
1	Receiver status error or	000110		
	Address-bit detected in 9-bit mode			
2a	Receiver data available	000100		
2b	Receiver time-out 0011			
3	Transmitter THR empty	000010		
4	Modem status change	000000		
5 <sup>2</sup>	In-band flow control XOFF or Special character (XOFF2) or Special character 1, 2, 3 or 4 or	010000		
	bit 9 set in 9-bit mode			
6 <sup>2</sup>	CTS or RTS change of state	100000		

**Table 14: Interrupt Status Identification Codes** 

Note1: ISR[0] indicates whether any interrupts are pending.

Note2: Interrupts of priority levels 5 and 6 cannot occur unless the

UART is in Enhanced mode.

Note3: ISR[5] is only used in 650 & 950 modes. In 750 mode, it is '0' when FIFO size is 16 and '1' when FIFO size is 128. In all other modes it is permanently set to 0

# 10.3 Interrupt Description

#### Level 1:

# Receiver status error interrupt (ISR[5:0]='000110'):

Normal (non-9-bit) mode:

This interrupt is active whenever any of LSR[1], LSR[2], LSR[3] or LSR[4] are set. These flags are cleared following a read of the LSR. This interrupt is masked with IER[2].

#### 9-bit mode:

This interrupt is active whenever any of LSR[1], LSR[2], LSR[3] or LSR[4] are set. The receiver error interrupt due to LSR[1], LSR[3] and LSR[4] is masked with IER[3]. The 'address-bit' received interrupt is masked with NMR[1]. The software driver can differentiate between receiver status error and received address-bit (9th data bit) interrupt by examining LSR[1] and LSR[7]. In 9-bit mode LSR[7] is only set when LSR[3] or LSR[4] is set and it is not affected by LSR[2] (i.e.  $9^{th}$  data bit).

#### Level 2a:

### Receiver data available interrupt (ISR[5:0]='000100'):

This interrupt is active whenever the receiver FIFO level is above the interrupt trigger level.

#### Level 2b:

## Receiver time-out interrupt (ISR[5:0]='001100'):

A receiver time-out event, which may cause an interrupt, will occur when all of the following conditions are true:

- The UART is in a FIFO mode
- There is data in the RHR.
- There has been no read of the RHR for a period of time greater than the time-out period.
- There has been no new data written into the RHR for a period of time greater than the time-out period. The time-out period is four times the character period (including start and stop bits) measured from the centre of the first stop bit of the last data item received.

Reading the first data item in RHR clears this interrupt.

# Level 3:

# Transmitter empty interrupt (ISR[5:0]='000010'):

This interrupt is set when the transmit FIFO level falls below the trigger level. It is cleared on an ISR read of a level 3 interrupt or by writing more data to the THR so that the trigger level is exceeded. Note that when 16C950 mode trigger levels are enabled (ACR[5]=1) and the transmitter trigger level of zero is selected (TTL=0x00), a transmitter empty interrupt will only be asserted when both the transmitter FIFO and transmitter shift register are empty and the SOUT line has returned to idle marking state.

#### Level 4:

## Modem change interrupt (ISR[5:0]='000000'):

This interrupt is set by a modem change flag (MSR[0], MSR[1], MSR[2] or MSR[3]) becoming active due to changes in the input modem lines. This interrupt is cleared following a read of the MSR.

#### Level 5:

Receiver in-band flow control (XOFF) detect interrupt, Receiver special character (XOFF2) detect interrupt, Receiver special character 1, 2, 3 or 4 interrupt or 9th Bit set interrupt in 9-bit mode (ISR[5:0]='010000'):

A level 5 interrupt can only occur in Enhanced-mode when any of the following conditions are met:

- A valid XOFF character is received while in-band flow control is enabled.
- A received character matches XOFF2 while special character detection is enabled, i.e. EFR[5]=1.
- A received character matches special character 1, 2, 3 or 4 in 9-bit mode (see section 15.9).

It is cleared on an ISR read of a level 5 interrupt.

#### Level 6:

# CTS or RTS changed interrupt (ISR[5:0]='100000'):

This interrupt is set whenever any of the CTS# or RTS# pins changes state from low to high. It is cleared on an ISR read of a level 6 interrupt.

### 10.4 Sleep Mode

For a channel to go into sleep mode, all of the following conditions must be met:

- Sleep mode enabled (IER[4]=1 in 650/950 modes, or IER[5]=1 in 750 mode):
- The transmitter is idle, i.e. the transmitter shift register and FIFO are both empty.
- SIN is high.
- The receiver is idle.
- The receiver FIFO is empty (LSR[0]=0).
- The UART is not in loopback mode (MCR[4]=0).
- Changes on modem input lines have been acknowledged (i.e. MSR[3:0]=0000).
- No interrupts are pending.

A read of IER[4] (or IER[5] if a 1 was written to that bit instead) shows whether the power-down request was successful. The UART will fully retain its programmed state whilst in power-down mode.

The channel will automatically exit power-down mode when any of the conditions 1 to 7 becomes false. It may be woken manually by clearing IER[4] (or IER[5] if the alternate sleep mode is enabled).

Sleep mode operation is not available in IrDA mode.

#### 11 MODEM INTERFACE

# 11.1 Modem Control Register 'MCR'

# MCR[0]: DTR

 $logic 0 \Rightarrow Force DTR#$  output to inactive (high).  $logic 1 \Rightarrow Force DTR#$  output to active (low).

Note that DTR# can be used for automatic out-of-band flow control when enabled using ACR[4:3] (see section 15.3).

#### MCR[1]: RTS

 $\begin{array}{ccc} \text{logic 0} \Rightarrow & \text{Force RTS\# output to inactive (high)}. \end{array}$ 

logic 1  $\Rightarrow$  Force RTS# output to active (low).

Note that RTS# can be used for automatic out-of-band flow control when enabled using EFR[6] (see section 13.4).

#### MCR[2]: OUT1

Writing this bit will have no affect on operation. Reading this bit will return the last value written. This bit is only used for test purposes in local loop-back mode (MCR[4] = '1').

# MCR[3]: OUT2 / External interrupt enable

 $\log 0 \Rightarrow$  The interrupt pin is in high-impedance state and will never be asserted

 $\log c 1 \Rightarrow$  The interrupt pin is enabled and will be asserted when interrupts occur.

Used for test in local loop-back mode(MCR[4] = '1')

Note: In Intel mode, the INTSEL# pin must also be low. When INTSEL# is high, interrupts are permanently enabled in this mode.

#### MCR[4]: Loopback mode

 $logic \ 0 \Rightarrow \ \ Normal \ operating \ mode.$ 

 $logic 1 \Rightarrow Enable local loop-back mode (diagnostics).$ 

In local loop-back mode, the transmitter output (SOUT) and the two modem outputs (DTR#, RTS#) are set in-active (high), and the receiver inputs SIN, CTS#, DSR#, DCD#, and RI# are all disabled. Internally the transmitter output is connected to the receiver input and DTR#, RTS#, OUT1# and OUT2# are connected to modem status inputs DSR#, CTS#, RI# and DCD# respectively.

In this mode, the receiver and transmitter interrupts are fully operational. The modem control interrupts are also operational, but the interrupt sources are now the lower four bits of the Modem Control Register instead of the four modem status inputs. The interrupts are still controlled by the IER.

# MCR[5]: Enable XON-Any in Enhanced mode or enable out-of-band flow control in non-Enhanced mode

650/950 (enhanced) modes:

logic  $0 \Rightarrow XON$ -Any is disabled.

logic  $1 \Rightarrow XON$ -Any is enabled.

In enhanced mode (EFR[4]=1), this bit enables the Xon-Any operation. When Xon-Any is enabled, any received data will be accepted as a valid XON (see in-band flow control, section 13.3).

#### 750 (normal) mode:

logic 0  $\Rightarrow$  CTS/RTS flow control disabled.

logic 1  $\Rightarrow$  CTS/RTS flow control enabled.

In non-enhanced mode, this bit enables the CTS/RTS outof-band flow control.

# MCR[6]: IrDA mode

 $\begin{array}{c} \text{logic 0} \Rightarrow & \text{Standard serial receiver and transmitter data} \\ & \text{format.} \end{array}$ 

 $logic 1 \Rightarrow Data$  will be transmitted and received in IrDA format.

This function is only available in Enhanced mode. It requires a 16x clock to function correctly.

# MCR[7]: Baud rate prescaler select

 $\log c 0 \Rightarrow Normal$  (divide by 1) baud rate generator prescaler selected.

logic 1 ⇒ Divide-by-"M+N/8" baud rate generator prescaler selected.

where M & N are programmed in CPR (ICR offset 0x01). After a hardware reset, CPR defaults to 0x20 (divide-by-4) and MCR[7] is reset. User writes to this flag will only take effect in Enhanced mode. See section 13.1.

