



PicoSource® AS108

8 GHz Agile Synthesizer

Programmer's Guide



# Contents

1 Introduction .....	1
1 PC requirements .....	1
2 Legal information .....	2
3 Downloading and installing .....	3
4 Drivers .....	3
5 Windows 7 setup .....	3
6 Further information .....	4
2 Programming overview .....	5
1 Connecting to the device .....	5
2 Operating modes .....	6
3 Using a single device .....	7
4 Using multiple devices .....	8
5 Triggering .....	9
3 Function calls .....	10
1 picosynthCloseUnit() .....	10
2 picosynthEnumerateUnits() .....	11
3 picosynthGetUnitInfo() .....	12
1 PICO_INFO .....	12
4 picosynthOpenUnit() .....	13
5 picosynthPingUnit() .....	14
6 picosynthSetAmplitudeModulation() .....	15
7 picosynthSetArbitraryFrequencyAndLevel() .....	16
8 picosynthSetArbitraryPhaseAndLevel() .....	17
9 picosynthSetFrequency() .....	18
10 picosynthSetFrequencyAndLevelSweep() .....	19
11 picosynthSetFrequencyModulation() .....	20
12 picosynthSetOutputOff() .....	21
13 picosynthSetPhase() .....	22
14 picosynthSetPhaseAndLevelSweep() .....	23
15 picosynthSetPhaseModulation() .....	24
4 Reference .....	25
1 PICO_STATUS return values .....	25
2 Parameter limits .....	25
3 Numeric data types .....	25
4 Unit conversions .....	26



# 1 Introduction

The **PicoSource AS108** from Pico Technology is an 8 GHz agile signal synthesizer. Output frequency, phase and level can be set to constant values, linearly swept values or arbitrary sequences of values.

This manual explains how to develop your own programs for setting up the PicoSource AS108 using the `picosynth.dll` dynamic link library. This provides support for the control of the signal generator from C-compatible programming languages and applications.

## 1.1 PC requirements

To ensure that your **PicoSource AS108** operates correctly with the driver, you must have a computer with at least the minimum system requirements to run one of the supported operating systems, as shown below:

Item	Specification
Operating system	Windows 7, 8 or 10, 32-bit or 64-bit
Processor, memory, free disk space	As required by Windows
Ports	USB 2.0 or USB 3.0

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## 1.3 Downloading and installing

To install the **PicoSynth 2** software, including the software development kit:

1. Go to [www.picotech.com](http://www.picotech.com) > **Downloads**
2. Select the **PicoSource** product range
3. Select the **PicoSource AS108** product
4. Download the **PicoSynth** installer
5. Run the **PicoSynth** installer

This will install the **PicoSynth** application as well as the drivers, library files and header files that you will need to develop your own applications.

The files will be installed in your C:\Program Files\PicoSynth 2 folder, or Program Files (x86) for the 32-bit version.

## 1.4 Drivers

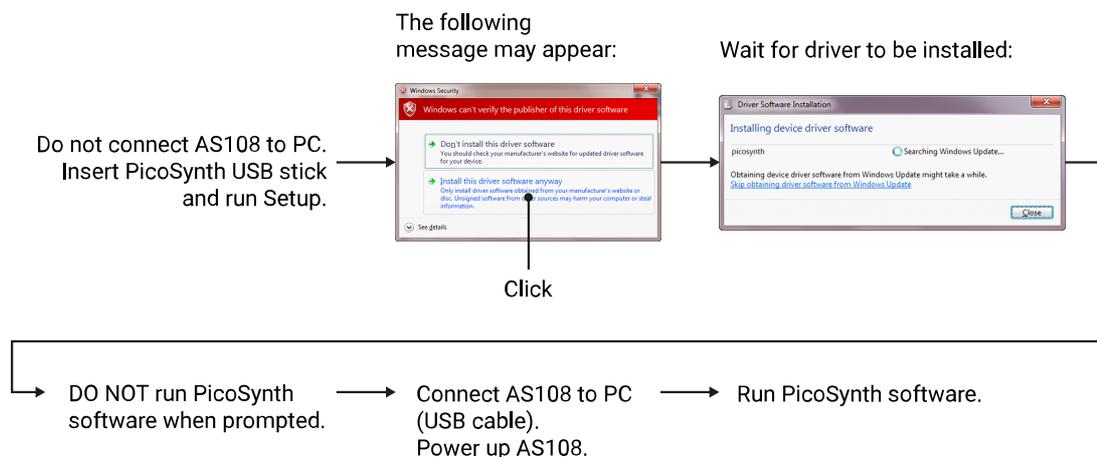
`picosynth.dll`: Your application will communicate with this library, which is supplied in 32-bit and 64-bit versions. The DLL exports the `picosynth` function definitions in `stdcall` format, which is compatible with a wide range of programming languages.