# 11.2 Modem Status Register 'MSR'

#### MSR[0]: Delta CTS#

Indicates that the CTS# input has changed since the last time the MSR was read.

#### MSR[1]: Delta DSR#

Indicates that the DSR# input has changed since the last time the MSR was read.

#### MSR[2]: Trailing edge RI#

Indicates that the RI# input has changed from low to high since the last time the MSR was read.

#### MSR[3]: Delta DCD#

Indicates that the DCD# input has changed since the last time the MSR was read.

#### MSR[4]: CTS

This bit is the complement of the CTS# input. It is equivalent to RTS (MCR[1]) in internal loop-back mode.

#### MSR[5]: DSR

This bit is the complement of the DSR# input. It is equivalent to DTR (MCR[0]) in internal loop-back mode.

#### MSR[6]: RI

This bit is the complement of the RI# input. In internal loop-back mode it is equivalent to the internal OUT1.

#### MSR[7]: DCD

This bit is the complement of the DCD# input. In internal loop-back mode it is equivalent to the internal OUT2.

# 12 OTHER STANDARD REGISTERS

# 12.1 Divisor Latch Registers 'DLL & DLM'

The divisor latch registers are used to program the baud rate divisor. This is a value between 1 and 65535 by which the input clock is divided by in order to generate serial baud rates. After a hardware reset, the baud rate used by the transmitter and receiver is given by:

$$Baudrate = \frac{InputClock}{16*Divisor}$$

Where divisor is given by DLL + (  $256 \times DLM$  ). More flexible baud rate generation options are also available. See section 14 for full details.

# 12.2 Scratch Pad Register 'SPR'

The scratch pad register does not affect operation of the rest of the UART in any way and can be used for temporary data storage. The register may also be used to define an offset value to access the registers in the Indexed Control Register set. For more information on Indexed Control registers see Table 7and section 15.

# 13 AUTOMATIC FLOW CONTROL

Automatic in-band flow control, automatic out-of-band flow control and special character detection features can be used when in Enhanced mode and are software compatible with the 16C654. Alternatively, 750-compatible automatic out-of-band flow control can be enabled when in non-Enhanced mode. In 950 mode, in-band and out-of-band flow controls are compatible with 16C654 with the addition of fully programmable flow control thresholds.

# 13.1 Enhanced Features Register 'EFR'

Writing 0xBF to LCR enables access to the EFR and other Enhanced mode registers. This value corresponds to an unused data format. Writing 0xBF to LCR will set LCR[7] but leaves LCR[6:0] unchanged. Therefore, the data format of the transmitter and receiver data is not affected. Write the desired LCR value to exit from this selection.

Note: In-band transmit and receive flow control is disabled in 9-bit mode.

#### EFR[1:0]: In-band receive flow control mode

When in-band receive flow control is enabled, the UART compares the received data with the programmed XOFF character. When this occurs, the UART will disable transmission as soon as any current character transmission is complete. The UART then compares the received data with the programmed XON character. When a match occurs, the UART will re-enable transmission (see section 15.6).

For automatic in-band flow control, bit 4 of EFR must be set. The combinations of software receive flow control can be selected by programming EFR[1:0] as follows:

- logic [00] ⇒ In-band receive flow control is disabled.
- logic [01]  $\Rightarrow$  Single character in-band receive flow control enabled, recognising XON2 as the XON character and XOFF2 as the XOFF character.
- logic [10]  $\Rightarrow$  Single character in-band receive flow control enabled, recognising XON1 as the XON character and XOFF1 as the XOFF character.
- logic [11] ⇒ The behaviour of the receive flow control is dependent on the configuration of EFR[3:2]. Single character in-band receive flow control is enabled, accepting XON1 or XON2 as valid XON characters and XOFF1 or XOFF2 as valid XOFF characters when EFR[3:2] = "01" or "10". EFR[1:0] should not be set to "11" when EFR[3:2] is '00'.

### EFR[3:2]: In-band transmit flow control mode

When in-band transmit flow control is enabled, an XON/XOFF character is inserted into the data stream whenever the RFL passes the upper trigger level and falls below the lower trigger level respectively.

For automatic in-band flow control, bit 4 of EFR must be set. The combinations of software transmit flow control can then be selected by programming EFR[3:2] as follows:

- logic [00] ⇒ In-band transmit flow control is disabled.
- logic [01] ⇒ Single character in-band transmit flow control enabled, using XON2 as the XON character and XOFF2 as the XOFF character.
- logic [10]  $\Rightarrow$  Single character in-band transmit flow control enabled, using XON1 as the XON character and XOFF1 as the XOFF character.
- logic[11]  $\Rightarrow$  The value EFR[3:2] = "11" is reserved for future use and should not be used

# EFR[4]: Enhanced mode

- logic 0 ⇒ Non-Enhanced mode. Disables IER bits 4-7, ISR bits 4-5, FCR bits 4-5, MCR bits 5-7 and inband flow control. Whenever this bit is cleared, the setting of other bits of EFR are ignored.
- logic 1  $\Rightarrow$  Enhanced mode. Enables the Enhanced Mode functions. These functions include enabling IER bits 4-7, FCR bits 4-5, MCR bits 5-7. For in-band flow control the software driver must set this bit first. If this bit is set, out-of-band flow control is configured with EFR bits 6-7, otherwise out-of-band flow control is compatible with 16C750.

### EFR[5]: Enable special character detection

- $logic 0 \Rightarrow Special character detection is disabled.$
- logic 1  $\Rightarrow$  While in Enhanced mode (EFR[4]=1), the UART compares the incoming receiver data with the XOFF2 value. Upon a correct match, the received data will be transferred to the RHR and a level 5 interrupt (XOFF or special character) will be asserted if level 5 interrupts are enabled (IER[5] set to 1).

#### EFR[6]: Enable automatic RTS flow control.

logic  $0 \Rightarrow RTS$  flow control is disabled (default).

logic 1 ⇒ RTS flow control is enabled in Enhanced mode (i.e. EFR[4] = 1), where the RTS# pin will be forced inactive high if the RFL reaches the upper flow control threshold. This will be released when the RFL drops below the lower threshold. 650 and 950-mode drivers should use this bit to enable RTS flow control. 750 mode drivers should use MCR[5].

#### EFR[7]: Enable automatic CTS flow control.

logic  $0 \Rightarrow$  CTS flow control is disabled (default).

logic 1 ⇒ CTS flow control is enabled in Enhanced mode (i.e. EFR[4] = 1), where the data transmission is prevented whenever the CTS# pin is held inactive high. 650 and 950-mode drivers should use this bit to enable CTS flow control. 750 mode drivers should use MCR[5].

# 13.2 Special Character Detection

In Enhanced mode (EFR[4]=1), when special character detection is enabled (EFR[5]=1) and the receiver matches received data with XOFF2, the 'received special character' flag ASR[4] will be set and a level 5 interrupt is asserted, if enabled by IER[5]. This flag will be cleared following a read of ASR. The received status (i.e. parity and framing) of special characters does not have to be valid for these characters to be accepted as valid matches.

#### 13.3 Automatic In-band Flow Control

When in-band receive flow control is enabled, the UART will compare the received data with XOFF1 or XOFF2 characters to detect an XOFF condition. When this occurs, the UART will disable transmission as soon as any current character transmission is complete. Status bits ISR[4] and ASR[0] will be set. A level 5 interrupt will occur (if enabled by IER[5]). The UART will then compare all received data with XON1 or XON2 characters to detect an XON condition. When this occurs, the UART will re-enable transmission and status bits ISR[4] and ASR[0] will be cleared.

Any valid XON/XOFF characters will not be written into the RHR. An exception to this rule occurs if special character detection is enabled and an XOFF2 character is received that is a valid XOFF. In this instance, the character will be written into the RHR.

The received status (i.e. parity and framing) of XON/XOFF characters does not have to be valid for these characters to be accepted as valid matches.

When the 'XON Any' flag (MCR[5]) is set, any received character is accepted as a valid XON condition and the transmitter will be re-enabled. The received data will be transferred to the RHR.

When in-band transmit flow control is enabled, the RFL will be sampled whenever the transmitter is idle (briefly, between characters, or when the THR is empty) and an XON/XOFF character will be inserted into the data stream if needed. Initially, remote transmissions are enabled and hence ASR[1] is clear. If ASR[1] is clear and the RFL has passed the upper trigger level (i.e. is above the trigger level), XOFF will be sent and ASR[1] will be set. If ASR[1] is set and the RFL falls below the lower trigger level, XON will be sent and ASR[1] will be cleared.

If transmit flow control is disabled after an XOFF has been sent, an XON will be sent automatically.