`ftdi.dll` or `ftd2xx64.dll`: `picosynth.dll` depends on this DLL, which is supplied in 32-bit and 64-bit versions. Always use versions of `picosynth.dll` and `ftdi.dll`/`ftd2xx64.dll` with matching word sizes: either both 32-bit or both 64-bit. The DLL must be on your dynamic linker path.

A static import library is also provided to simplify development. The import library may be statically linked and contains code to load our dynamic libraries.

## 1.5 Windows 7 setup

The following extra steps are required when installing on Windows 7.



## 1.6 Further information

For further information about your PicoSource AS108, see the following documents. All are available from [www.picotech.com](http://www.picotech.com).

- [PicoSource AS108 Data Sheet](#)
- [PicoSource AS108 User's Guide](#)
- [PicoSource AS108 web pages](#)

## 2 Programming overview

### 2.1 Connecting to the device

Before opening a PicoSource AS108, you can optionally call:

- [picosynthEnumerateUnits\(\)](#)

to obtain a list of all connected devices. If your application is expecting to find multiple devices connected, this is a way of obtaining their serial numbers and other data before choosing which device(s) to open.

In all cases, before using each AS108 device, you must open it by calling:

- [picosynthOpenUnit\(\)](#)

This function returns a device ID called `handle`, which you then pass to all other functions in this API to specify which device you want to communicate with.

To confirm that a device is still connected and responding, you can call:

- [picosynthPingUnit\(\)](#)

at any time while the device is open. You can also call:

- [picosynthGetUnitInfo\(\)](#)

to obtain more detailed information about the device.

After device setup is complete, to release the handle and allow other applications to access the device, call:

- [picosynthCloseUnit\(\)](#)

## 2.2 Operating modes

The AS108 can operate in the following modes:

### Continuous wave (CW)

Generate a sine wave with programmable frequency, phase and level. Use either or both of the following functions:

- [picosynthSetFrequency\(\)](#)
- [picosynthSetPhase\(\)](#)

### Amplitude modulation (AM)

Generate a sine wave with fixed frequency and level, modulated by either the external **FM/AM** input or the internal oscillator. Use the following function:

- [picosynthSetAmplitudeModulation\(\)](#)

### Frequency modulation (FM)

Generate a sine wave with fixed level, frequency-modulated by either the external **FM/AM** input or the internal oscillator. Use the following function:

- [picosynthSetFrequencyModulation\(\)](#)

### Phase modulation (PM)

Generate a sine wave with fixed frequency and level, phase-modulated by either the external **FM/AM** input or the internal oscillator. Use the following function:

- [picosynthSetPhaseModulation\(\)](#)

### Sweep

Generate a sine wave with a linear sweep of frequency, phase or level. Frequency and level can be swept at the same time, as can phase and level. Use one of the following functions:

- [picosynthSetFrequencyAndLevelSweep\(\)](#)
- [picosynthSetPhaseAndLevelSweep\(\)](#)

### Arbitrary sequence

Generate a sine wave with an arbitrary (program-specified) sequence of (frequency, level) or (phase, level) states. These modes can be used to simulate modulation schemes such as ASK, FSK, QAM and PAM. Use one of the following functions:

- [picosynthSetArbitraryFrequencyAndLevel\(\)](#)
- [picosynthSetArbitraryPhaseAndLevel\(\)](#)