#### 13.4 Automatic Out-of-band Flow Control

Automatic RTS/CTS flow control is selected by different means, depending on whether the UART is in Enhanced or non-Enhanced mode. When in non-Enhanced mode, MCR[5] enables both RTS and CTS flow control. When in Enhanced mode, EFR[6] enables automatic RTS flow control and EFR[7] enables automatic CTS flow control. This allows software compatibility with both 16C650 and 16C750 drivers.

When automatic CTS flow control is enabled and the CTS# input becomes active, the UART will disable transmission as soon as any current character transmission is complete. Transmission is resumed whenever the CTS# input becomes inactive.

When automatic RTS flow control is enabled, the RTS# pin will be forced inactive when the RFL reaches the upper trigger level and will return to active when the RFL falls below the lower trigger level. The automatic RTS# flow control is ANDed with MCR[1] and hence is only operational when MCR[1]=1. This allows the software driver to override the automatic flow control and disable the remote transmitter regardless by setting MCR[1]=0 at any time

Automatic DTR/DSR flow control behaves in the same manner as RTS/CTS flow control but is enabled by ACR[3:2], regardless of whether or not the UART is in Enhanced mode.

# 14 BAUD RATE GENERATION

# 14.1 General Operation

The UART contains a programmable baud rate generator that is capable of taking any clock input from 1.8432MHz to 60MHz (at 5V) and dividing it by any 16-bit divisor number from 1 to 65535 written into the DLM (MSB) and DLL (LSB) registers. In addition to this, a clock prescaler register is provided which can further divide the clock by values in the range 1.0 to 31.875 in steps of 0.125. Also, a further feature is the Times Clock Register 'TCR' which allows the sampling clock to be set to any value between 4 and 16.

These clock options allow for highly flexible baud rate generation capabilities from almost any input clock frequency (up to 60MHz). The actual transmitter and receiver baud rate is calculated as follows:

$$BaudRate = \frac{InputClock}{SC*Divisor*prescaler}$$

Where:

SC = Sample clock values defined in TCR[3:0]

Divisor = DLL + ( 256 x DLM )
Prescaler = 1 when MCR[7] = '0' else:
= M + ( N / 8 ) where:

M = CPR[7:3] (Integer part – 1 to 31)

N = CPR[2:0] (Fractional part – 0.000 to 0.875)

See the next section for a discussion of the clock prescaler and times clock register.

After a hardware reset, the prescaler is bypassed (set to 1) and TCR is set to 0x00 (i.e. SC = 16). Assuming this default configuration, the following table gives the divisors required to be programmed into the DLL and DLM registers in order to obtain various standard baud rates:

DLM:DLL Divisor Word	Baud Rate (bits per second)
0x0900	50
0x0300	110
0x0180	300
0x00C0	600
0x0060	1,200
0x0030	2,400
0x0018	4,800
0x000C	9,600
0x0006	19,200
0x0004	28,800
0x0003	38,400
0x0002	57,600
0x0001	115,200

Table 15: Standard PC COM Port Baud Rate Divisors (assuming a 1.8432MHz crystal)

# 14.2 Clock Prescaler Register 'CPR'

The CPR register is located at offset 0x01 of the ICR

The prescaler divides the system clock by any value in the range of 1 to "31 7/8" in steps of 1/8. The divisor takes the form "M+N/8", where M is the 5 bit value defined in CPR[7:3] and N is the 3 bit value defined in CPR[2:0].

The prescaler is by-passed and a prescaler value of '1' is selected by default when MCR[7] = 0.

MCR[7] is set to the complement of CLKSEL pin after a hardware reset but may be overwritten by software. Note however that since access to MCR[7] is restricted to Enhanced mode only, EFR[4] should first be set and then MCR[7] set or cleared as required.

If CLKSEL is connected to ground or MCR[7] is set by software, the internal clock prescaler is enabled.

Upon a hardware reset, CPR defaults to 0x20 (division-by-4). Compatibility with existing 16C550 baud rate divisors is maintained using either a 1.8432MHz clock with CLKSEL pin connected to VDD, or a 7.372MHz clock with CLKSEL connected to ground. In the latter case, clearing MCR[7] would bypass the prescaler and hence quadruple all selected baud rates (providing a maximum of 460.8kbps as opposed to 115.2kbps)

For higher baud rates use a higher frequency clock, e.g. 14.7456MHz, 18.432MHz, 32MHz, 40MHz or 60.0MHz. The flexible prescaler allows system designers to generate popular baud rates using clocks that are not integer multiples of the required rate. When using a non-standard clock frequency, compatibility with existing 16C550 software drivers may be maintained with a minor software patch to program the on-board prescaler to divide the high frequency clock down to 1.8432MHz.

Table 17 on the following page gives the prescaler values required to operate the UARTs at compatible baud rates with various different crystal frequencies. Also given is the maximum available baud rates in TCR = 16 and TCR = 4 modes with CPR = 1.

# 14.3 Times Clock Register 'TCR'

The TCR register is located at offset 0x02 of the ICR

The 16C550 and other compatible devices such as 16C650 and 16C750 use a 16 times (16x) over-sampling channel clock. The 16x over-sampling clock means that the channel clock runs at 16 times the selected serial bit rate. It limits the highest baud rate to 1/16 of the system clock when using a divisor latch value of unity. However, each UART of the OX16C954 is designed in a manner to enable it to accept other multiplications of the bit rate clock. It can use values from 4x to 16x clock as programmed in the TCR as long as the clock (oscillator) frequency error, stability and jitter are within reasonable parameters. Upon hardware reset the TCR is reset to 0x00 which means that a 16x clock will be used, for compatibility with the 16C550 and compatibles.

The maximum baud-rates available for various system clock frequencies at all of the allowable values of TCR are indicated in Table 18 on the following page. These are the values in bits-per-second (bps) that are obtained if the divisor latch = 0x01 and the Prescaler is set to 1.

The OX16C954 has the facility to operate at baud-rates up to 15 Mbps at 5V.

The table below indicates how the value in the register corresponds to the number of clock cycles per bit. TCR[3:0] is used to program the clock. TCR[7:4] are unused and will return "0000" if read.

TCR[3:0]	Clock cycles per bit
0000 to 0011	16
0100 to 1111	4-15

**Table 16: TCR Sample Clock Configuration** 

The use of TCR does not require the device to be in 650 or 950 mode although only drivers that have been written to take advantage of the 950 mode features will be able to access this register. Writing 0x01 to the TCR will not switch the device into 1x isochronous mode, this is explained in the following section. (TCR has no effect in isochronous mode). If 0x01, 0x10 or 0x11 is written to TCR the device will operate in 16x mode.

Reading TCR will always return the last value that was written to it irrespective of mode of operation.

Clock Frequency (MHz)	CPR value	Effective crystal frequency	Error from 1.8432MHz (%)	Max. Baud rate with CPR = 1, TCR = 16	Max. Baud rate with CPR = 1, TCR = 4
1.8432	0x08 (1)	1.8432	0.00	115,200	460,800
7.3728	0x20 (4)	1.8432	0.00	460,800	1,843,200
14.7456	0x40 (8)	1.8432	0.00	921,600	3,686,400
18.432	0x50 (10)	1.8432	0.00	1,152,000	4,608,000
32.000	0x8B (17.375)	1.8417	0.08	2,000,000	8,000,000
33.000	0x8F (17.875)	1.8462	0.16	2,062,500	8,250,000
40.000	0xAE (21.75)	1.8391	0.22	2,500,000	10,000,000
50.000	0xD9 (27.125)	1.8433	0.01	3,125,000	12,500,000
60.000	0xFF (31.875)	1.8824	2.13	3,750,000	15,000,000

Table 17: Example clock options and their associated maximum baud rates

Sampling	TCR Value	System Clock (MHz)								
Clock		1.8432	7.372	14.7456	18.432	32	40	50	60	
16	0x00	115,200	460,750	921,600	1.152M	2.00M	2.50M	3.125M	3.75M	
15	0x0F	122,880	491,467	983,040	1,228,800	2,133,333	2,666,667	3,333,333	4.00M	
14	0x0E	131,657	526,571	1,053,257	1,316,571	2,285,714	2,857,143	3,571,429	4,285,714	
13	0x0D	141,785	567,077	1,134,277	1,417,846	2,461,538	3,076,923	3,846,154	4,615,384	
12	0x0C	153,600	614,333	1,228,800	1,536,000	2,666,667	3,333,333	4,166,667	5.00M	
11	0x0B	167,564	670,182	1,340,509	1,675,636	2,909,091	3,636,364	4,545,455	5,454545	
10	0x0A	184,320	737,200	1,474,560	1,843,200	3.20M	4.00M	5.00M	6.00M	
9	0x09	204,800	819,111	1,638,400	2,048,000	3,555,556	4,444,444	5,555,556	6,666,667	
8	0x08	230,400	921,500	1,843,200	2,304,000	4.00M	5.00M	6.25M	7.50M	
7	0x07	263,314	1,053,143	2,106,514	2,633,143	4,571,429	5,714,286	7,142,857	8,571428	
6	0x06	307,200	1,228,667	2,457,600	3,072,000	5,333,333	6,666,667	8,333,333	10.00M	
5	0x05	368,640	1,474,400	2,949,120	3,686,400	6.40M	8.00M	10.00M	12.00M	
4	0x04	460,800	1,843,000	3,686,400	4,608,000	8.00M	10.00M	12.50M	15.00M	

Table 18: Maximum Baud Rates Available at all 'TCR' Sampling Clock Values

## 14.4 Input Clock Options

A system clock must be applied to XTLI pin on the device. The speed of this clock determines the maximum baud rate at which the device can receive and transmit serial data. This maximum is equal to one sixteenth of the frequency of the system clock (Increasing to one quarter of this value if TCR=4 is used)

The industry standard system clock for PC COM ports is 1.8432 MHz, limiting the maximum baud rate to 115.2 Kbps. The OX16C95x UARTs support system clocks up to 60MHz (at 5V) and its flexible baud rate generation hardware means that almost any frequency can be optionally scaled down for compatibility with standard devices.

Designers have the option of using either TTL clock modules or crystal oscillator circuits for system clock input, with minimal additional components. The following two sections describe how each can be connected.

#### 14.5 TTL Clock Mode

Using a TTL module for the system clock simply requires the module to be supplied with power and GND connections. The clock output can then be connected directly to XTLI. XTLO should be left unconnected.

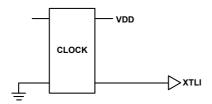


Figure 2: TTL Clock Module Connectivity

# 14.6 External 1x Clock Mode

The transmitter and receiver can accept an external clock applied to the RI# and DSR# pins respectively. The clock options are selected using the CKS register (see section 15.8). The transmitter and receiver may be configured to operate in 1x (i.e. Isochronous mode) by setting CKS[7] and CKS[3], respectively. In Isochronous mode, transmitter or receiver will use the 1x clock (usually, but not necessarily, an external source) where asynchronous

framing is maintained using start, parity and stop-bits. However serial transmission and reception is synchronised to the 1x clock. In this mode asynchronous data may be transmitted at baud rates up to 60Mbps. The local 1x clock source can be asserted on the DTR# pin.

Note that line drivers need to be capable of transmission at data rates twice the system clock used (as one cycle of the system clock corresponds to 1 bit of serial data). Also note that enabling modem interrupts is illegal in isochronous mode, as the clock signal will cause a continuous change to the modem status (unless masked in MDM register, see section 15.10).

# 14.7 Crystal Oscillator Circuit

The OX16C954 may be clocked by a crystal connected to XTLI and XTLO or directly from a clock source connected to the XTLI pin (or CLKSEL if selected by software). The circuit required to use the on-chip oscillator is shown in Figure 3.

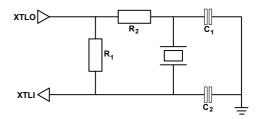


Figure 3: Crystal Oscillator Circuit

Frequency Range (MHz)	C₁ (pF)	C <sub>2</sub> (pF)	R <sub>1</sub> (Ω)	R <sub>2</sub> (Ω)
1.8432 - 8	68	22	220k	470R
8-60	33-68	33 – 68	220k-2M2	470R

**Table 19: Component values** 

Note: For better stability use a smaller value of  $R_1$ . Increase  $R_1$  to reduce power consumption.

The total capacitive load (C1 in series with C2) should be that specified by the crystal manufacturer (nominally 16pF).

### 15 Additional Features

## 15.1 Additional Status Register 'ASR'

#### ASR[0]: Transmitter disabled

logic 0  $\Rightarrow$  The transmitter is not disabled by in-band flow control.

logic 1  $\Rightarrow$  The receiver has detected an XOFF, and has disabled the transmitter.

This bit is cleared after a hardware reset or channel software reset. The software driver may write a 0 to this bit to re-enable the transmitter if it was disabled by in-band flow control. Writing a 1 to this bit has no effect.

#### ASR[1]: Remote transmitter disabled

logic 0  $\Rightarrow$  The remote transmitter is not disabled by inband flow control.

logic 1 ⇒ The transmitter has sent an XOFF character, to disable the remote transmitter (cleared when subsequent XON is sent).

This bit is cleared after a hardware reset or channel software reset. The software driver may write a 0 to this bit to re-enable the remote transmitter (an XON is transmitted). Note: writing a 1 to this bit has no effect.

**Note:** The remaining bits (ASR[7:2]) are read-only.

#### ASR[2]: RTS

This is the complement of the actual state of the RTS# pin when the device is not in loopback mode. The driver software can determine if the remote transmitter is disabled by RTS# out-of-band flow control by reading this bit. In loopback mode this bit reflects the flow control status rather than the pin's actual state.

### ASR[3]: DTR

This is the complement of the actual state of the DTR# pin when the device is not in loopback mode. The driver software can determine if the remote transmitter is disabled by DTR# out-of-band flow control by reading this bit. In loopback mode this bit reflects the flow control status rather than the pin's actual state.

#### ASR[4]: Special character detected

logic  $0 \Rightarrow$  No special character has been detected.

logic 1  $\Rightarrow$  A special character has been received and is stored in the RHR.

This can be used to determine whether a level 5 interrupt was caused by receiving a special character rather than an XOFF. The flag is cleared following the read of the ASR.

#### ASR[5]: FIFOSEL

This bit reflects the unlatched state of the FIFOSEL pin.

#### ASR[6]: FIFO size

logic 0  $\Rightarrow$ FIFOs are 16 deep if FCR[0] = 1. logic 1  $\Rightarrow$ FIFOs are 128 deep if FCR[0] = 1.

Note: If FCR[0] = 0, the FIFOs are 1 deep.

#### ASR[7]: Transmitter Idle

logic 0 ⇒Transmitter is transmitting.

logic 1 ⇒Transmitter is idle.

This bit reflects the state of the internal transmitter. It is set when both the transmitter FIFO and shift register are empty.

#### 15.2 FIFO Fill levels 'TFL & RFL'

The number of characters stored in the THR and RHR can be determined by reading the TFL and RFL registers respectively. As the UART clock is asynchronous with respect to the processor, it is possible for the levels to change during a read of these FIFO levels. It is therefore recommended that the levels are read twice and compared to check that the values obtained are valid. The values should be interpreted as follows:

- The number of characters in the THR is no greater than the value read back from TFL.
- 2. The number of characters in the RHR is no less than the value read back from RFI

## 15.3 Additional Control Register 'ACR'

The ACR register is located at offset 0x00 of the ICR

#### ACR[0]: Receiver disable

 $\log c \ 0 \Rightarrow$  The receiver is enabled, receiving data and storing it in the RHR.

logic 1 

The receiver is disabled. The receiver continues to operate as normal to maintain the framing synchronisation with the receive data stream but received data is not stored into the RHR. In-band flow control characters continue to be detected and acted upon. Special characters will not be detected.

Changes to this bit will only be recognised following the completion of any data reception pending.

#### ACR[1]: Transmitter disable

- logic 0  $\Rightarrow$  The transmitter is enabled, transmitting any data in the THR.
- logic 1  $\Rightarrow$  The transmitter is disabled. Any data in the THR is not transmitted but is held. However, inband flow control characters may still be transmitted.

Changes to this bit will only be recognised following the completion of any data transmission pending.

#### ACR[2]: Enable automatic DSR flow control

- logic  $0 \Rightarrow$  Normal. The state of the DSR# line does not affect the flow control.
- logic 1  $\Rightarrow$  Data transmission is prevented whenever the DSR# pin is held inactive high.

This bit provides another automatic out-of-band flow control facility using the DSR# line.

#### ACR[4:3]: DTR# line configuration

When bits 4 or 5 of CKS (offset 0x03 of ICR) are set, the transmitter 1x clock or the output of the baud rate generator (Nx clock) are asserted on the DTR# pin, otherwise the DTR# pin is defined as follows:

- logic [00]  $\Rightarrow$  DTR# is compatible with 16C450, 16C550, 16C650 and 16C750 (i.e. normal).
- logic [01] 

  DTR# pin is used for out-of-band flow control. It will be forced inactive high if the Receiver FIFO Level ('RFL') reaches the upper flow control threshold. DTR# line will be reactivated (=0) when the RFL drops below the lower threshold (see FCL & FCH).
- logic [10]  $\Rightarrow$  DTR# pin is configured to drive the active-low enable pin of an external RS485 buffer. In this configuration the DTR# pin will be forced low whenever the transmitter is not empty (LSR[6]=0), otherwise DTR# pin is high.
- logic [11]  $\Rightarrow$  DTR# pin is configured to drive the activehigh enable pin of an external RS485 buffer. In this configuration, the DTR# pin will be forced high whenever the transmitter is not empty (LSR[6]=0), otherwise DTR# pin is low.