### Output switched off

The **RF Output** continually generates a sine wave unless explicitly switched off. Use the following function:

- [picosynthSetOutputOff\(\)](#)

## 2.3 Using a single device

Here is a typical sequence of operations for setting up the PicoSource AS108:

```
PICO_STATUS          status;
PICO_SOURCE_MODEL    model = PICO_SYNTH;
uint32_t             handle;
double               frequencyHz = 1e6;      // 1 MHz
double               powerLeveldBm = 10;     // 10 dBm

// Open the first available device:

status = picosynthOpenUnit(model, &handle, NULL);

// If all is well, status will be PICO_OK, handle will contain
// device ID.

// Set output to fixed frequency and level:

status = picosynthSetFrequency(handle, frequencyHz, powerLeveldBm);

// Now that we have finished talking to the unit, close it:

status = picosynthCloseUnit(handle);

// Note: Closing the unit does not switch off its output. To do that,
// call picosynthSetOutputOff() before closing.
```

## 2.4 Using multiple devices

The previous example can easily be modified to use multiple devices:

```
PICO_STATUS          status;
PICO_SOURCE_MODEL    model = PICO_SYNT;
uint32_t             handle1, handle2;
uint8_t              serialNumber1[8] = '9000\0',
                    serialNumber2[8] = '9001\0';
double               frequencyHz = 1e6;          // 1 MHz
double               powerLeveldBm = 10;         // 10 dBm

// Open devices with serial numbers '9000' and '9001':

status = picosynthOpenUnit(model, &handle1, serialNumber1);
status = picosynthOpenUnit(model, &handle2, serialNumber2);

// If all is well, status will be PICO_OK, and handle1 and handle2
// will contain device IDs. Error-checking code is not shown.

// Set outputs to fixed frequency and level:

status = picosynthSetFrequency(handle1, frequencyHz, powerLeveldBm);
status = picosynthSetFrequency(handle2, frequencyHz, powerLeveldBm);

// Now that we have finished talking to the units, close them:

status = picosynthCloseUnit(handle1);
status = picosynthCloseUnit(handle2);

// Note: Closing a unit does not switch off its output. To do that,
// call picosynthSetOutputOff() before closing.
```

## 2.5 Triggering

The PicoSource AS108 can generate a free-running output or wait for an external trigger on the **Trig In** connector on the rear panel before generating an arbitrary sequence or a sweep.

The following functions support triggering:

- [picosynthSetArbitraryFrequencyAndLevel\(\)](#)
- [picosynthSetArbitraryPhaseAndLevel\(\)](#)
- [picosynthSetFrequencyAndLevelSweep\(\)](#)
- [picosynthSetPhaseAndLevelSweep\(\)](#)

Each of the above functions accepts a `triggerMode` argument that specifies the type of triggering. The following values can be used:

- `InternalTrigger`: beginning of sequence or sweep is internally controlled (free-running).
- `ExternalRisingEdgeStart`: start sequence or sweep on a rising edge of **Trig In**.
- `ExternalFallingEdgeStart`: start sequence or sweep on a falling edge of **Trig In**.
- `ExternalRisingEdgeStep`: advance to next sequence step or sweep step on a rising edge of **Trig In**.
- `ExternalFallingEdgeStep`: advance to next sequence step or sweep step on a falling edge of **Trig In**.

The AS108 always waits for the specified dwell time before responding to the next edge on **Trig In**. Any edges on **Trig In** that occur before the specified dwell time will be ignored.

### Trigger output

The **Trig Out** connector on the rear panel automatically generates a signal for synchronizing external equipment with the internal sweep timing. The output is high (nominally 5 V) between sweeps, falling to 0 V (nominal) at the start of each sweep or arbitrary sequence for the duration of one sweep step or sequence step. When no sweep or sequence is active, the output remains low.

## 3 Function calls

### 3.1 picosynthCloseUnit()

```
PICO\_STATUS picosynthCloseUnit  
(  
    uint32_t    handle  
)
```

**Purpose**

Close the specified device. This allows other applications (including PicoSynth 2) to open it.