If the user sets ACR[4], then the DTR# line is controlled by the status of the transmitter empty bit of LCR. When ACR[4] is set, ACR[3] is used to select active high or active low enable signals. In half-duplex systems using RS485 protocol, this facility enables the DTR# line to directly control the enable signal of external 3-state line driver buffers. When the transmitter is empty the DTR# would go inactive once the SOUT line returns to it's idle marking state.

#### ACR[5]: 950 mode trigger levels enable

- logic 0  $\Rightarrow$  Interrupts and flow control trigger levels are as described in FCR register and are compatible with 16C650/16C750 modes.
- logic 1 ⇒ 950 specific enhanced interrupt and flow control trigger levels defined by RTL, TTL, FCL and FCH are enabled.

#### ACR[6]: ICR read enable

- logic  $0 \Rightarrow$  The Line Status Register is readable.
- logic  $1 \Rightarrow$  The Indexed Control Registers are readable.

Setting this bit will map the ICR set to the LSR location for reads. During normal operation this bit should be cleared.

#### ACR[7]: Additional status enable

- logic 0  $\Rightarrow$  Access to the ASR, TFL and RFL registers is disabled.
- logic 1  $\Rightarrow$  Access to the ASR, TFL and RFL registers is enabled.

When ACR[7] is set, the MCR and LCR registers are no longer readable but remain writable, and the TFL and RFL registers replace them in the memory map for read operations. The IER register is replaced by the ASR register for all operations. The software driver may leave this bit set during normal operation, since MCR, LCR and IER do not generally need to be read.

## 15.4 Transmitter Trigger Level 'TTL'

The TTL register is located at offset 0x04 of the ICR

Whenever 950 trigger levels are enabled (ACR[5]=1), bits 4 and 5 of FCR are ignored and an alternative arbitrary transmitter interrupt trigger level can be defined in the TTL register. This 7-bit value provides a fully programmable transmitter interrupt trigger facility. In 950 mode, a priority level 3 interrupt occurs indicating that the transmitter buffer requires more characters when the interrupt is not masked (IER[1]=1) and the transmitter FIFO level falls below the value stored in the TTL register. The value 0 (0x00) has a special meaning. In 950 mode when the user writes 0x00 to the TTL register, a level 3 interrupt only occurs when the FIFO and the transmitter shift register are both empty and the SOUT line is in the idle marking state. This feature is particularly useful to report back the empty state of the transmitter after its FIFO has been flushed away.

## 15.5 Receiver Interrupt. Trigger Level 'RTL'

The RTL register is located at offset 0x05 of the ICR

Whenever 950 trigger levels are enabled (ACR[5]=1), bits 6 and 7 of FCR are ignored and an alternative arbitrary receiver interrupt trigger level can be defined in the RTL register. This 7-bit value provides a fully programmable receiver interrupt trigger facility as opposed to the limited trigger levels available in 16C650 and 16C750 devices. It enables the system designer to optimise the interrupt performance hence minimising the interrupt overhead.

In 950 mode, a priority level 2 interrupt occurs indicating that the receiver data is available when the interrupt is not masked (IER[0]=1) and the receiver FIFO level reaches the value stored in this register.

## 15.6 Flow Control Levels 'FCL' & 'FCH'

The FCL and FCH registers are located at offsets 0x06 and 0x07 of the ICR respectively

Enhanced software flow control using XON/XOFF and hardware flow control using RTS#/CTS# and DTR#/DSR# are available when 950 mode trigger levels are enabled (ACR[5]=1). Improved flow control threshold levels are offered using Flow Control Lower trigger level ('FCL') and Flow Control Higher trigger level ('FCH') registers to provide a greater degree of flexibility when optimising the flow control performance. Generally, these facilities are only available in Enhanced mode.

In 650 mode, in-band flow control is enabled using the EFR register. An XOFF character may be transmitted when the

receiver FIFO exceeds the upper trigger level defined by FCR[7:6] as described in section 8.1. An XON is then sent when the FIFO is read down the lower fill level. The flow control is enabled and the appropriate mode is selected using EFR[3:0].

In 950 mode, the flow control thresholds defined by FCR[7:6] are ignored. In this mode, threshold levels are programmed using FCL and FCH. When in-band flow control is enabled (defined by EFR[3:0]) and the receiver FIFO level ('RFL') reaches the value programmed in the FCH register, an XOFF is transmitted to stop the flow of serial data. The flow is resumed when the receiver FIFO fill level falls below the value programmed in FCL, at which point an XON character is sent. The FCL value of 0x00 is illegal.

For example if FCL and FCH contain 64 and 100 respectively, XOFF is transmitted when the receiver FIFO contains 100 characters, and XON is transmitted when sufficient characters are read from the receiver FIFO such that there are 63 characters remaining.

CTS/RTS and DSR/DTR out-of-band flow control use the same trigger levels as in-band flow control. When out-of-band flow control is enabled, RTS# (or DTR#) line is deasserted when the receiver FIFO level reaches the upper limit defined in the FCH and is re-asserted when the receiver FIFO is drained below the lower limit defined in FCL. When 950 trigger levels are enabled (ACR[5]=1), the CTS# flow control functions as in 650 mode and is configured by EFR[7]. However, when EFR[6] is set, RTS# is automatically de-asserted whem RFL traches FCH and re-asserted when RFL drops below FCL.

DSR# flow control is configured with ACR[2]. DTR# flow control is configured with ACR[4:3].

## 15.7 Device Identification Registers

The identification registers are located at offsets 0x08 to 0x0B of the ICR

The UARTs offer four bytes of device identification. The device ID registers may be read using offset values 0x08 to 0x0B of the Indexed Control Register. Registers ID1, ID2 and ID3 identify the device as an OX16C954 and return 0x16, 0xC9 and 0x54 respectively. The REV register resides at offset 0x0B of ICR and identifies the revision of 950 core. This register returns 0x04 for the UART core in this device.

### 15.8 Clock Select Register 'CKS'

The CKS register is located at offset 0x03 of the ICR

This register is cleared to 0x00 after a hardware reset to maintain compatibility with 16C550, but is unaffected by software reset. This allows the user to select a clock source and then reset the channel to work-around any timing glitches.

#### CKS[1:0]: Receiver Clock Source Selector

- logic [00]  $\Rightarrow$  The output of baud rate generator is selected for the receiver clock.
- logic [01]  $\Rightarrow$  The DSR# pin is selected for the receiver clock.
- logic [10]  $\Rightarrow$  The output of baud rate generator is selected for the receiver clock.
- logic [11]  $\Rightarrow$  The transmitter clock is selected for the receiver. This allows RI# to be used for both transmitter and receiver.

#### CKS[2]: Reserved

#### CKS[3]: Receiver 1x clock mode selector

- logic 0  $\Rightarrow$  The receiver is in Nx clock mode as defined in the TCR register. After a hardware reset the receiver operates in 16x clock mode, i.e. 16C550 compatibility.
- logic  $1 \Rightarrow$  The receiver is in isochronous 1x clock mode.

# CKS[5:4]: Transmitter 1x clock or baud rate generator output (BDOUT) on DTR# pin

- logic [00]  $\Rightarrow$  The function of the DTR# pin is defined by the setting of ACR[4:3].
- $\begin{array}{c} \text{logic [01]} \Rightarrow \text{ The transmitter 1x clock (bit rate clock) is} \\ \text{asserted on the DTR\# pin and the setting of} \\ \text{ACR[4:3] is ignored.} \end{array}$
- logic [10]  $\Rightarrow$  The output of baud rate generator (Nx clock) is asserted on the DTR# pin and the setting of ACR[4:3] is ignored.
- logic [11] ⇒ Reserved.

#### CKS[6]: Transmitter clock source selector

- logic  $0 \Rightarrow$  The transmitter clock source is the output of the baud rate generator (550 compatibility).
- logic 1  $\Rightarrow$  The transmitter uses an external clock applied to the RI# pin.

#### CKS[7]: Transmitter 1x clock mode selector

- logic  $0 \Rightarrow$  The transmitter is in Nx clock mode as defined in the TCR register. After a hardware reset the transmitter operates in 16x clock mode, i.e. 16C550 compatibility.
- $\log ic 1 \Rightarrow$  The transmitter is in isochronous 1x clock mode.