Closing the device does not switch off its output – the device will continue to generate the programmed output, whether fixed, swept or in an arbitrary sequence, until powered off. Furthermore, the device will resume generating the same output when powered on again.

**Arguments**

`handle`: the device identifier. After the function returns, `handle` is no longer valid.

**Returns**

`PICO_OK` (0) if call was successful. Other [PICO\\_STATUS](#) values indicate errors or warnings.

## 3.2 picosynthEnumerateUnits()

```
PICO_STATUS picosynthEnumerateUnits
(
    PICO_SOURCE_MODEL    model,
    uint8_t              * serials,
    uint16_t              * serialLth
)
```

### Purpose

Return a list of all connected PicoSource devices of the specified type.

### Arguments

**model**: the type of device to search for. Only PICO\_SYNTH is currently supported.

**serials**: on entry, a buffer of length `serialLth` characters; on successful exit, an ASCII text string containing a comma-separated list of the serial numbers of all devices found:

```
<deviceString1>,<deviceString2>,<deviceString3>,...
```

`deviceString1`, `deviceString2` and so on are in the following format:

```
<serialNum>[<status>;<desc>;<usbType>;<hardwareID>;<softwareVer>]
```

where:

`serialNum` is an integer formatted as a string

`status` is "OK" if the device can be opened, or "IN USE" if it is being used by another application

`desc` is a human-readable string describing the device

`usbType` is the USB version required by the device

`hardwareID` is for Pico use only

`softwareVer` is for Pico use only

`serialLth`:       on entry, the length of the `serials` buffer;  
                  on successful exit, the length of the `serials` text string.

### Returns

PICO\_OK (0) if call was successful. Other [PICO\\_STATUS](#) values indicate errors or warnings.

### 3.3 picosynthGetUnitInfo()

```

PICO\_STATUS picosynthGetUnitInfo
(
    uint32_t    handle,
    int8_t     * string,
    uint16_t    stringLength,
    uint16_t    * requiredSize,
    PICO\_INFO deviceInfo
)

```

#### Purpose

Read data about the specified device.

#### Arguments

`handle`: the device identifier.

`string`: on entry, a buffer of `stringLength` characters; on exit, an ASCII string containing the requested data.

`stringLength`: the length of the string buffer.

`requiredSize`: the number of characters that would be required to store the requested data in full. If this is greater than `stringLength`, the string in the `string` buffer will have been truncated.

`deviceInfo`: the type of information that you wish to read from the device. See [PICO\\_INFO](#).

#### Returns

`PICO_OK` (0) if call was successful. Other [PICO\\_STATUS](#) values indicate errors or warnings.

#### 3.3.1 PICO\_INFO

The definitive list of `PICO_INFO` values is in the `PicoStatus.h` file, which is included in your PicoSynth SDK. The following values apply to PicoSource AS108 devices:

info			Example
0	<code>PICO_DRIVER_VERSION</code>	Version number of <code>picosynth.dll</code>	2.0.1.782
1	<code>PICO_USB_VERSION</code>	Type of USB connection to device: 1.1, 2.0 or 3.0	1.1
2	<code>PICO_HARDWARE_VERSION</code>	Hardware version of device	A31IIBHT
4	<code>PICO_BATCH_AND_SERIAL</code>	Batch and serial number of device	7698
9	<code>PICO_FIRMWARE_VERSION_1</code>	Primary firmware (FPGA code) version	1.5
14	<code>PICO_DRIVER_PATH</code>	Location of the driver in your file system	C:\picosynth.dll

### 3.4 picosynthOpenUnit()

```
PICO\_STATUS picosynthOpenUnit  
(  
    PICO_SOURCE_MODEL  model,  
    uint32_t           * handle,  
    uint8_t            * serialNumber  
)
```

**Purpose**

Open a PicoSource AS108 device. If more than matching device is connected, find each one in turn until all available units have been opened.

**Arguments**

`model`: the type of device to search for. Only `PICO_SYNTH` is currently supported.

`handle`: on successful exit, the device identifier is written to this location.

`serialNumber`: on entry, either `NULL` or a pointer to a null-terminated string. If `NULL`, opens the first available device. If a valid pointer, opens the device with the specified serial number.