### 15.9 Nine-bit Mode Register 'NMR'

The NMR register is located at offset 0x0D of the ICR

The UART offers 9-bit data framing for industrial multi-drop applications. The 9-bit mode is enabled by setting bit 0 of the Nine-bit Mode Register (NMR). In 9-bit mode the data length setting in LCR[1:0] is ignored. Furthermore as parity is permanently disabled, the setting of LCR[5:3] is also ignored.

The receiver stores the 9th bit of the received data in LSR[2] (where parity error is stored in normal mode). Note that the UART provides a 128-deep FIFO for LSR[3:0]. The transmitter FIFO is 9 bits wide and 128 deep. The user should write the 9th (MSB) data bit in SPR[0] first and then write the other 8 bits to THR.

As parity mode is disabled, LSR[7] is set whenever there is an overrun, framing error or received break condition. It is unaffected by the contents of LSR[2] (Now the received 9th data bit).

In 9-bit mode, in-band flow control is disabled regardless of the setting of EFR[3:0] and the XON1/XON2/XOFF1 and XOFF2 registers are used for special character detection.

#### Interrupts in 9-Bit Mode:

While IER[2] is set, upon receiving a character with status error, a level 1 interrupt is asserted when the character and the associated status are transferred to the FIFO.

The UART can assert an optional interrupt if a received character has its 9th bit set. As multi-drop systems often use the 9th bit as an address bit, the receiver is able to generate an interrupt upon receiving an address character. This feature is enabled by setting NMR[2]. This will result in a level 1 interrupt being asserted when the address character is transferred to the receiver FIFO.

In this case, as long as there are no errors pending, i.e. LSR[1], LSR[3], and LSR[4] are clear, '0' can be read back from LSR[7] and LSR[1], thus differentiating between an 'address' interrupt and receiver error or overrun interrupt in 9-bit mode. Note however that should an overrun or error interrupt actually occur, an address character may also reside in the FIFO. In this case, the software driver should examine the contents of the receiver FIFO as well as process the error.

The above facility produces an interrupt for recognizing any 'address' characters. Alternatively, the user can configure the UART to compare the receiver data stream with up to four programmable 9-bit characters and assert a level 5 interrupt after detecting a match. The interrupt occurs when the character is transferred to the FIFO (See below).

#### NMR[0]: 9-bit mode enable

logic  $0 \Rightarrow 9$ -bit mode is disabled. logic  $1 \Rightarrow 9$ -bit mode is enabled.

#### NMR[1]: Enable interrupt when 9th bit is set

 $\begin{array}{c} \text{logic 0} \Rightarrow & \text{Receiver interrupt for detection of an 'address'} \\ & \text{character (i.e. 9th bit set) is disabled.} \end{array}$ 

logic 1  $\Rightarrow$  Receiver interrupt for detection of an 'address' character (i.e. 9th bit set) is enabled and a level 1 interrupt is asserted.

## Special Character Detection

While the UART is in both 9-bit mode and Enhanced mode, setting IER[5] will enable detection of up to four 'address' characters. The least significant eight bits of these four programmable characters are stored in special characters 1 to 4 (XON1, XON2, XOFF1 and XOFF2 in 650 mode) registers and the 9<sup>th</sup> bit of these characters are programmed in NMR[5] to NMR[2] respectively.

NMR[2]: Bit 9 of Special Character 1 NMR[3]: Bit 9 of Special Character 2 NMR[4]: Bit 9 of Special Character 3 NMR[5]: Bit 9 of Special Character 4

NMR[7:6]: Reserved

Bits 6 and 7 of NMR are always cleared and reserved for future use.

### 15.10 Modem Disable Mask 'MDM'

The MDM register is located at offset 0x0E of the ICR This register is cleared after a hardware reset to maintain compatibility with 16C550. It allows the user to mask interrupts, sleep operation due to individual modem lines or the serial input line.

#### MDM[0]: Disable delta CTS

logic 0 ⇒ Delta CTS is enabled. It can generate a level 4 interrupt when enabled by IER[3]. Delta CTS can wake up the UART when it is asleep under auto-sleep operation.

logic 1  $\Rightarrow$  Delta CTS is disabled. It can not generate an interrupt or wake up the UART.

#### MDM[1]: Disable delta DSR

logic 0 ⇒ Delta DSR is enabled. It can generate a level 4 interrupt when enabled by IER[3]. Delta DSR can wake up the UART when it is asleep under auto-sleep operation.

logic 1  $\Rightarrow$  Delta DSR is disabled. It can not generate an interrupt or wake up the UART.

#### MDM[2]: Disable Trailing edge RI

logic 0 ⇒ Trailing edge RI is enabled. It can generate a level 4 interrupt when enabled by IER[3]. Trailing edge RI can wake up the UART when it is asleep under auto-sleep operation.

logic 1 ⇒ Trailing edge RI is disabled. It can not generate an interrupt or wake up the UART.

#### MDM[3]: Disable delta DCD

logic 0 ⇒ Delta DCD is enabled. It can generate a level 4 interrupt when enabled by IER[3]. Delta DCD can wake up the UART when it is asleep under auto-sleep operation.

logic 1  $\Rightarrow$  Delta DCD is disabled. It can not generate an interrupt or wake up the UART.

#### MDM[7:4]: Reserved

These bits must be set to '0000'

## 15.11 Readable FCR 'RFC'

The RFC register is located at offset 0x0F of the ICR

This read-only register returns the current state of the FCR register (Note that FCR is write-only). This register is included for diagnostic purposes.

#### 15.12 Good-data status register 'GDS'

The GDS register is located at offset 0x10 of the ICR

Good data status is set when the following conditions are true:

- ISR reads level0 (no interrupt), level 2 or 2a (receiver data) or level 3 (THR empty) interrupt.
- LSR[7] is clear i.e. no parity error, framing error or break in the fifo.
- LSR[1] is clear i.e. no overrun error has occurred.

GDS[0]: Good Data Status GDS[7:1]: Reserved

#### 15.13 DMA Status Register 'DMS'

The DMS register is located at offset 0x11 of the ICR. This allows the internal TXRDY# and RXRDY# lines to be permanently deasserted, and the current internal status to be monitored. This mainly has applications for testing.

#### DMS[0]: RxRdy Status

Read Only: set when RxRdy is asserted (pin driven low).

DMS[1]: TxRdy Status

Read Only: set when TxRdy is asserted (pin driven low).

DMS[5:2] Reserved

DMS[6]: Force RxRdy Inactive

logic 0 ⇒ RxRdy# acts normally

logic 1  $\Rightarrow$  RxRdy# is permanently inactive (high)

regardless of FIFO thresholds

DMA[7]: Force TxRdy Inactive

logic  $0 \Rightarrow TxRdy\#$  acts normally

logic 1  $\Rightarrow$  TxRdy# is permanently inactive (high)

regardless of FIFO thresholds.

### 15.14 Port Index Register 'PIX'

The PIX register is located at offset 0x12 of the ICR. This read-only register gives the UART index. This returns 0, 1, 2 or 3 depending on which UART is being accessed.

### 15.15 Clock Alteration Register 'CKA'

The CKA register is located at offset 0x13 of the ICR. This register adds additional clock control mainly for isochronous and embedded applications. The register is effectively an enhancement to the CKS register.

This register is cleared to 0x00 after a hardware reset to maintain compatibility with 16C550, but is unaffected by software reset. This allows the user to select a clock mode and then reset the channel to work-around any timing glitches.

#### CKA[0]: Invert Receiver Clock

logic 0 ⇒ receiver clock as normal

logic 1  $\Rightarrow$  receiver clock inverted (isoc apps)

#### CKA[1]: Invert Transmitter Clock

logic 0 ⇒ transmitter clock as normal

 $logic 1 \Rightarrow transmitter clock inverted (isoc apps)$ 

## CKA[2]: Invert DTR output

 $logic 0 \Rightarrow DTR as normal logic 1 \Rightarrow DTR inverted$ 

### CKA[3]: Use CLKSEL as System Clock

 $logic 0 \Rightarrow XTLI used as system clock logic 1 \Rightarrow CLKSEL used as system clock$ 

## 16 OPERATING CONDITIONS

Symbol	Parameter	Min.	Max.	Units
$V_{DD}$	DC supply voltage	-0.3	7.0	V
$V_{IN}$	DC input voltage	-0.3	V <sub>DD</sub> + 0.3	V
I <sub>IN</sub>	DC input current		+/- 10	mA
T <sub>STG</sub>	Storage temperature	-40	125	°C

**Table 20: Absolute Maximum Ratings** 

Symbol	Parameter	Min	Max	Units
$V_{DD}$	DC supply voltage	4.75	5.25	V
To	Operating Temperature range	0	70	°C

Table 21: Recommended 5v Operating Conditions (PLCC Package)

Symbol	Parameter	Min	Max	Units
$V_{DD}$	DC supply voltage	3.0	5.25	V
To	Operating Temperature range	0	70	°C

Table 21b: Recommended Operating Conditions (TQFP Package Only)

Note: For the TQFP package, a Voltage between 3.0 to 5.25 V is possible. The I/O switching thresholds are defined for 3.0 to 3.45 V operation with VDETECT held high, and for 4.75 to 5.25V with VDETECT held low. The thresholds are not calibrated outside these ranges, but VDETECT held high gives CMOS type I/Os that scale better with Voltage, so should be used if a voltage between these ranges is used, but the thresholds are not guaranteed.