**Returns**

`PICO_OK` (0) if call was successful. Other [PICO\\_STATUS](#) values indicate errors or warnings.

### 3.5 picosynthPingUnit()

```
PICO\_STATUS picosynthPingUnit  
(  
    uint32_t    handle  
)
```

**Purpose**

Report whether the specified device is present.

**Arguments**

handle:                                   the device identifier.

**Returns**

PICO\_OK:                                   the device responded to the request.

PICO\_NOT\_RESPONDING:                    the device did not respond.

### 3.6 picosynthSetAmplitudeModulation()

```
PICO\_STATUS picosynthSetAmplitudeModulation
(
    uint32_t          handle,
    double            frequencyHz,
    double            powerLeveldBm,
    double            modulationDepthPercent,
    double            modulationRateHz,
    MODULATION_SOURCE modulationSource,
    int16_t           enabled
)
```

**Purpose**

Generate a fixed-frequency carrier with amplitude modulation (AM).

**Arguments**

**handle**: device identifier.

**frequencyHz**: frequency of the carrier output in hertz.

**powerLeveldBm**: level of the carrier output in decibel-milliwatts.

**modulationDepthPercent**: depth of amplitude modulation from 0 (no modulation) to 100 (maximum modulation).

**modulationRateHz**: frequency of the internal modulating signal in hertz; used only if **modulationSource** is set to **Internal**.

**modulationSource**: source of the modulating signal:

**Internal**: the built-in sine wave generator.

**External**: the external **FM/AM** modulation input.

**enabled**: switch amplitude modulation on or off.

**Returns**

**PICO\_OK** (0) if call was successful. Other [PICO\\_STATUS](#) values indicate errors or warnings.

### 3.7 picosynthSetArbitraryFrequencyAndLevel()

```
PICO_STATUS picosynthSetArbitraryFrequencyAndLevel
(
    uint32_t      handle,
    double        * arbitraryFrequencyHz,
    double        * arbitraryPowerLeveldBm,
    int32_t       numberOfPoints,
    double        dwellTimeUs,
    TRIGGER_MODE  triggerMode
)
```

#### Purpose

Generate an arbitrary sequence of (frequency,level) pairs. This can be used for simulating FSK and ASK modulation schemes.

#### Procedure

1. Create two lists – \* arbitraryFrequencyHz, a list of frequencies, and \* arbitraryPowerLeveldBm, a list of levels – each with numberOfPoints points.
2. Set dwellTimeUs to the time interval you require between successive points in the sweep.
3. Set triggerMode to the desired mode. You can make the synthesizer repeat the list with minimal delay between repeats, or wait for an external input before generating the whole list, or wait for an external input before advancing to the next step in the list.
4. Call picosynthSetArbitraryFrequencyAndLevel() with the above values.

#### Arguments

handle: device identifier.

arbitraryFrequencyHz: pointer to a list of frequencies, in hertz.

arbitraryPowerLeveldBm: pointer to a list of levels, in decibel-milliwatts.

numberOfPoints: number of phase and level values in the arbitraryPhaseDeg and arbitraryPowerLeveldBm arrays. Range: 1 to 9001.

dwellTimeUs: time interval between steps in the sequence, in microseconds.

triggerMode: how the sequence will be activated. See [Triggering](#) for possible trigger modes.

#### Returns

PICO\_OK (0) if call was successful. Other [PICO\\_STATUS](#) values indicate errors or warnings.

### 3.8 picosynthSetArbitraryPhaseAndLevel()

```

PICO_STATUS picosynthSetArbitraryPhaseAndLevel
(
    uint32_t    handle,
    double      frequencyHz,
    double      * arbitraryPhaseDeg,
    double      * arbitraryPowerLeveldBm,
    int32_t     numberOfPoints,
    double      dwellTimeUs,
    TRIGGER_MODE triggerMode
)

```

#### Purpose

Generate an arbitrary sequence of (phase,level) pairs. This can be used to simulate modulation schemes such as QPSK and QAM.

#### Procedure

1. Create two lists – \* arbitraryPhaseDeg, a list of phases, and \* arbitraryPowerLeveldBm, a list of levels – each with numberOfPoints points.
2. Set frequencyHz to the desired carrier frequency.
3. Set dwellTimeUs to the time interval you require between successive points in the sweep.
4. Set triggerMode to the desired mode. You can make the synthesizer repeat the list with minimal delay between repeats, or wait for an external input before generating the whole list, or wait for an external input before advancing to the next step in the list.
5. Call picosynthSetArbitraryPhaseAndLevel() with the above values.

#### Arguments

handle: device identifier.

frequencyHz: carrier frequency in hertz.

arbitraryPhaseDeg: pointer to a list of phase values, in degrees (0.0 to 360.0).

arbitraryPowerLeveldBm: pointer to a list of levels, in decibel-milliwatts.

numberOfPoints: number of phase and level values in the arbitraryPhaseDeg and arbitraryPowerLeveldBm arrays. Range: 1 to 9001.

dwellTimeUs: time interval between steps in the sequence, in microseconds.

triggerMode: how the sequence will be activated. See [Triggering](#) for possible trigger modes.

#### Returns

PICO\_OK (0) if call was successful. Other [PICO\\_STATUS](#) values indicate errors or warnings.

### 3.9 picosynthSetFrequency()

```
PICO\_STATUS picosynthSetFrequency  
(  
    uint32_t    handle,  
    double     frequencyHz,  
    double     powerLeveldBm  
)
```

**Purpose**

Set the output frequency and level to fixed values.

**Arguments**

`handle`: device identifier.

`frequencyHz`: frequency of the output, in hertz.

`powerLeveldBm`: power level of the output, in decibel-milliwatts.

**Returns**

`PICO_OK` (0) if call was successful. Other [PICO\\_STATUS](#) values indicate errors or warnings.

### 3.10 picosynthSetFrequencyAndLevelSweep()

```
PICO\_STATUS picosynthSetFrequencyAndLevelSweep
(
    uint32_t          handle,
    double            startFrequencyHz,
    double            stopFrequencyHz,
    double            startLevel,
    double            stopLevel,
    LEVEL_UNIT        levelUnit,
    double            dwellTimeUs,
    int32_t           pointsInSweep,
    SWEEP_HOP_MODE    mode,
    TRIGGER_MODE      triggerMode
)
```

#### Purpose

Sweep the frequency and level linearly between specified limits.

#### Arguments

`handle`: device identifier.

`startFrequencyHz`: initial frequency of the frequency sweep, in hertz.

`stopFrequencyHz`: final frequency of the frequency sweep, in hertz.

`startLevel`: initial level of the level sweep, in units of `levelUnit`.

`stopLevel`: final level of the level sweep, in units of `levelUnit`.

`levelUnit`: units in which `startLevel` and `stopLevel` are expressed – VoltsRms, VoltsPkToPk, Dbm or MilliWatts.

`dwellTimeUs`: time between changes in frequency and level, in microseconds.

`pointsInSweep`: number of steps from beginning to end of sweep.

`mode`: the type of sweep to generate:

`SweepAndFlyback`: sweep from start values to stop values, then return to start values and repeat.

`BidirectionalSweep`: sweep from start values to stop values, then return in the opposite direction, then repeat.

`Hop`: jump repeatedly between start values and stop values with no intermediate steps.

`triggerMode`: how the sweep will be activated. See [Triggering](#) for possible trigger modes.

#### Returns

`PICO_OK` (0) if call was successful. Other [PICO\\_STATUS](#) values indicate errors or warnings.

### 3.11 picosynthSetFrequencyModulation()

```
PICO\_STATUS picosynthSetFrequencyModulation
(
    uint32_t          handle,
    double            frequencyHz,
    double            powerLeveldBm,
    double            modulationDeviationHz,
    double            modulationRateHz,
    MODULATION_SOURCE modulationSource,
    int16_t           enabled
)
```

**Purpose**

Generate a fixed-amplitude carrier with frequency modulation (FM).