## 17 DC ELECTRICAL CHARACTERISTICS

## 17.1 5V Operation

Symbol	Parameter	Condition	Min.	Max.	Units
$V_{DD}$	Supply voltage	Commercial	4.75	5.25	V
V <sub>IH</sub>	Input high voltage	TTL Interface Note1	2.0		V
		TTL Schmitt trigger	2.4		
$V_{\rm IL}$	Input low voltage	TTL Interface Note 1		0.8	V
		TTL Schmitt trigger		0.6	
C <sub>IL</sub>	Capacitance of input buffers			5.0	pF
Col	Capacitance of output buffers			10.0	pF
Iн	Input high leakage current	$V_{in} = V_{DD}$	-10	10	μΑ
I <sub>IL</sub>	Input low leakage current	$V_{in} = V_{SS}$	-10	10	μΑ
V <sub>OH</sub>	Output high voltage	Іон = 1 μΑ	$V_{DD} - 0.05$		V
VoH	Output high voltage	I <sub>OH</sub> = 4 mA Note2	2.4		V
$V_{OL}$	Output low voltage	$I_{OL} = 1 \mu A$		0.05	V
$V_{OL}$	Output low voltage	I <sub>OL</sub> = 4 mA Note2		0.4	V
loz	3-state output leakage current		-10	10	μΑ
Ist	Static current	$V_{in} = V_{DD} \text{ or } V_{SS}$	90	150	μΑ
Icc	Operating supply current in	fck = 1.8432 MHz	3	5	mA
	normal mode	f <sub>CK</sub> = 7.372 MHz	10	15	
		f <sub>CK</sub> = 50.00 MHz	58	67	
	Operating supply current in sleep	$f_{CK} = 1.8432 \text{ MHz}$	1.3		mA
	mode	f <sub>CK</sub> = 7.372 MHz	3.6		
		$f_{CK} = 50.00 \text{ MHz}$	17.6		

Table 22: DC Electrical Characteristics (5v)

Note 1: All input buffers are Schmitt, with the exception of FIFOSEL, CLKSEL, INTSEL, VDETECT, I/M#. Note 2:  $I_{OH}$  and  $I_{OL}$  are 12 mA for DB[7:0] and 4 mA for all other outputs.

## 17.2 3.3V Operation

These figures assume the TQFP package with VDETECT tied high for 3.3V operation

Symbol	Parameter	Condition	Min.	Max.	Units
$V_{DD}$	Supply voltage	Commercial	3.00	3.45	V
V <sub>IH</sub>	Input high voltage	TTL Interface Note1	0.7 V <sub>DD</sub>		V
		TTL Schmitt trigger	1.6		
$V_{\rm IL}$	Input low voltage	TTL Interface Note 1		$0.2  V_{DD}$	V
		TTL Schmitt trigger		1.2	
CIL	Capacitance of input buffers			5.0	pF
Col	Capacitance of output buffers			10.0	pF
Іін	Input high leakage current	$V_{in} = V_{DD}$	-10	10	μΑ
I <sub>IL</sub>	Input low leakage current	V <sub>in</sub> = V <sub>SS</sub>	-10	10	μΑ
Voh	Output high voltage	Ι <sub>ΟΗ</sub> = 1 μΑ	V <sub>DD</sub> - 0.05		V
Voh	Output high voltage	I <sub>OH</sub> = 4 mA Note2	2.4		V
Vol	Output low voltage	Ι <sub>ΟL</sub> = 1 μΑ		0.05	V
Vol	Output low voltage	I <sub>OL</sub> = 4 mA Note2		0.4	V
loz	3-state output leakage current		-10	10	μΑ
Ist	Static current	$V_{in} = V_{DD}$ or $V_{SS}$	40	150	μΑ
Icc	Operating supply current in	f <sub>CK</sub> = 1.8432 MHz	1.1	3.1	mA
	normal mode	fck = 7.372 MHz	2.4	5.2	
		f <sub>CK</sub> = 50.00 MHz	12.9	31.0	
	Operating supply current in sleep	f <sub>CK</sub> = 1.8432 MHz	1.1		mA
	mode	f <sub>CK</sub> = 7.372 MHz	1.8		
		$f_{CK} = 50.00 \text{ MHz}$	10.9		

Table 23: DC Electrical Characteristics (3v)

## 18 AC ELECTRICAL CHARACTERISTICS

## 18.1 5V Operation

Symbol	Parameter	Min	Max	Units
t <sub>sa</sub>	Address set-up time to IOR# or IOW# falling	0		ns
t <sub>ha</sub>	Address hold time after IOR# or IOW# rising	0		ns
t <sub>sc</sub>	Chip-select set-up time to IOR# or IOW# falling	0		ns
t <sub>hc</sub>	Chip-select hold time after IOR# or IOW# rising	0		ns
t <sub>r1</sub>	Pulse duration of IOR#	29		ns
t <sub>r2</sub>	Delay time between IOR# rising and IOR# or IOW# falling	43		
t <sub>acc</sub>	Data valid after IOR# falling (access time)		23	ns
thd	Data valid (hold) after IOR# rising	0		
<b>t</b> fd	Data bus floating after IOR# rising		10	ns
$t_{w1}$	Pulse duration of IOW#	29		ns
t <sub>w2</sub>	Delay time between IOW# rising and IOR# or IOW# falling	43		ns
t <sub>sd</sub>	Data set-up time to IOW# rising	0		ns
thd	Data hold time after IOW# rising	4		ns

Table 24: Data bus timing for Intel mode

Symbol	Parameter	Min	Max	Units
t <sub>sa</sub>	Address set-up time to DS# falling	5		ns
t <sub>ha</sub>	Address hold time after DS# rising	0		ns
t <sub>srwr</sub>	R/W# set-up time to DS# falling (read cycle)	5		ns
t <sub>hrwr</sub>	R/W# hold time after DS# rising (read cycle)	0		ns
t <sub>dr1</sub>	Pulse duration of DS# (read cycle)	29		ns
t <sub>dr2</sub>	Delay to start of next read/write cycle (read cycle)	43		ns
t <sub>acc</sub>	Read data valid after DS# falling (access time)		23	ns
t <sub>dhr</sub>	Read data hold data after DS# rising	0		ns
$t_{fd}$	Data bus float after DS# rising		10	ns
t <sub>srww</sub>	R/W# set-up time to DS# falling (write cycle)	5		ns
t <sub>hrww</sub>	R/W# hold time after DS# rising (write cycle)	0		ns
t <sub>dw1</sub>	Pulse duration of DS# (write cycle)	29		ns
t <sub>dw2</sub>	Delay to start of next read/write cycle (write cycle)	43		ns
t <sub>sd</sub>	Write data set-up time to DS# rising	0		ns
t <sub>hdw</sub>	Write data valid after DS# rising	4		ns

Table 25: Data bus timing for Motorola mode:

## 18.2 3.3V Operation

## N.B. Maximum frequency of operation is downgraded under 3V operation to 50 MHz

Symbol	Parameter	Min	Max	Units
t <sub>sa</sub>	Address set-up time to IOR# or IOW# falling	0		ns
t <sub>ha</sub>	Address hold time after IOR# or IOW# rising	0		ns
t <sub>sc</sub>	Chip-select set-up time to IOR# or IOW# falling	0		ns
thc	Chip-select hold time after IOR# or IOW# rising	0		ns
$t_{r1}$	Pulse duration of IOR#	41		ns
t <sub>r2</sub>	Delay time between IOR# rising and IOR# or IOW# falling	51		
t <sub>acc</sub>	Data valid after IOR# falling (access time)		32	ns
t <sub>hd</sub>	Data valid (hold) after IOR# rising	0		
$t_{fd}$	Data bus floating after IOR# rising		14	ns
t <sub>w1</sub>	Pulse duration of IOW#	41		ns
t <sub>w2</sub>	Delay time between IOW# rising and IOR# or IOW# falling	51		ns
t <sub>sd</sub>	Data set-up time to IOW# rising	0		ns
t <sub>hd</sub>	Data hold time after IOW# rising	4		ns

Table 26: Data bus timing for Intel mode

Symbol	Parameter	Min	Max	Units
t <sub>sa</sub>	Address set-up time to DS# falling	5		Ns
t <sub>ha</sub>	Address hold time after DS# rising	0		Ns
t <sub>srwr</sub>	R/W# set-up time to DS# falling (read cycle)	5		Ns
t <sub>hrwr</sub>	R/W# hold time after DS# rising (read cycle)	0		Ns
t <sub>dr1</sub>	Pulse duration of DS# (read cycle)	41		ns
t <sub>dr2</sub>	Delay to start of next read/write cycle (read cycle)	51		ns
t <sub>acc</sub>	Read data valid after DS# falling (access time)		32	ns
t <sub>dhr</sub>	Read data hold data after DS# rising	0		ns
t <sub>fd</sub>	Data bus float after DS# rising		14	ns
t <sub>srww</sub>	R/W# set-up time to DS# falling (write cycle)	5		ns
t <sub>hrww</sub>	R/W# hold time after DS# rising (write cycle)	0		ns
t <sub>dw1</sub>	Pulse duration of DS# (write cycle)	41		ns
t <sub>dw2</sub>	Delay to start of next read/write cycle (write cycle)	51		ns
t <sub>sd</sub>	Write data set-up time to DS# rising	0		ns
t <sub>hdw</sub>	Write data valid after DS# rising	4		ns

Table 27: Data bus timing for Motorola mode:

## 19 TIMING WAVEFORMS

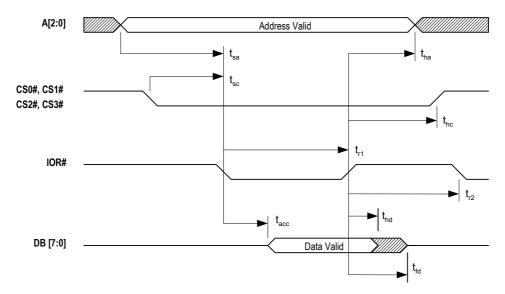


Figure 4: Intel Mode Read Cycle Timing

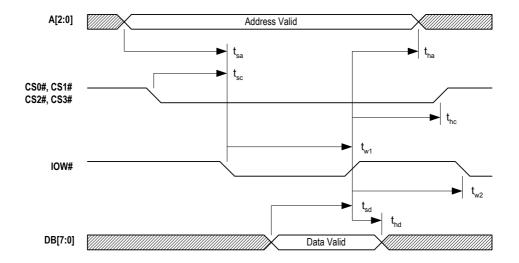


Figure 5: Intel Mode Write Cycle Timing

## TIMING WAVEFORMS

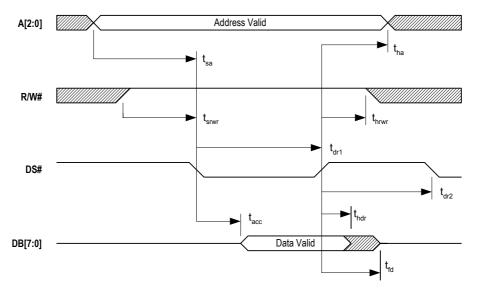


Figure 6: Motorola Mode Read Cycle Timing

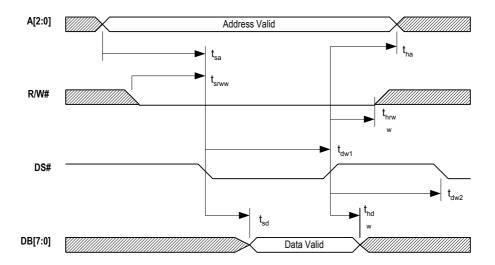


Figure 7: Motorola Mode Write Cycle Timing

## 20 PACKAGE INFORMATION

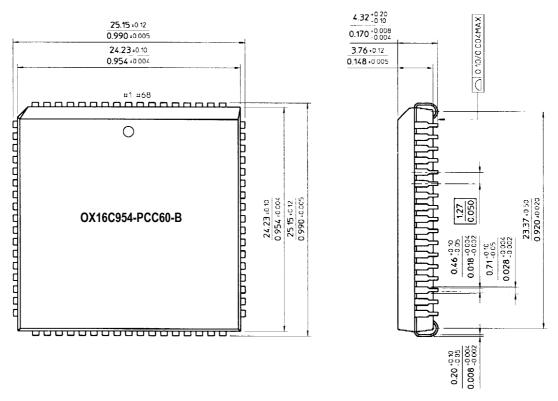
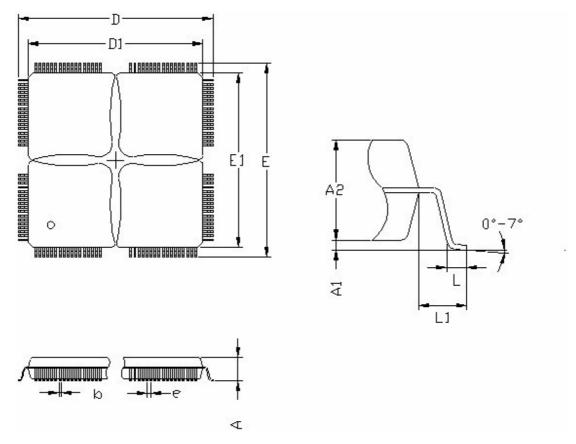


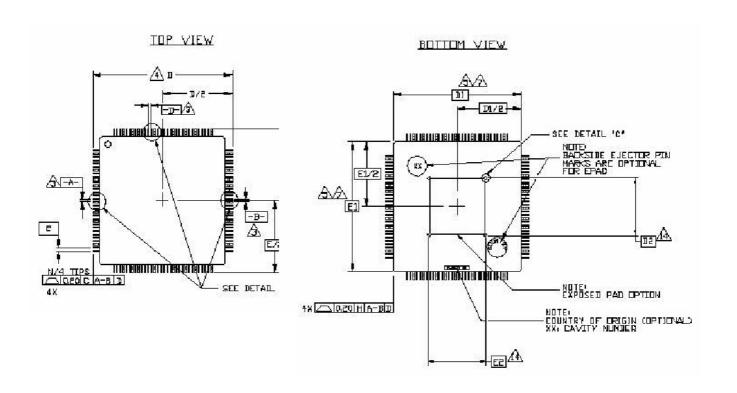
Figure 8: 68 Pin Plastic Leaded Chip Carrier



UNIT : MM

	MIN.	TYP.	MAX.	
Α	X	~~	1.27	
Aı	0.05	*	0.15	
Αz	0,95	1.00	1.12	
D	14.00 BSC.			
$D_1$	12.00 BSC.			
E	14.00 BSC.			
Εı		12.00 BSI	C.,	
L	0.45	0.60	0.75	
Lı	1.00 REF			
6	0.50 BSC.			
b	0.17	4	0.27	

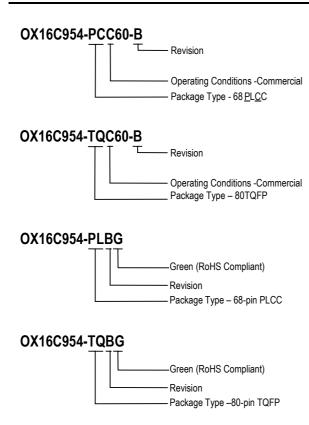
Figure 9: 68 Pin Plastic Leaded Chip Carrier



5 Y	JEDEC VARIA	אום דוש אורד בוא	ENSIONS IN M	ILLIMETERS		
5 M B D		ADD				
Ľ	MIN.	NOM.	MAX.	Ē		
A	-24-7-	-72-	1, 20			
AL	0.05	-7*x-	0.15	1.3		
A a	0.95	1.00	1.05			
0		14.00 BSC.		4.5		
DL		12.00 BSC.		7,8		
E		14.00 BSC.		4		
EL		12.00 BSC.	ь	7,8		
E	0.45	0.60	0.75			
N		80				
6		0.50 BSC.				
b	0.17	0.22	0.27	g		
b1	0.17	0.20	0.23			
CEE	->4 <u>-</u>		0.08	j		
ddd	حي.	bys-	0.08			

Figure 10: 80 Pin TQFP

## 21 ORDERING INFORMATION



## **CONTACT DETAILS**

#### Oxford Semiconductor Ltd.

25 Milton Park Abingdon Oxfordshire OX14 4SH United Kingdom

 Telephone:
 +44 (0)1235 824900

 Fax:
 +44 (0)1235 821141

 Sales e-mail:
 sales@oxsemi.com

 Web site:
 http://www.oxsemi.com

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