**Arguments**

handle: device identifier.

frequencyHz: frequency of the output carrier in hertz.

powerLeveldBm: level of the output in decibel-milliwatts.

modulationDeviationHz: maximum deviation from the carrier frequency, in hertz.

modulationRateHz: frequency of the internal modulating signal in hertz; used only if modulationSource is set to Internal.

modulationSource: source of the modulating signal:

Internal: the built-in sine wave generator.

External: the external **FM/AM** modulation input.

enabled: switch frequency modulation on or off.

**Returns**

PICO\_OK (0) if call was successful. Other [PICO\\_STATUS](#) values indicate errors or warnings.

### 3.12 picosynthSetOutputOff()

```
PICO\_STATUS picosynthSetOutputOff  
(  
    uint32_t    handle  
)
```

**Purpose**

Switch off the RF output of the specified device.

To switch the RF output back on, call any other function that generates an output.

**Arguments**

handle: the device identifier .

**Returns**

PICO\_OK (0) if call was successful. Other [PICO\\_STATUS](#) values indicate errors or warnings.

### 3.13 picosynthSetPhase()

```
PICO\_STATUS picosynthSetPhase  
(  
    uint32_t    handle,  
    double      phaseDeg  
)
```

**Purpose**

Set the output phase to a fixed value. When the synthesizer starts generating a particular frequency, the phase is defined as zero.

**Arguments**

`handle`: device identifier.

`phaseDeg`: phase of the output, in degrees (0.0 to 360.0).

**Returns**

`PICO_OK` (0) if call was successful. Other [PICO\\_STATUS](#) values indicate errors or warnings.

### 3.14 picosynthSetPhaseAndLevelSweep()

```

PICO\_STATUS picosynthSetPhaseAndLevelSweep
(
    uint32_t          handle,
    double            frequencyHz,
    double            startPhaseDeg,
    double            stopPhaseDeg,
    double            startLevel,
    double            stopLevel,
    LEVEL_UNIT        levelUnit,
    double            dwellTimeUs,
    int32_t           pointsInSweep,
    SWEEP_HOP_MODE    mode,
    TRIGGER_MODE      triggerMode
)

```

#### Purpose

Sweep the phase and level linearly between specified limits.

#### Arguments

`handle`: device identifier.

`frequencyHz`: carrier frequency in hertz.

`startPhaseDeg`: initial phase of the frequency sweep, in degrees (0.0 to 360.0).

`stopPhaseDeg`: final phase of the frequency sweep, in degrees (0.0 to 360.0).

`startLevel`: initial level of the level sweep, in units of `levelUnit`.

`stopLevel`: final level of the level sweep, in units of `levelUnit`.

`levelUnit`: units in which `startLevel` and `stopLevel` are expressed –  
VoltsRms, VoltsPkToPk, Dbm, MilliWatts.

`dwellTimeUs`: time between changes in frequency and level, in microseconds.

`pointsInSweep`: number of steps from beginning to end of sweep.

`mode`: the type of sweep to generate:

`SweepAndFlyback`: sweep from start values to stop values, then return to start values and repeat.

`BidirectionalSweep`: sweep from start values to stop values, then return in the opposite direction, then repeat.

`Hop`: jump repeatedly between start values and stop values with no intermediate steps.

`triggerMode`: how the sweep will be activated. See [Triggering](#) for possible trigger modes.

#### Returns

`PICO_OK` (0) if call was successful. Other [PICO\\_STATUS](#) values indicate errors or warnings.

### 3.15 picosynthSetPhaseModulation()

```
PICO\_STATUS picosynthSetPhaseModulation
(
    uint32_t          handle,
    double            frequencyHz,
    double            powerLeveldBm,
    double            modulationDeviationDeg,
    double            modulationRateHz,
    MODULATION_SOURCE modulationSource,
    int16_t           enabled
)
```

**Purpose**

Generate a fixed-amplitude carrier with phase modulation (PM).

**Arguments**

`handle`: device identifier.

`frequencyHz`: frequency of the output carrier in hertz.

`powerLeveldBm`: level of the output in decibel-milliwatts.

`modulationDeviationDeg`: maximum phase change, in degrees.

`modulationRateHz`: frequency of the internal modulating signal in hertz; used only if `modulationSource` is set to `Internal`.

`modulationSource`: source of the modulating signal:

`Internal`: the built-in sine wave generator.

`External`: the external modulation input.

`enabled`: switch phase modulation on or off.

**Returns**

`PICO_OK` (0) if call was successful. Other [PICO\\_STATUS](#) values indicate errors or warnings.

## 4 Reference

### 4.1 PICO\_STATUS return values

Every function in this API returns a PICO\_STATUS value. The default value is PICO\_OK (0), if the call was successful. This and other values are defined in the PicoStatus.h file included with your software.

### 4.2 Parameter limits

The following limits apply to all functions in this API.

Parameter	Unit	Min Value	Max Value
Frequency	kHz	300	8 192 000
Frequency step	kHz	0.000 1 (300 kHz to 125 MHz) 0.01 (> 125 MHz to 4 GHz) 0.02 (> 4 GHz)	8 192 000
Power level (into 50 $\Omega$ )	dBm	-15	+15
	V RMS	0.039 8	1.26
	V pk-pk	0.112	3.56
	mW	0.031 6	31.6
Phase	deg	0	360
Number of points in sweep	1	2	10 001
Dwell time	$\mu$ s	26	65 500
Modulation frequency	Hz	10	5 000
AM depth, 0 dBm carrier	%	5	90
AM depth, > 0 to 9 dBm carrier	%	5	50
FM deviation	%	0	2
	kHz	0	200

### 4.3 Numeric data types

Type	Bits	Signed or unsigned?
int8_t	8	signed
int16_t	16	signed
uint16_t	16	unsigned
enum	32	enumerated
int32_t	32	signed
uint32_t	32	unsigned
float	32	signed (IEEE 754 binary32)
double	64	signed (IEEE 754 binary64)
int64_t	64	signed
uint64_t	64	unsigned

## 4.4 Unit conversions

Some picosynth functions support multiple units of measurement. If you need to do your own conversions, use the following formulae:

$$P_{dBm} = 10 \log P_{mW} = 10 \log \left( 1000 \times \frac{E_{RMS}^2}{50} \right) = 10 \log \left( 1000 \times \frac{(E_{PP}/2\sqrt{2})^2}{50} \right)$$

$$P_{mW} = 10^{P_{dBm}/10} = 1000 \times \frac{E_{RMS}^2}{50} = 1000 \times \frac{(E_{PP}/2\sqrt{2})^2}{50}$$

$$E_{RMS} = \frac{E_{PP}}{2\sqrt{2}} = \sqrt{\frac{10^{P_{dBm}/10} \times 50}{1000}} = \sqrt{\frac{P_{mW} \times 50}{1000}}$$

$$E_{PP} = 2\sqrt{2} E_{RMS} = 2\sqrt{2} \times \sqrt{\frac{10^{P_{dBm}/10} \times 50}{1000}} = 2\sqrt{2} \times \sqrt{\frac{P_{mW} \times 50}{1000}}$$

where:

$P_{dBm}$  = power in decibel-milliwatts

$P_{mW}$  = power in milliwatts

$E_{RMS}$  = RMS voltage

$E_{PP}$  = peak-to-peak voltage

UK headquarters

Pico Technology  
James House  
Colmworth Business Park  
ST NEOTS  
Cambridgeshire  
PE19 8YP  
United Kingdom

Tel: +44 (0) 1480 396 395  
Fax: +44 (0) 1480 396 296

sales@picotech.com  
support@picotech.com

[www.picotech.com](http://www.picotech.com)

USA regional office

Pico Technology  
320 N Glenwood Blvd  
Tyler  
Texas 75702  
United States

Tel: +1 800 591 2796  
Fax: +1 620 272 0981

sales@picotech.com  
support@picotech.com

Asia-Pacific regional office

Pico Technology  
Room 2252, 22/F, Centro  
568 Hengfeng Road  
Zhabei District  
Shanghai 200070  
PR China

Tel: +86 21 2226-5152

[pico.china@picotech.com](mailto:pico.china@picotech.com)